

Project Management

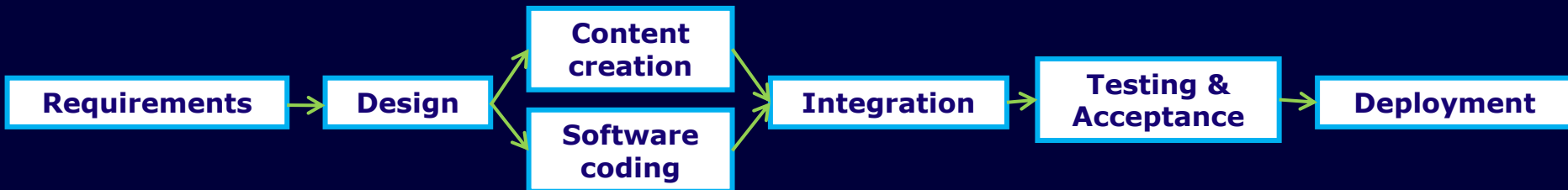
Project Planning

Overview

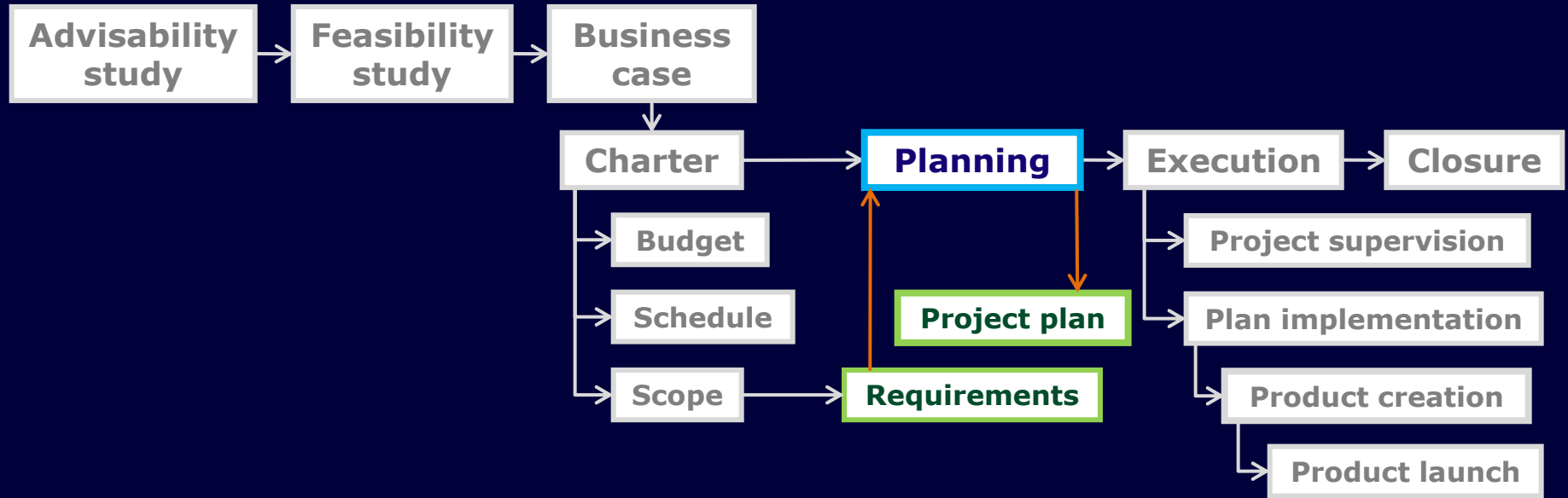
WBS, Tasks, Network diagram

Resources, Scheduling

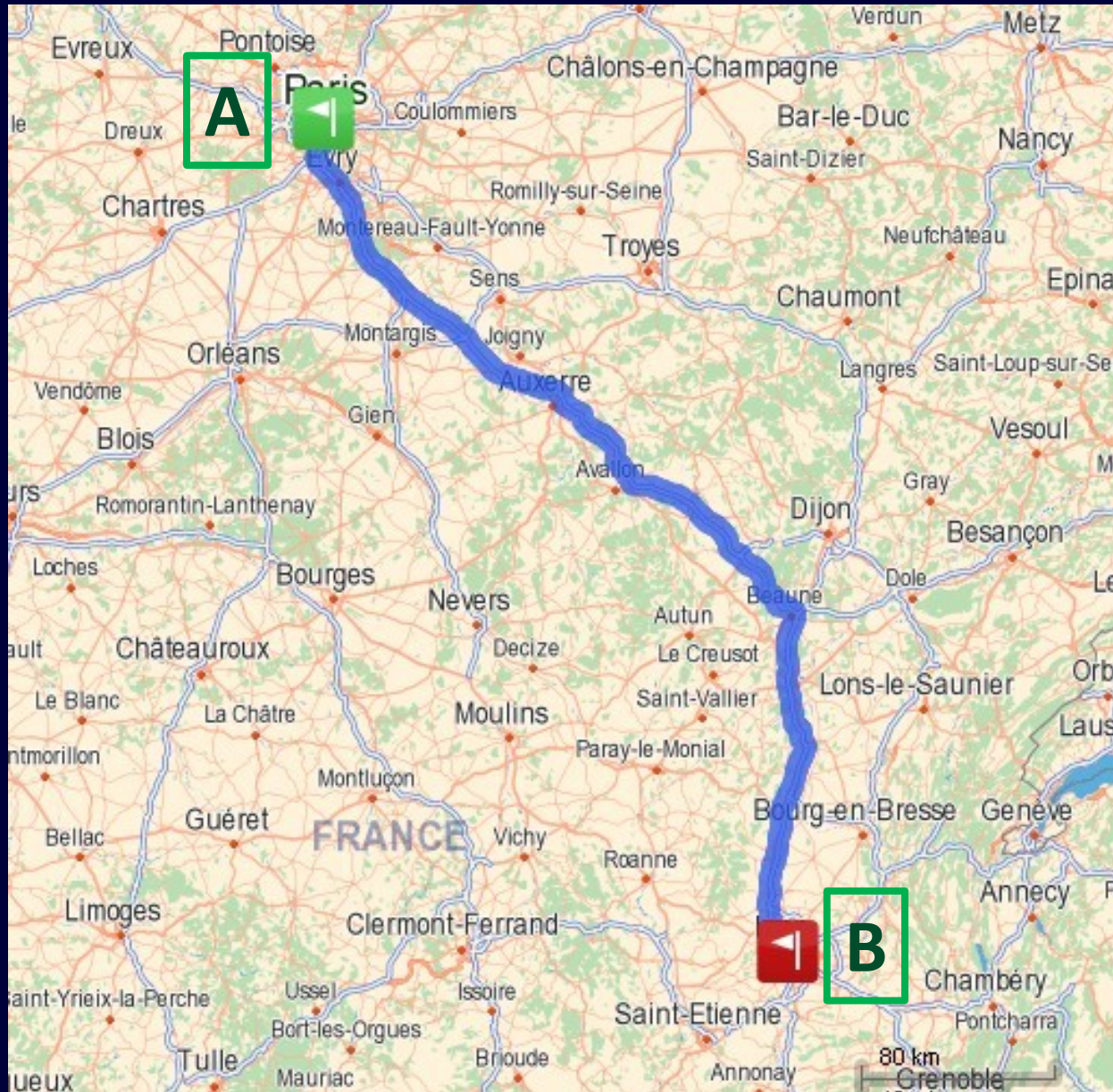
Project life cycle detailed summary



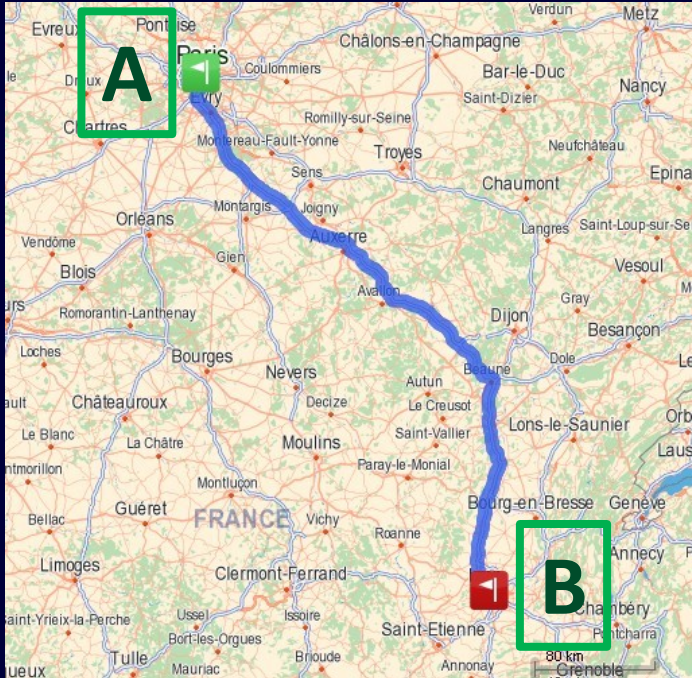
Requirements specification > Planning



Project: getting from A to B

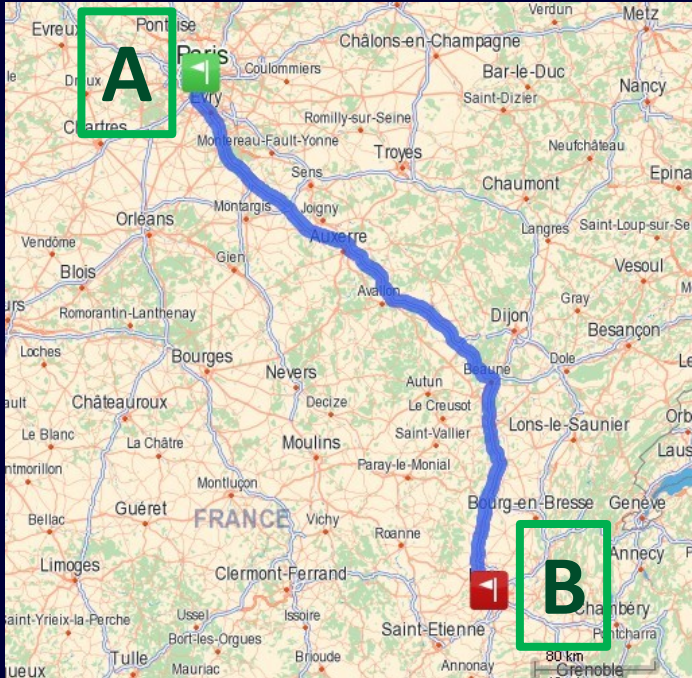


Project: getting from A to B



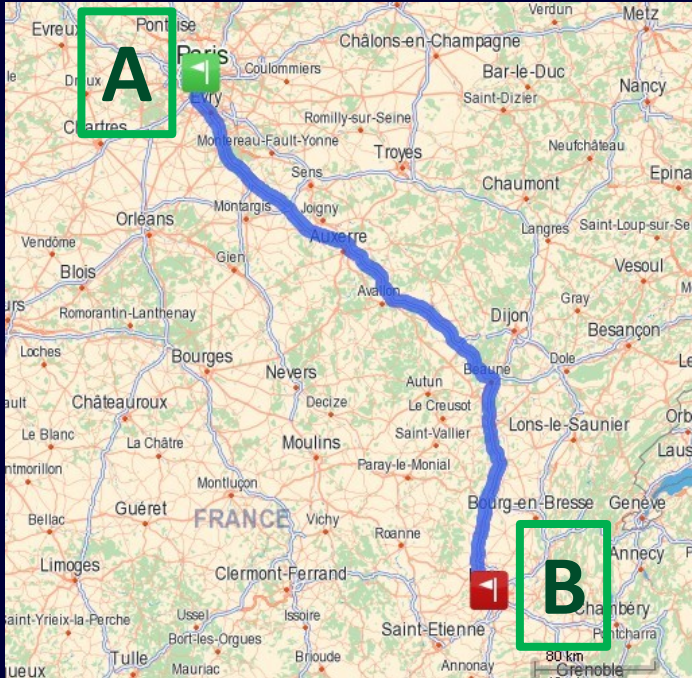
➤ How do we get there?

Project: getting from A to B



- How do we get there?
- What does it require?

Project: getting from A to B



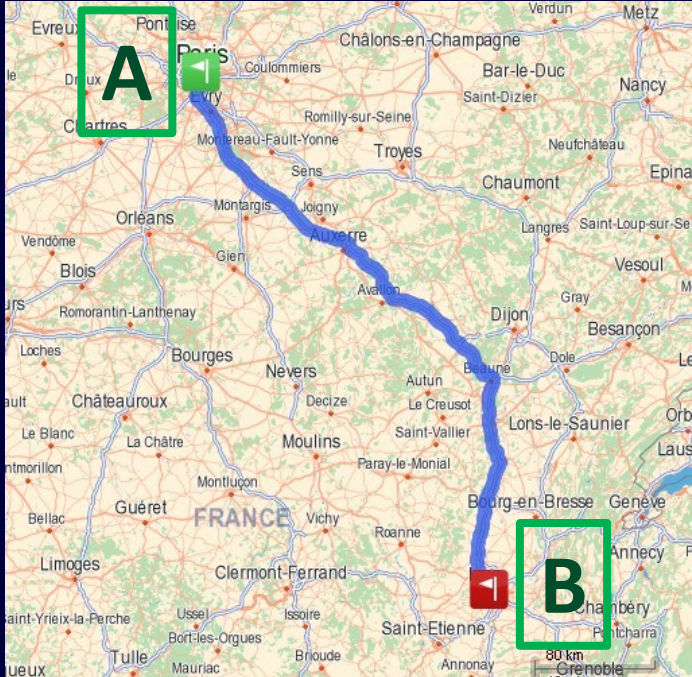
- How do we get there?
- What does it require?
- How long will it take?

Project: getting from A to B



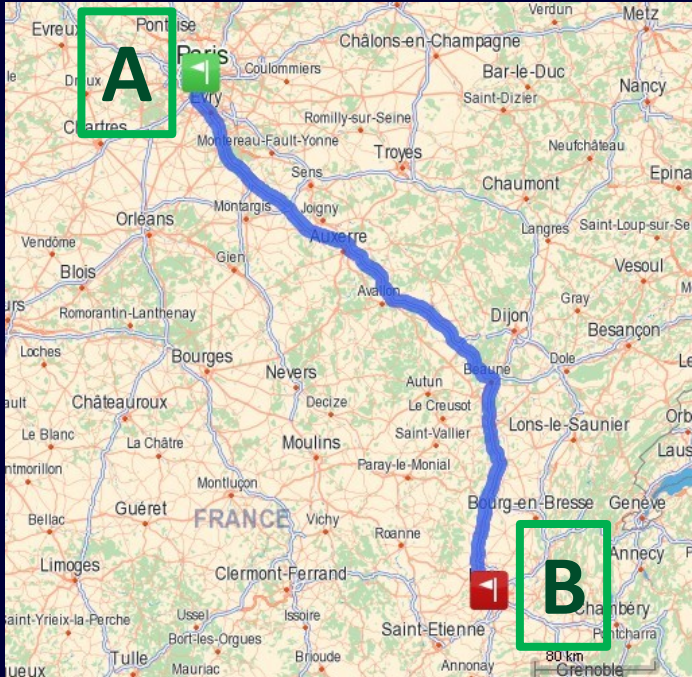
- How do we get there?
- What does it require?
- How long will it take?
- How much will it cost?

Project: getting from A to B



- How do we get there?
- What does it require?
- How long will it take?
- How much will it cost?
- What are the risks?

Project: getting from A to B



- How do we get there?
- What does it require?
- How long will it take?
- How much will it cost?
- What are the risks?
- How should the project be executed, monitored & controlled?

Project: getting from A to B



➤ Do it!

Project: getting from A to B



➤ Do it!

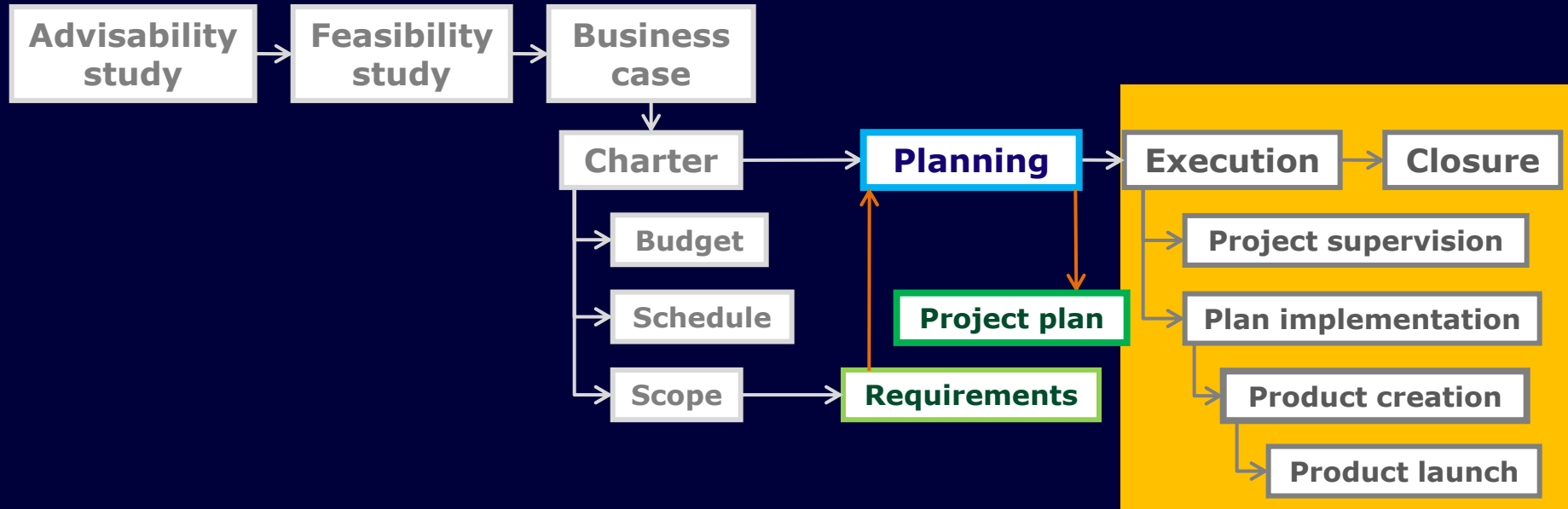
➤ Make sure you do it right!

Project: getting from A to B



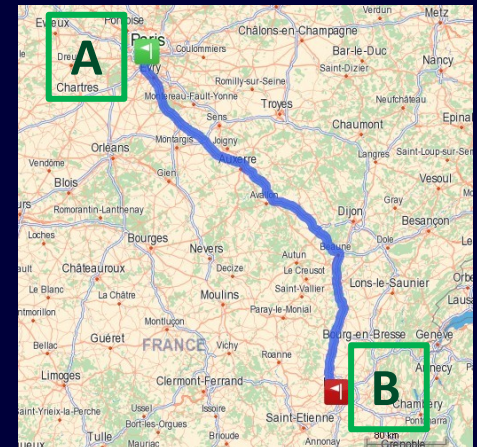
- Do it!
- Make sure you do it right!
- Report back regularly!

Project plan (1)

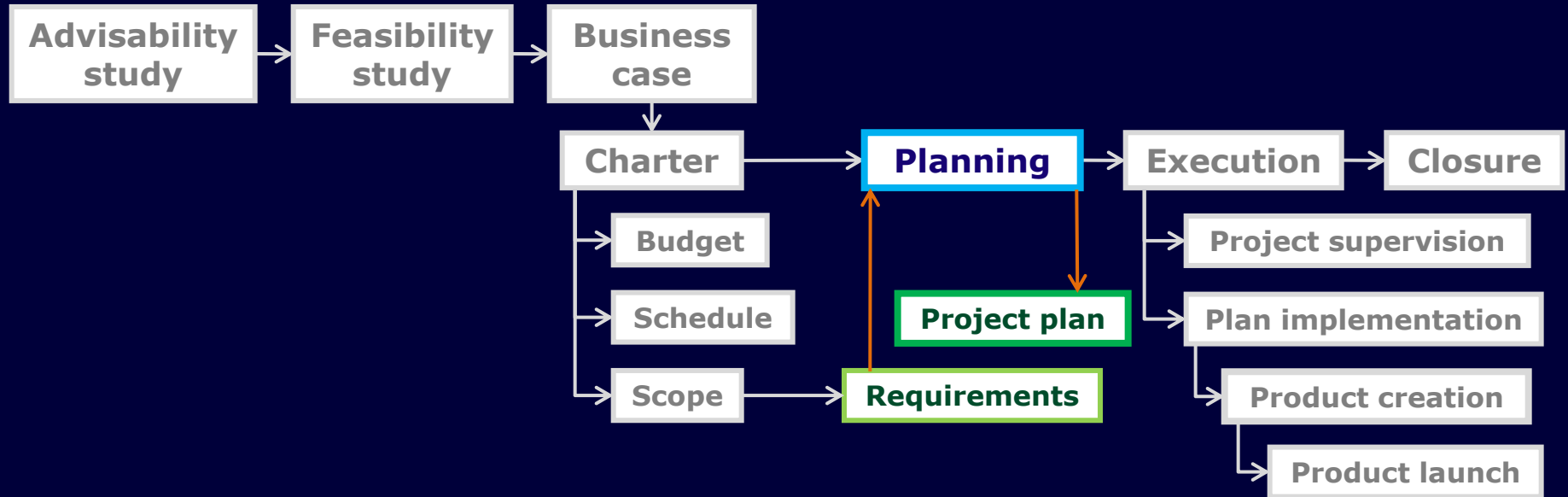


Road map for project execution, based on...

- in-depth analysis of requirements
- identification and evaluation of the various components of the project

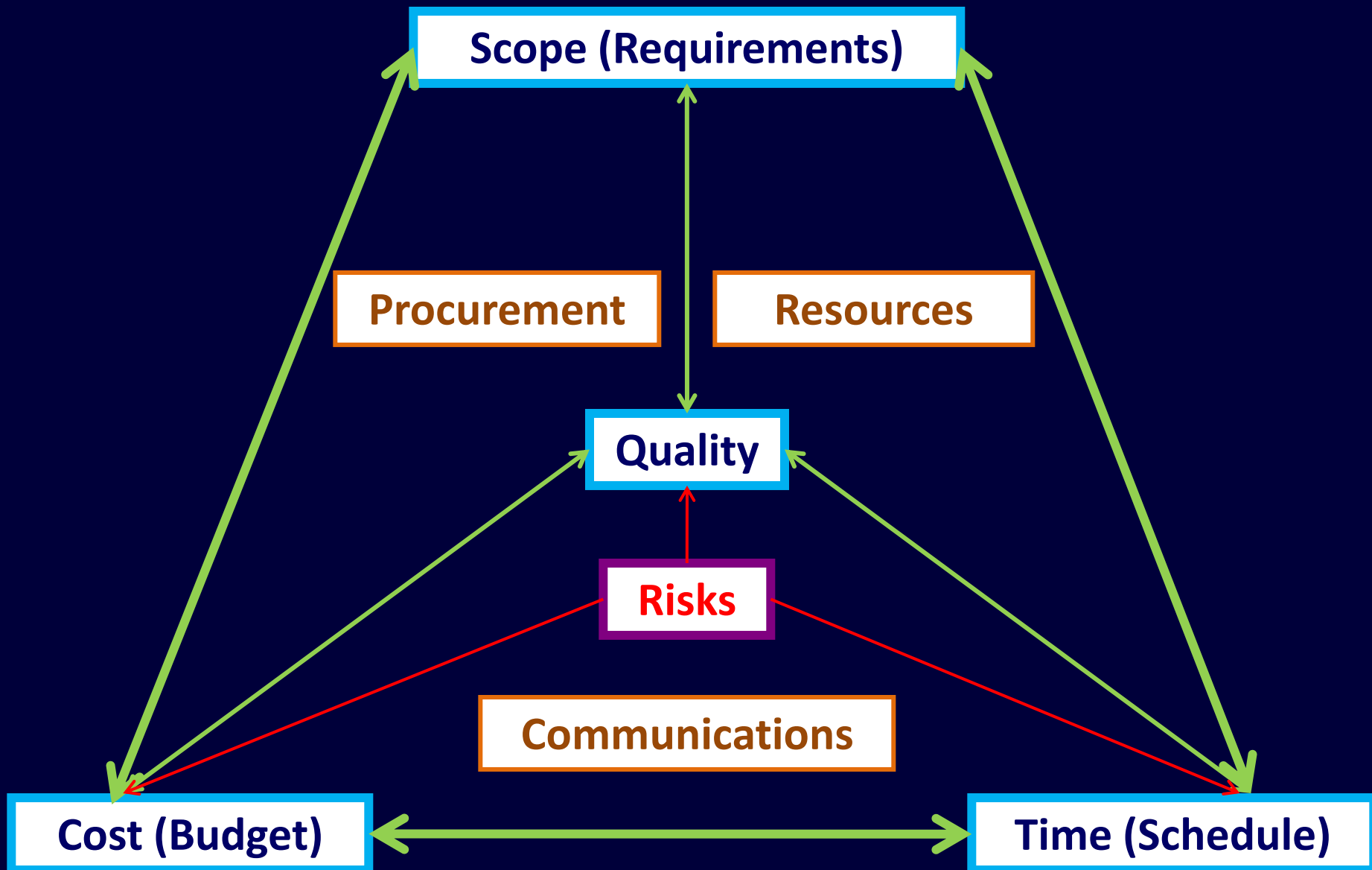


Project plan (2)

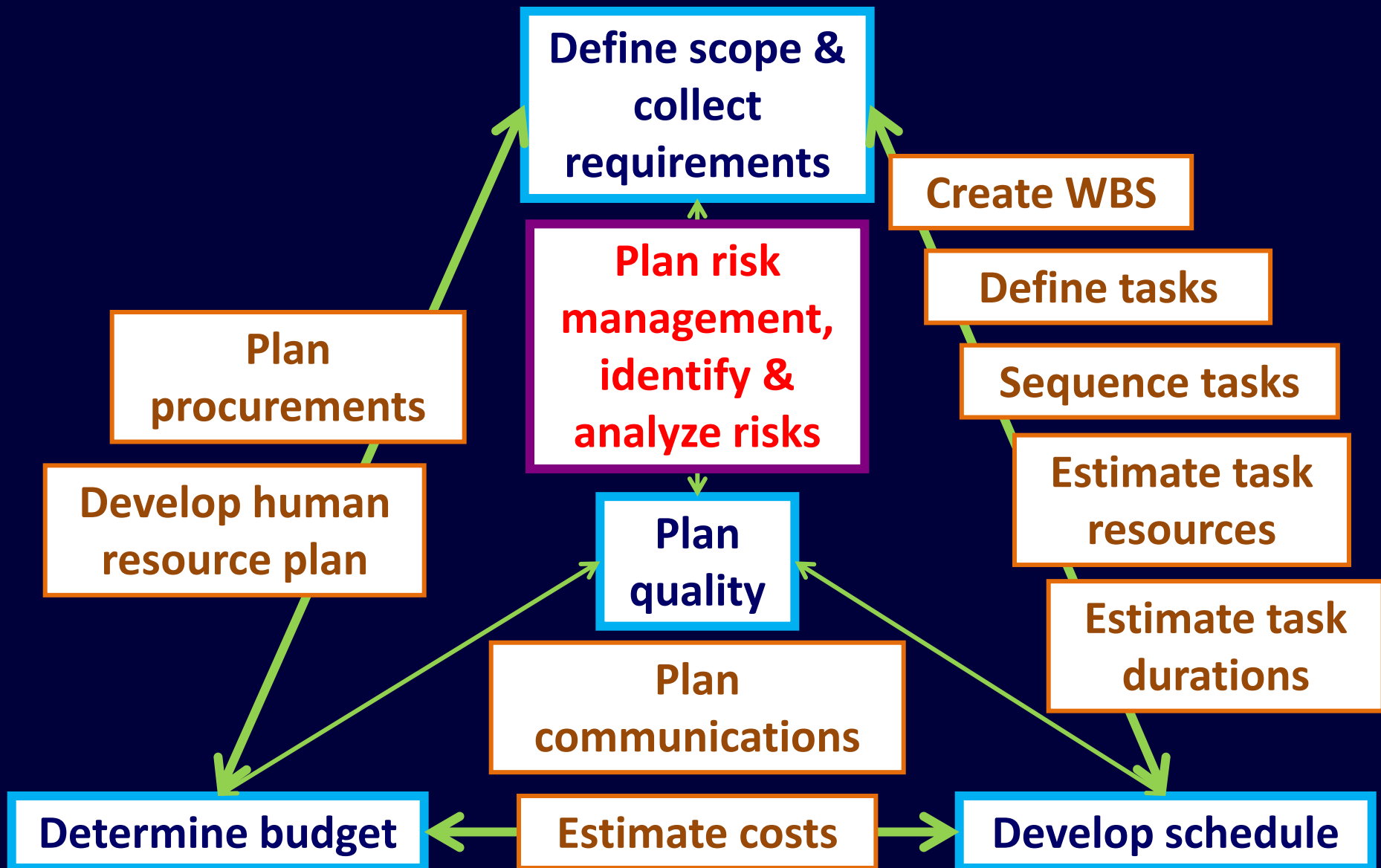


- Detailed and comprehensive
- **Master plan** incorporating several **subsidiary plans**

Project planning areas



Project planning processes



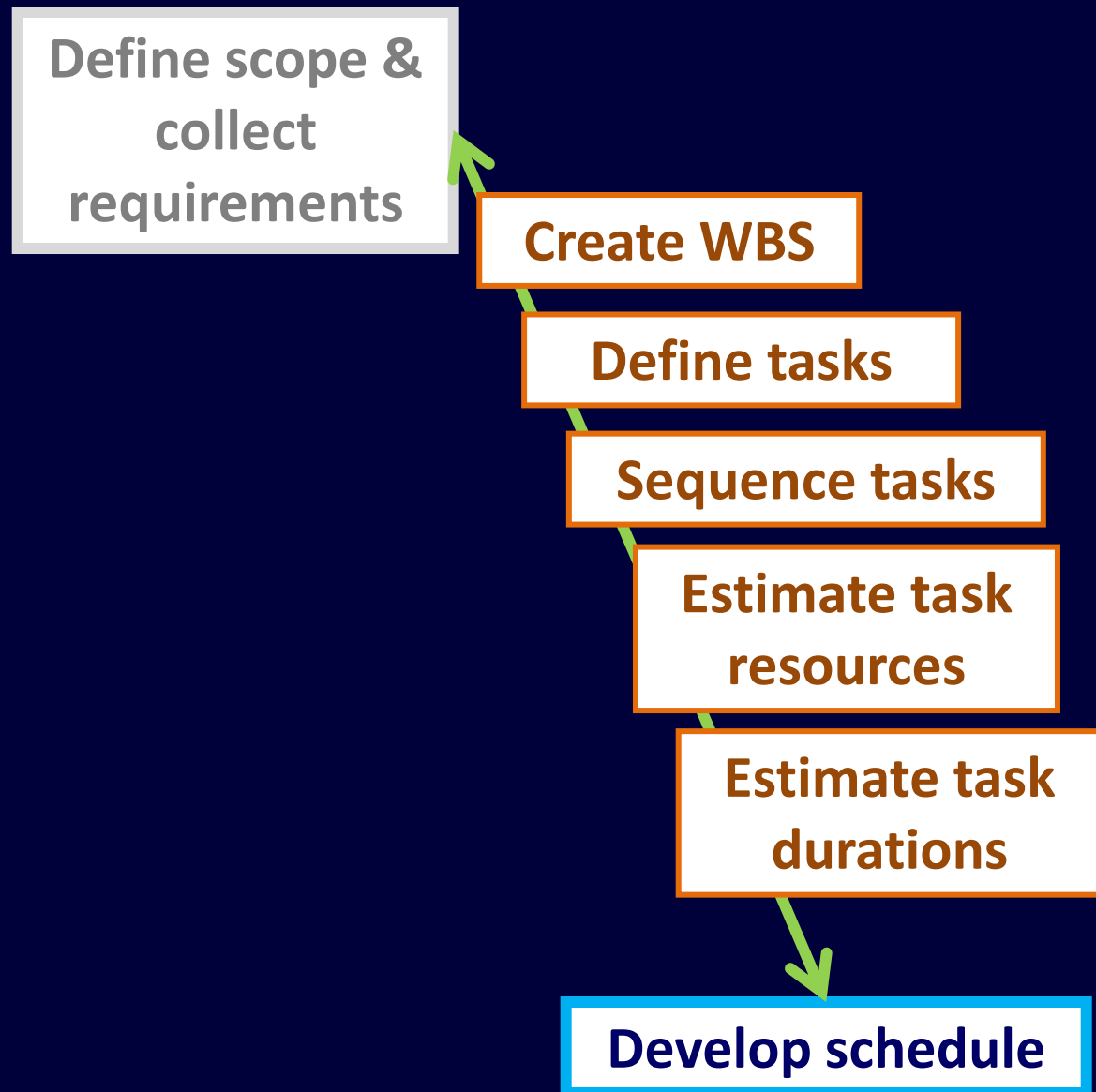
Define scope & collect requirements

Define scope &
collect
requirements

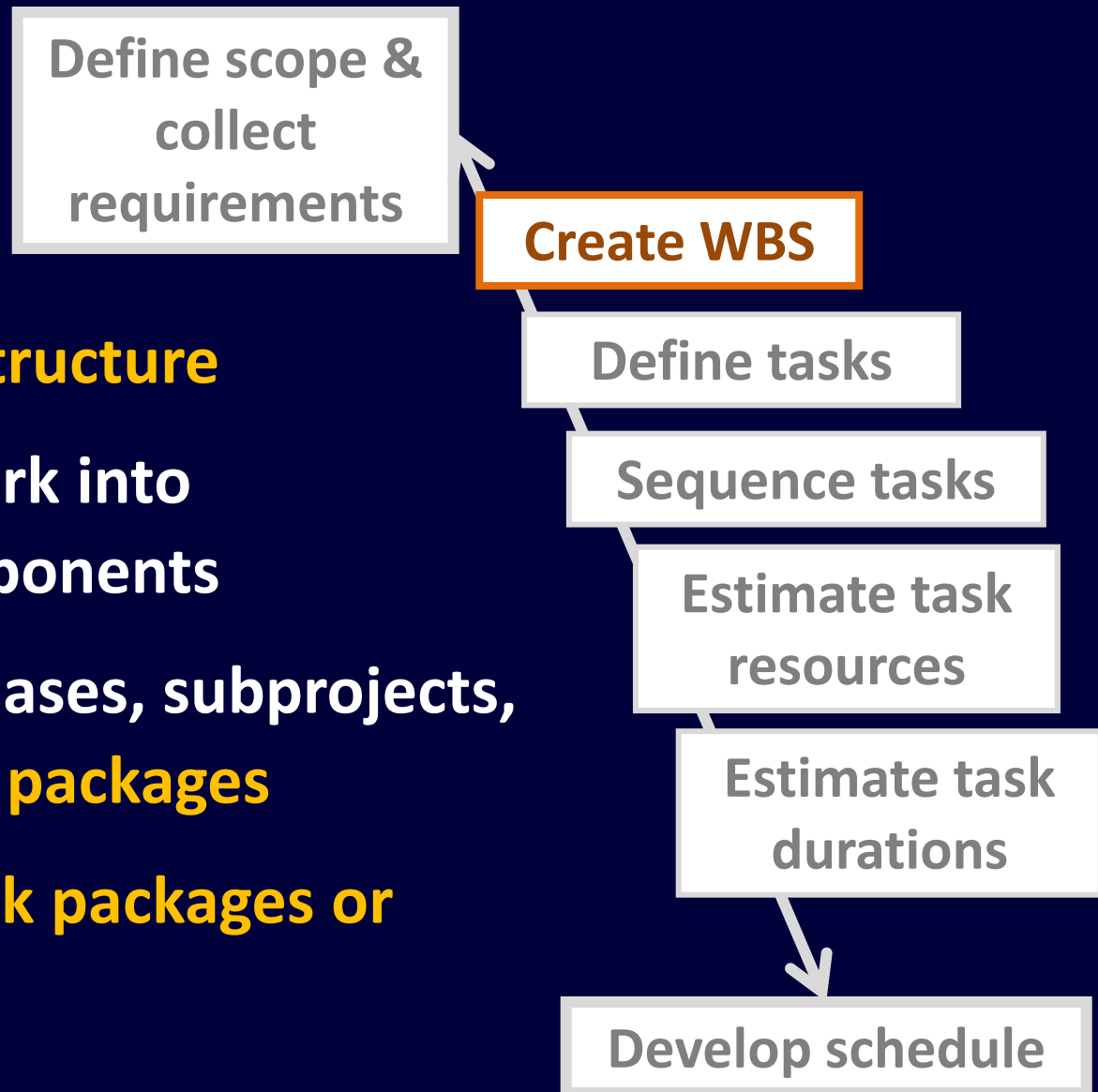
Scope & Requirements:

- defined before the planning stage
- may be reviewed and refined at project execution time

From scope/requirements to schedule



Create WBS (1)



Work Breakdown Structure

- Subdivision of work into manageable components
- Higher levels = phases, subprojects, work areas, **work packages**
- Lower level = **work packages or tasks**

Create WBS (2)

Define scope &
collect
requirements

Create WBS

Define tasks

Sequence tasks

Estimate task
resources

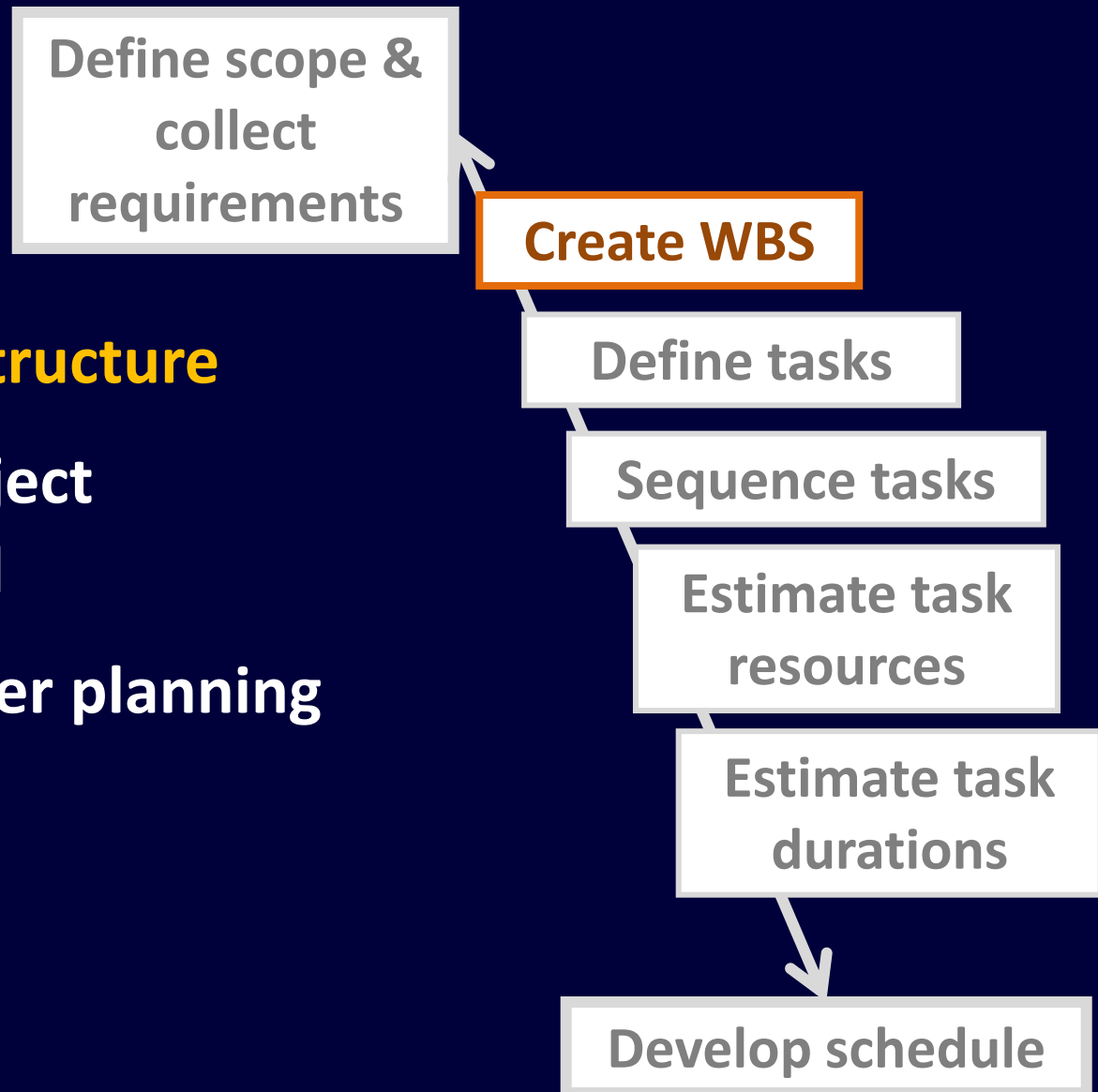
Estimate task
durations

Develop schedule

Work Breakdown Structure

- **“100% rule”**:
 - ✓ all of the work to be done
(no less, no more)
- Text outline and/or **diagram**

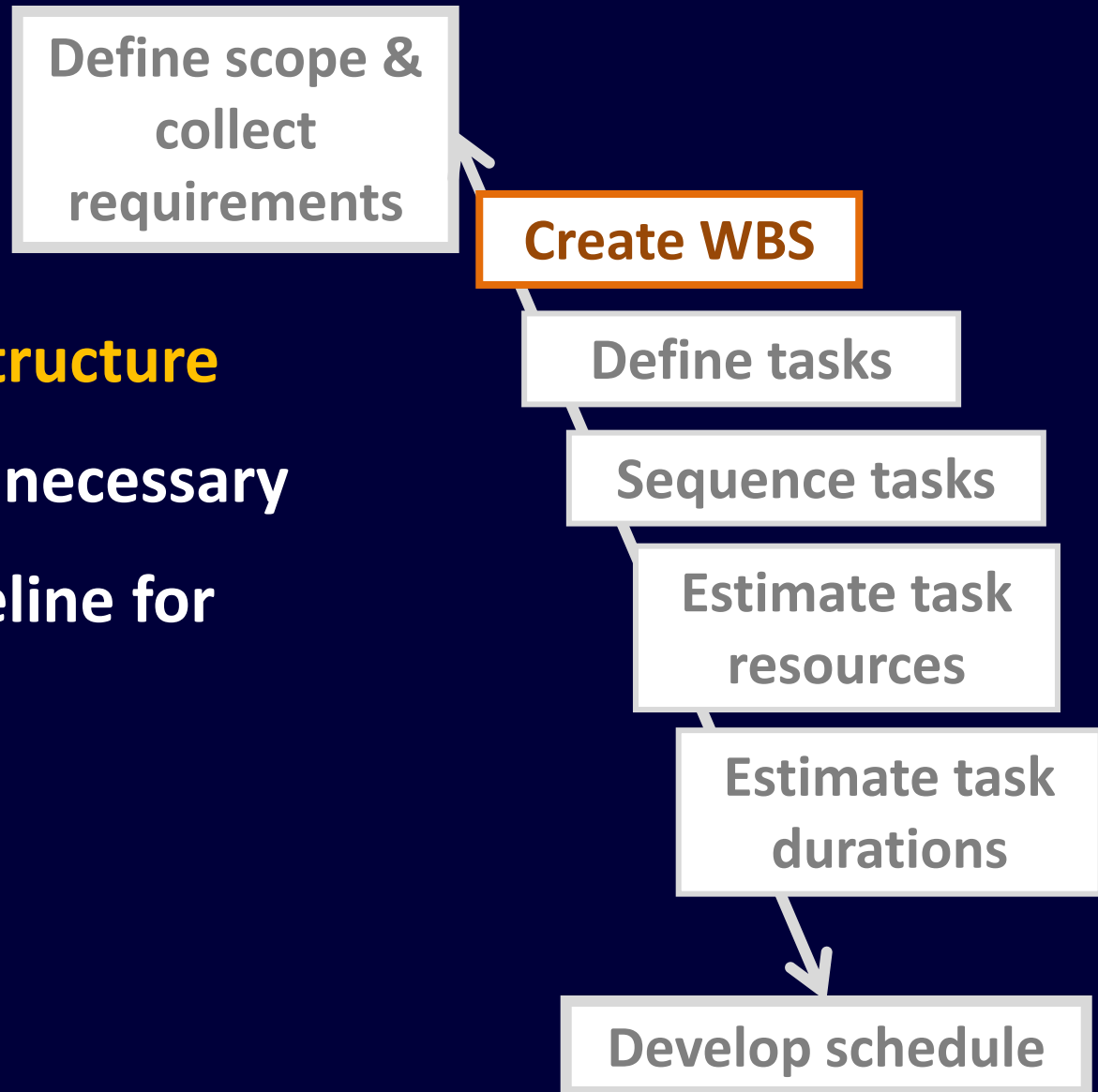
Create WBS (3)



Work Breakdown Structure

- Fundamental project management tool
- Reference for other planning processes

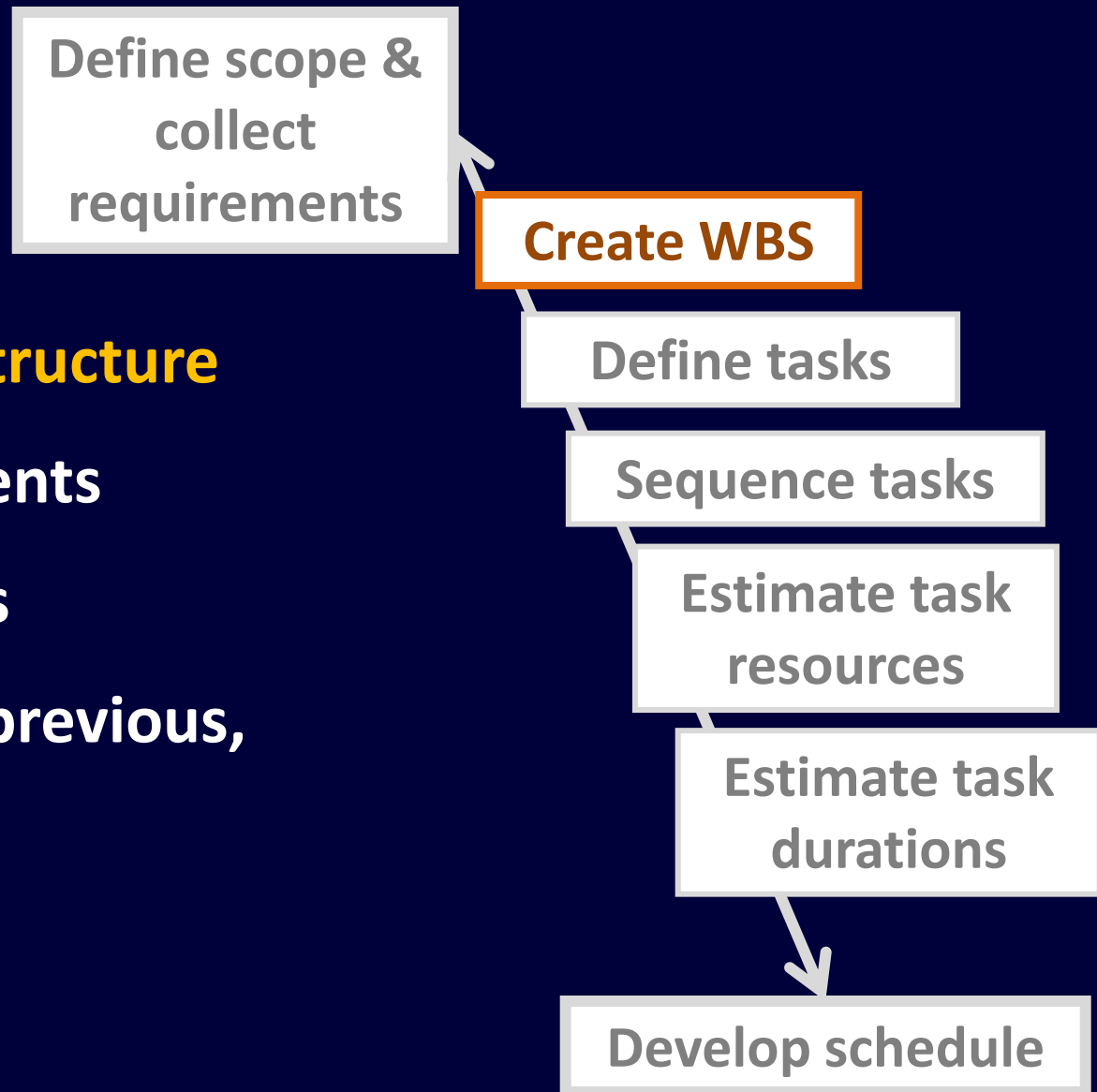
Create WBS (4)



Work Breakdown Structure

- Revisions may be necessary
- Initial WBS = baseline for change control

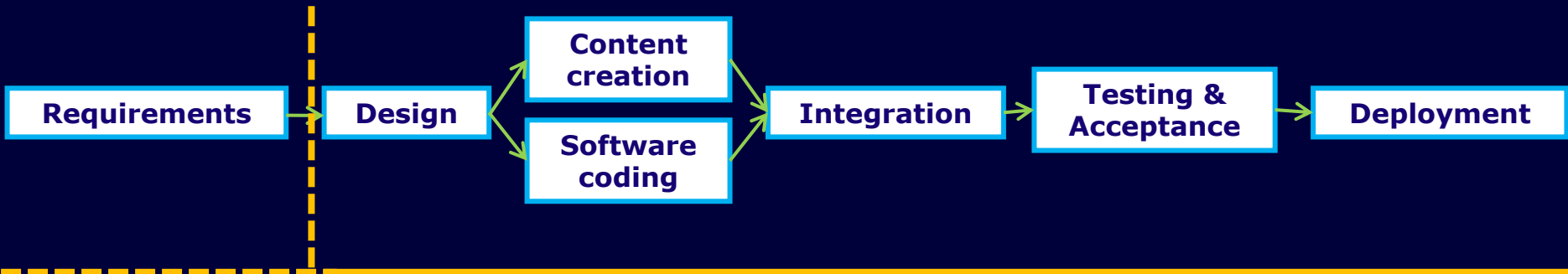
Create WBS (5)



Work Breakdown Structure

- Input = requirements
- Help from experts
- Experience from previous, similar projects
- Imagination!

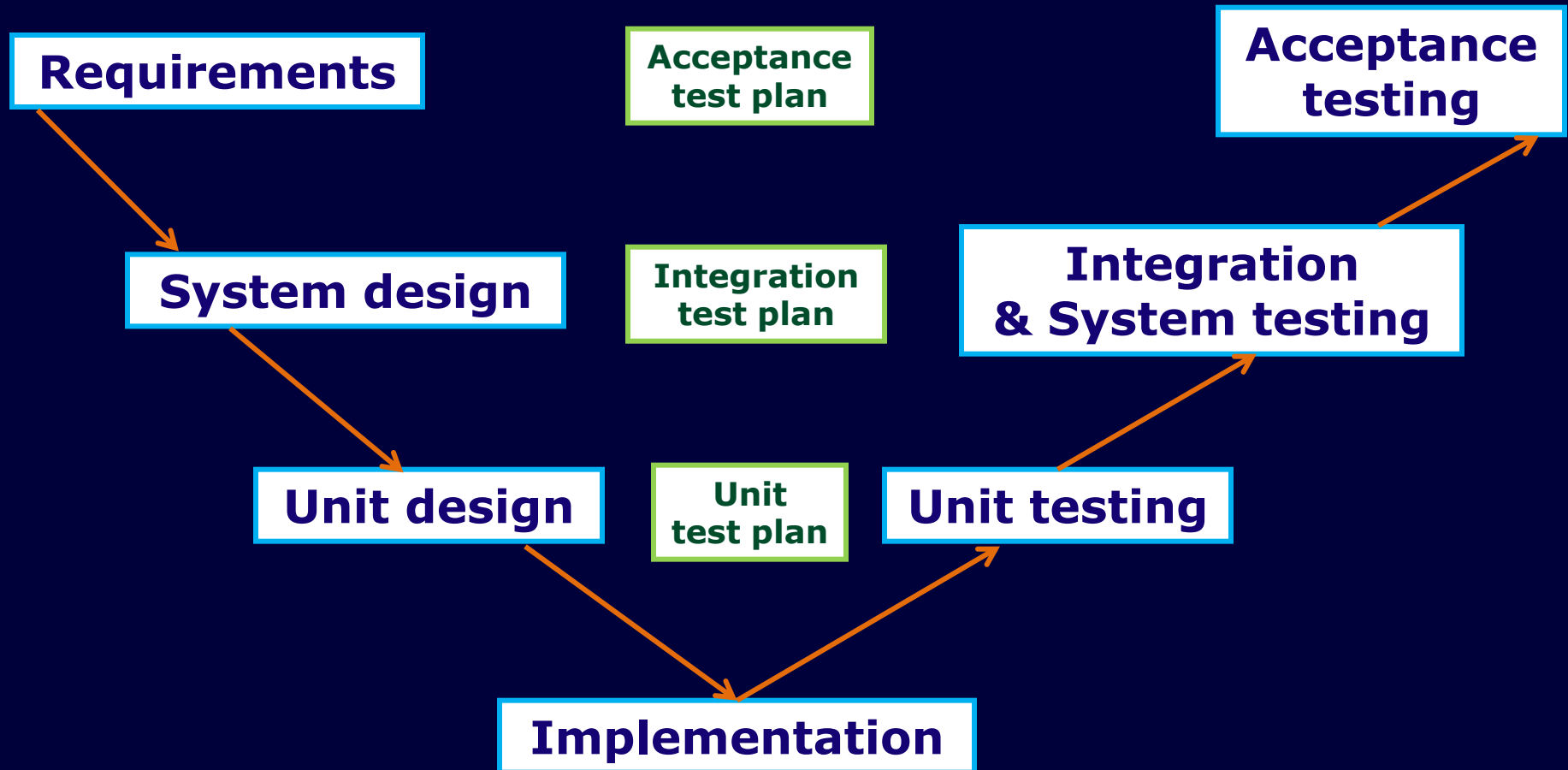
Major phases of product creation



- Generally appear in the project's WBS

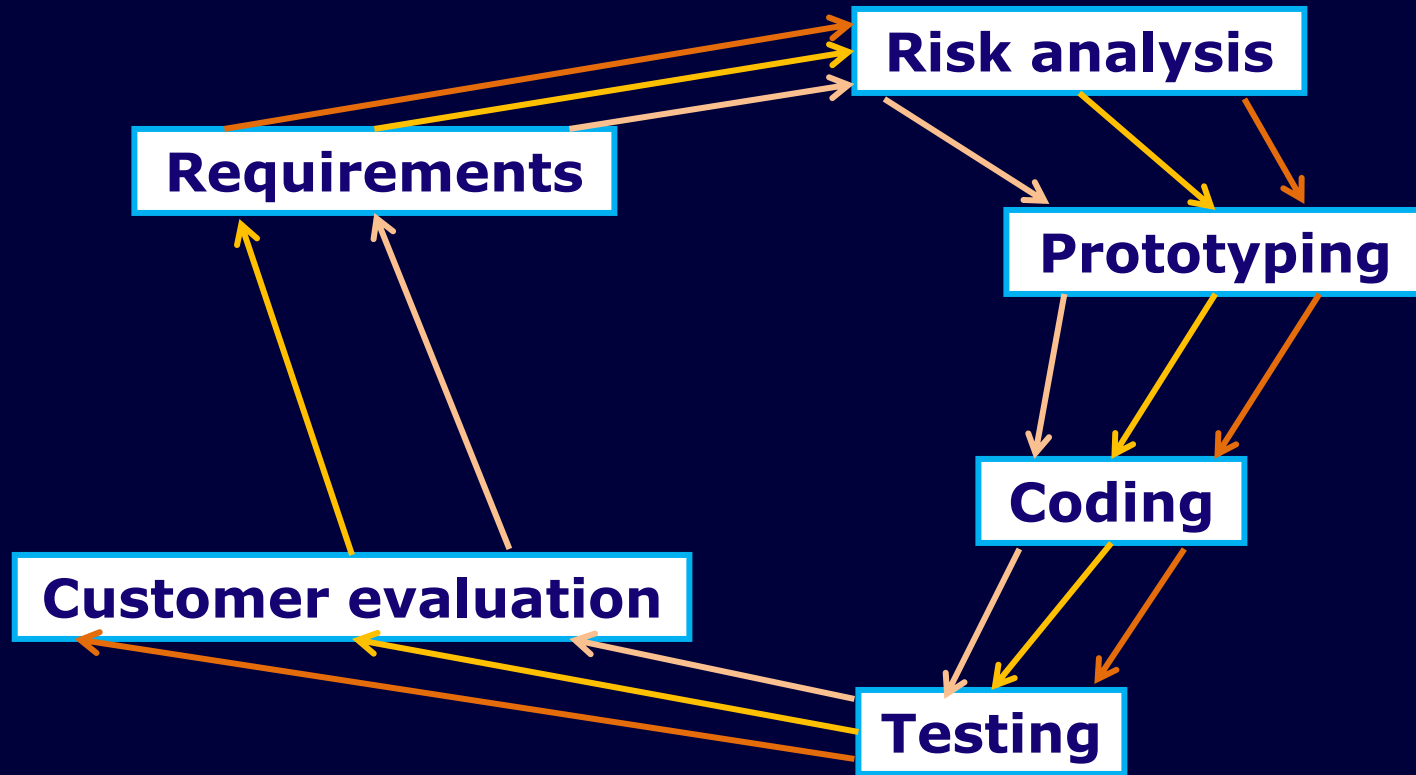
Influence of model/methodology (1)

V model

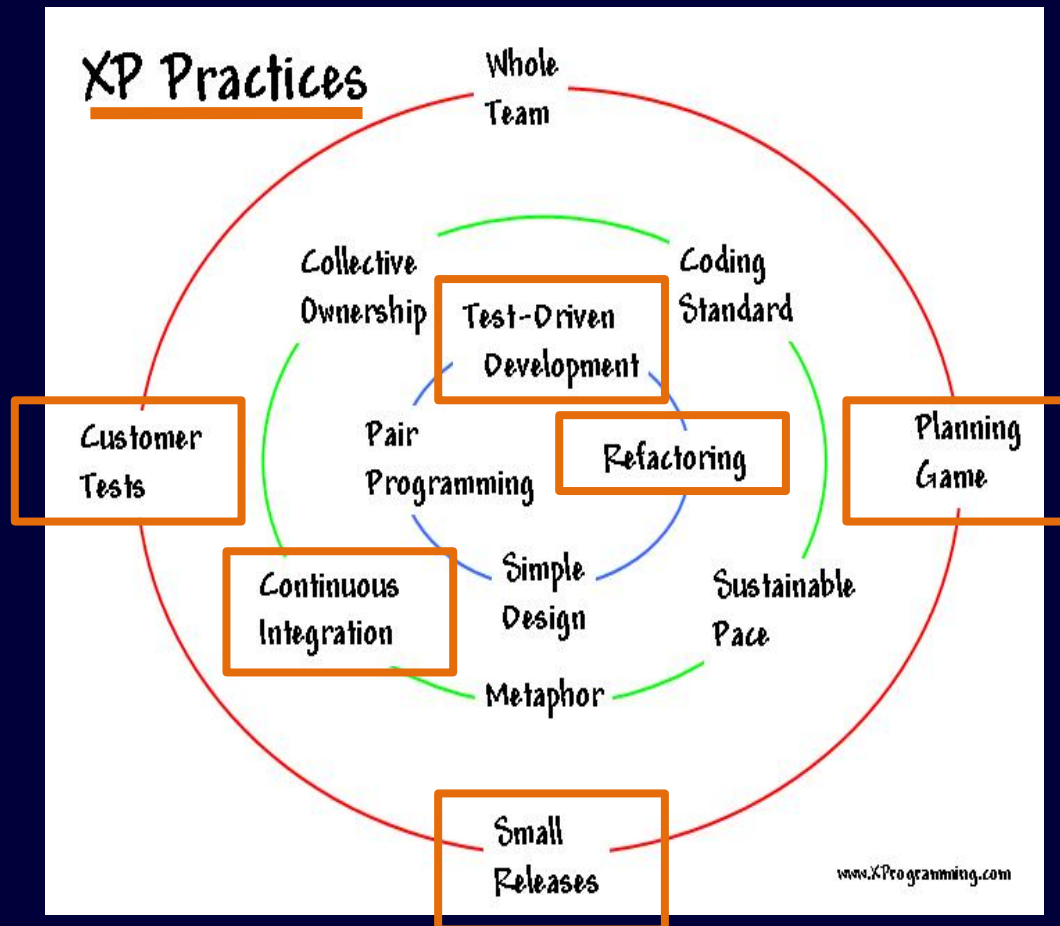
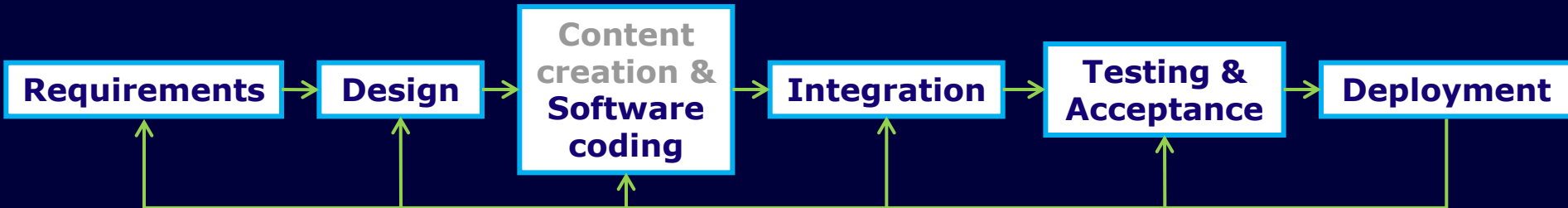


Influence of model/methodology (2)

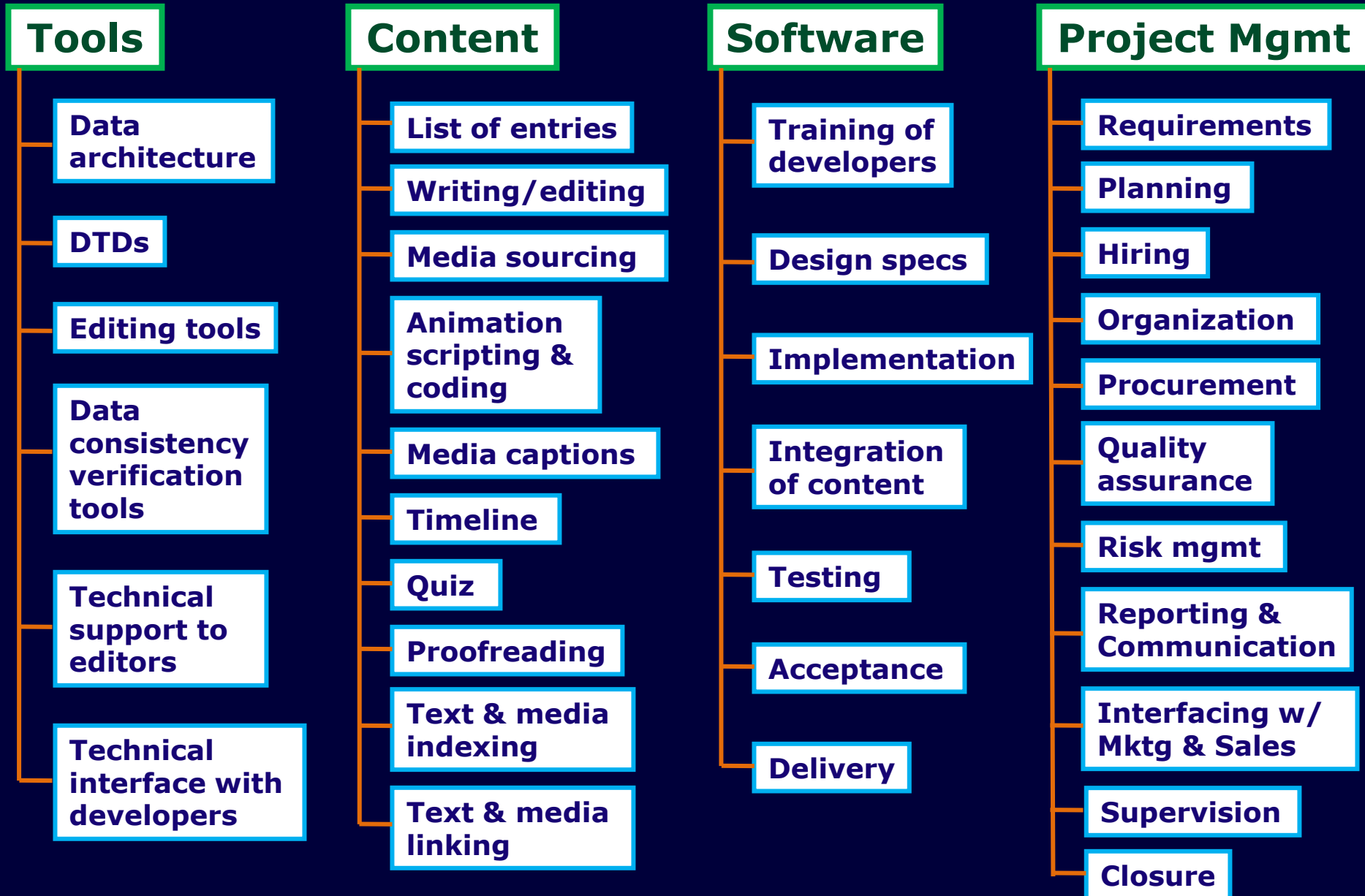
Spiral model



Influence of model/methodology (3)



Example: WBS of EHM initial project



Example: WBS of localization project

Product training for translators

Bilingual glossary creation

User interface translation

Help translation

**Administrator's & Teacher's guides
translation & illustration**

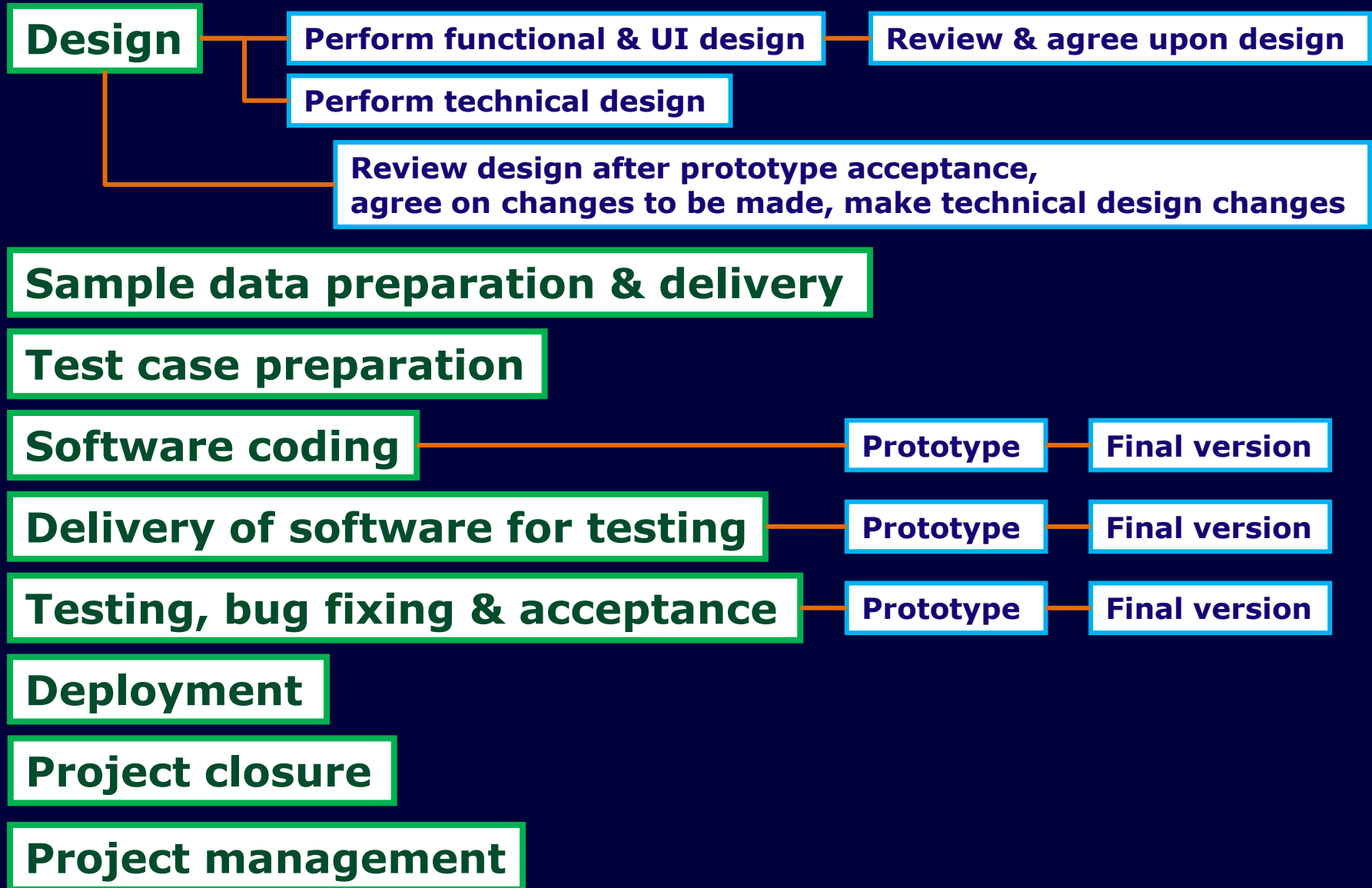
Testing (proofreading)

Integration & Integration testing

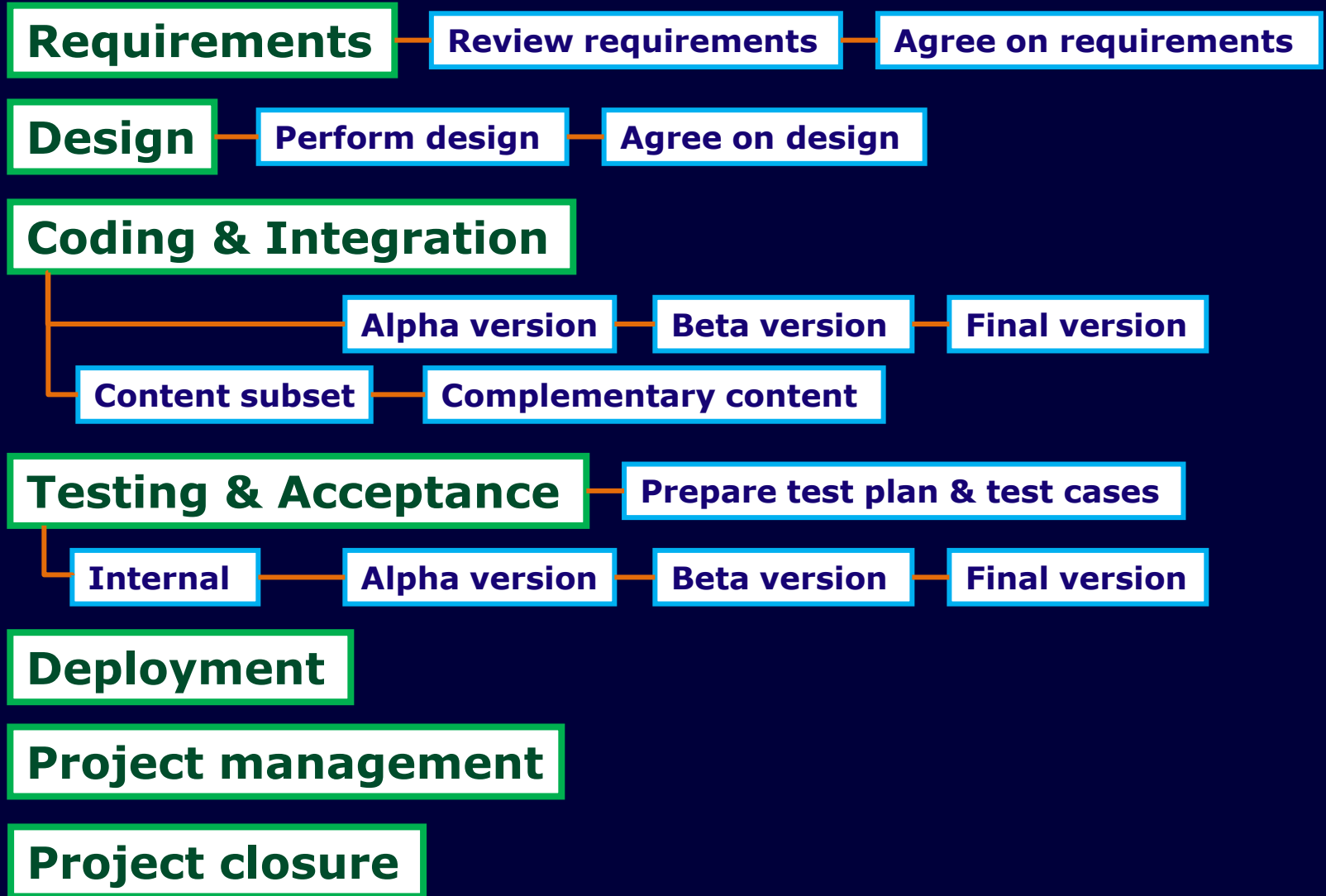
Project management

Project closure

Example: WBS of other project



Example: Project EXONE (Contractor's WBS)



Example: Project EXONE (Client's WBS)

Requirements

Review & agree on requirements w/ contractor

Software Design

Discuss & agree on design w/ contractor

Software implementation

Alpha version

Beta version

Final version

Content creation & integration

Creation, proofreading, preparation & delivery to contractor

Content subset

Complementary content

Testing & Acceptance

Prepare test plan & test cases

Alpha version

Beta version

Final version

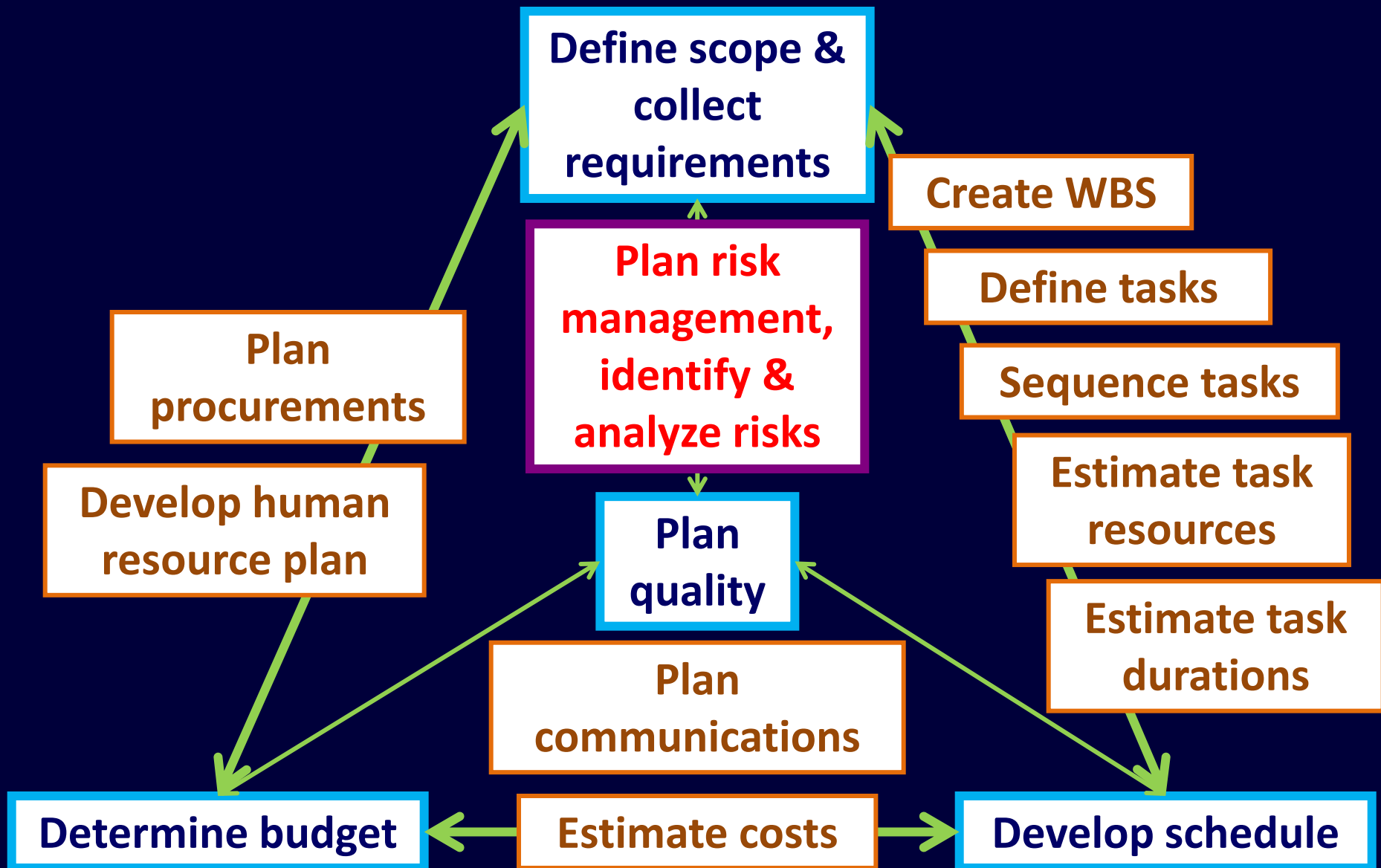
Deployment

Overall project management

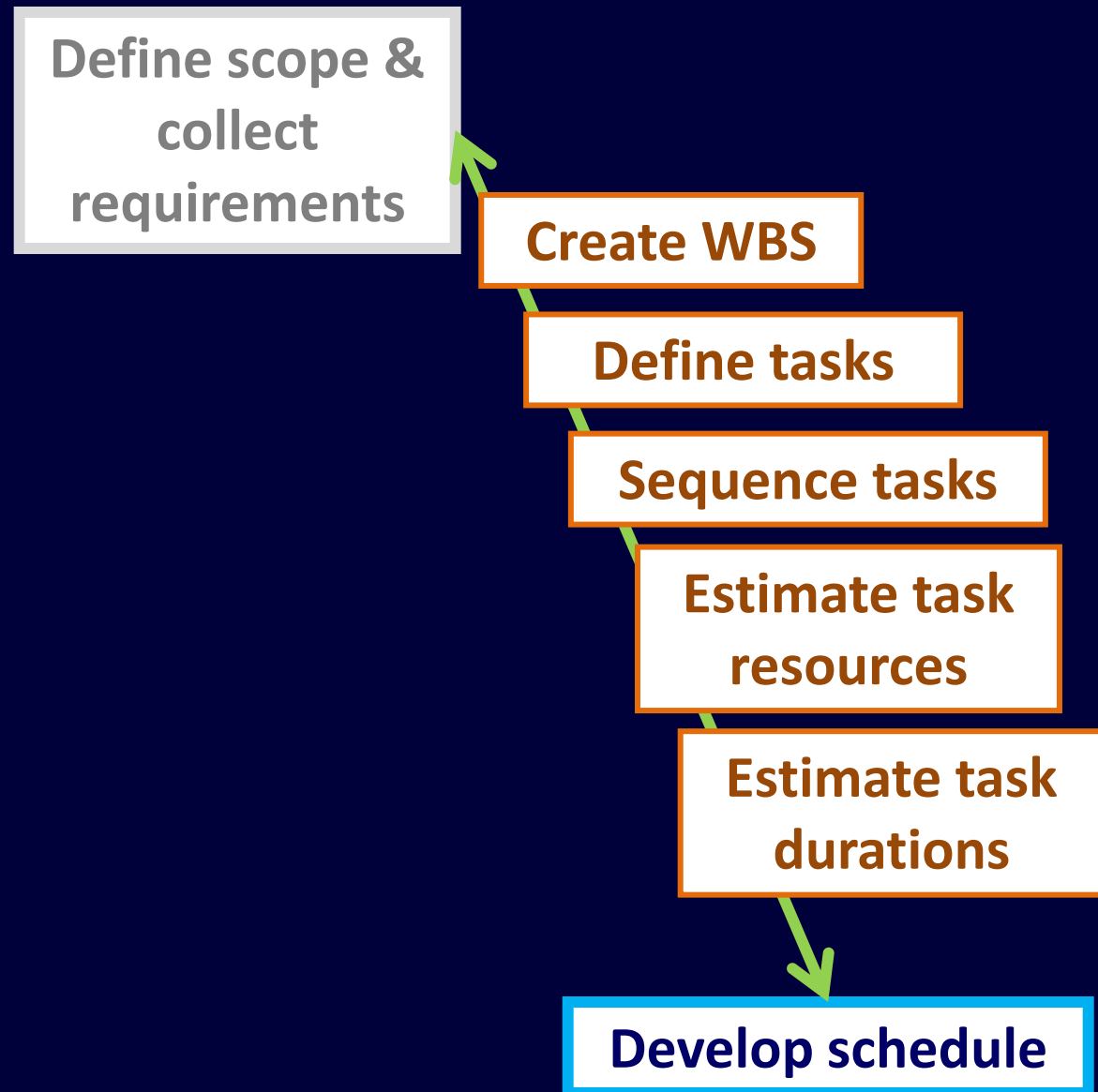
Project closure

Questions?

Project planning processes



From scope/requirements to schedule



Tasks (1)

Define scope &
collect
requirements

Create WBS

Define tasks

Sequence tasks

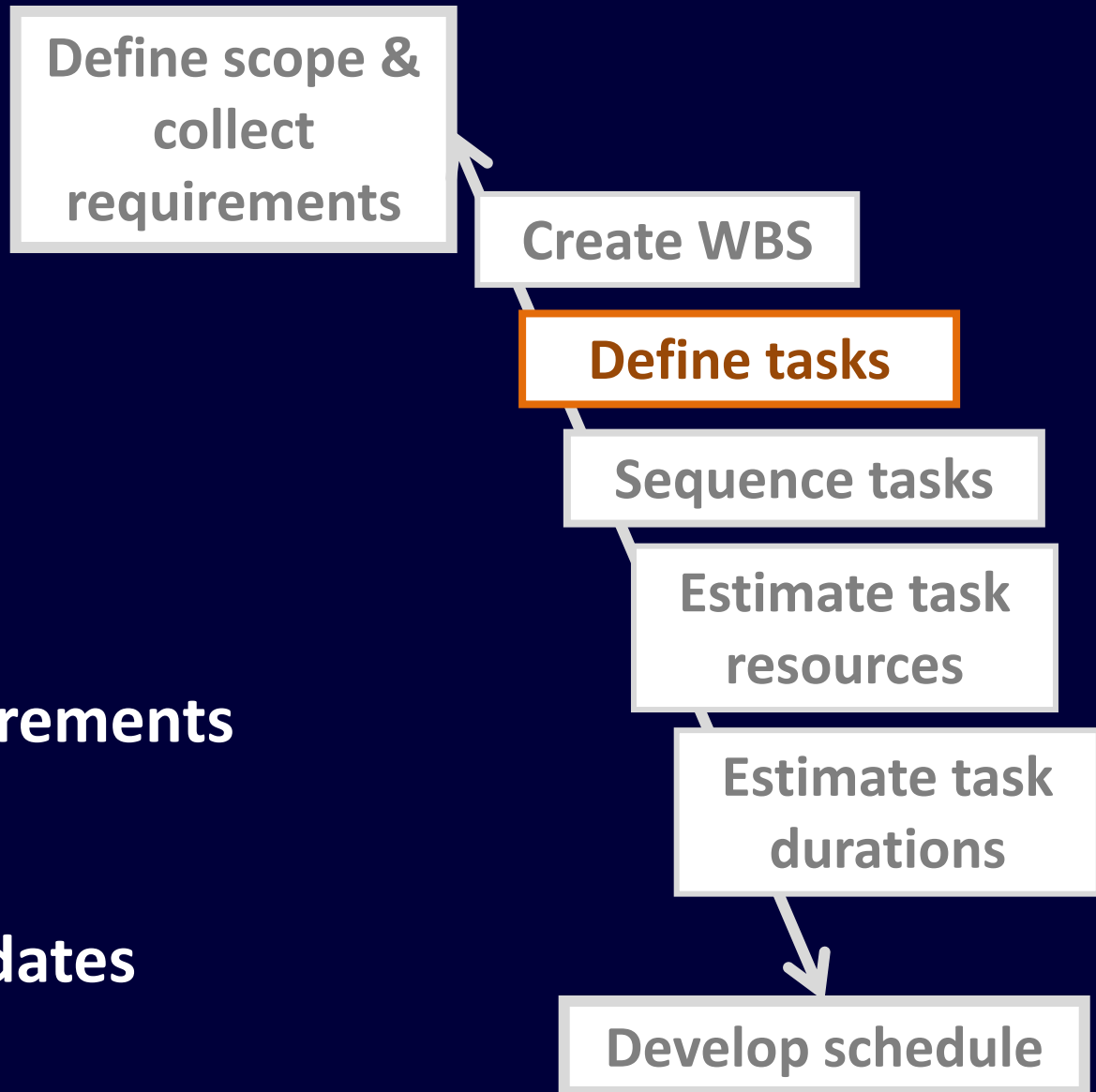
Estimate task
resources

Estimate task
durations

Develop schedule

- Tasks are the **basic components of work packages**
- The “**100% rule**” applies to tasks in a WP

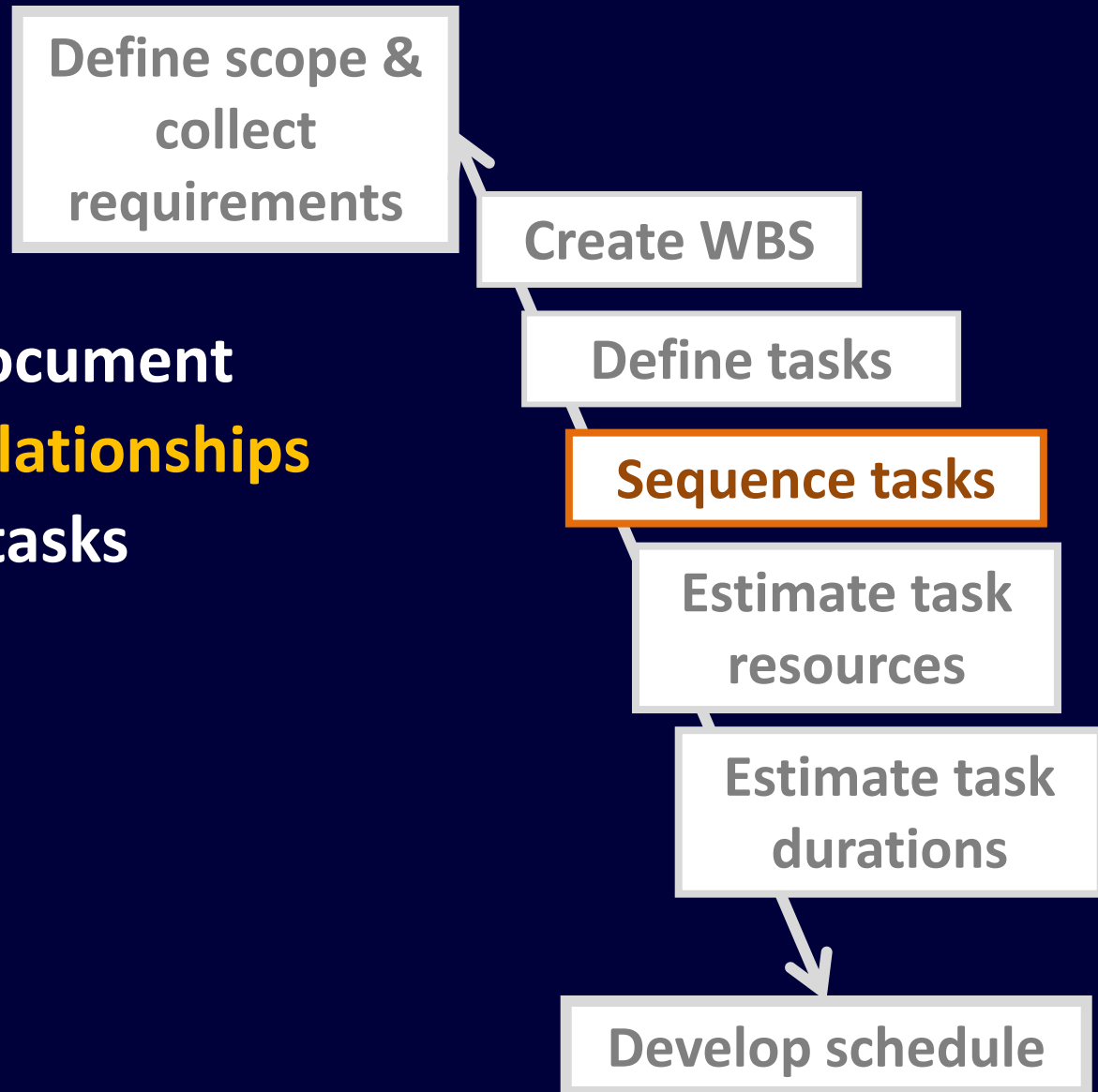
Tasks (2)



Task attributes:

- ✓ identifier
- ✓ description
- ✓ resource requirements
- ✓ duration
- ✓ start and end dates
- ✓ etc.

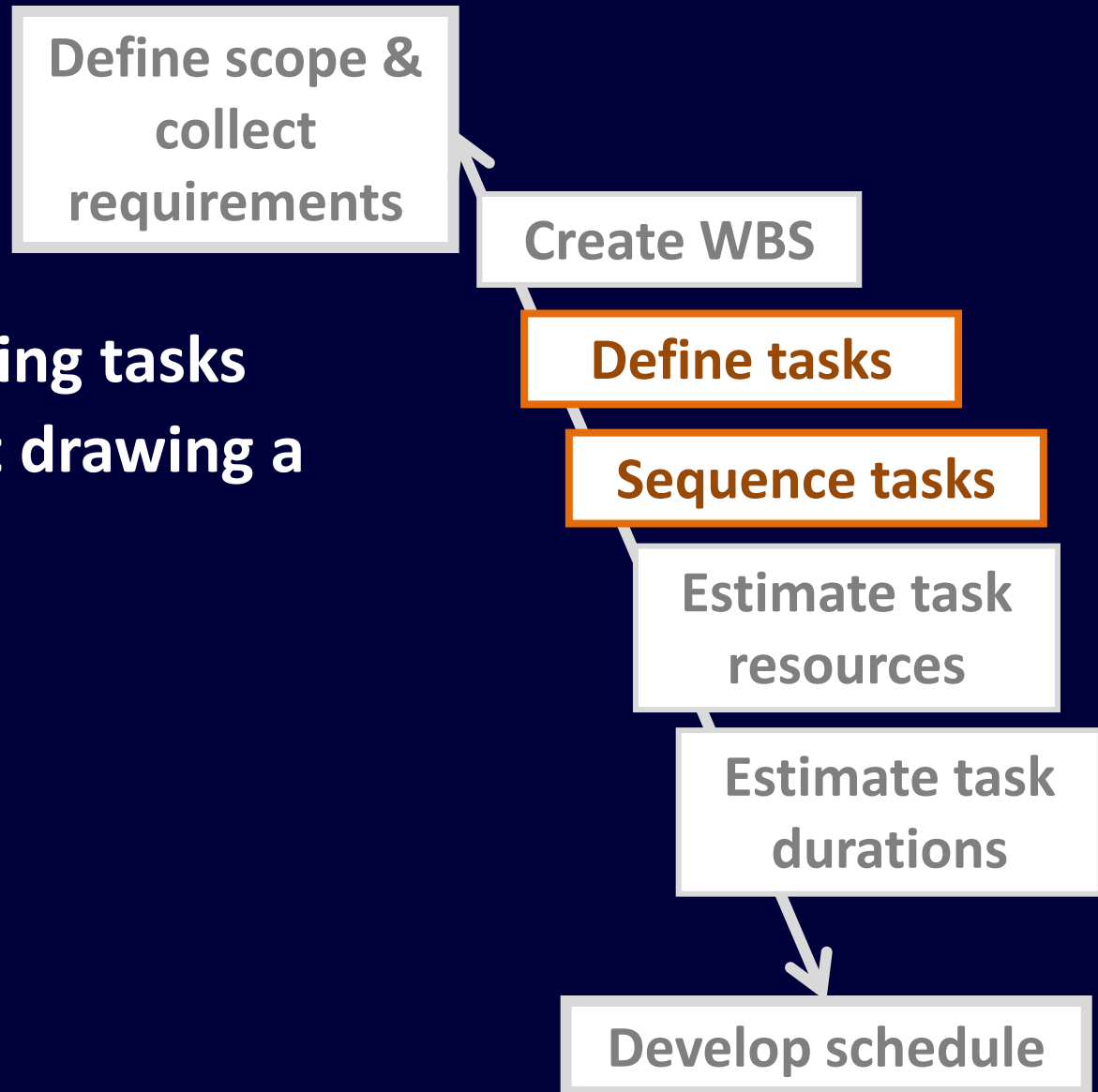
Sequence tasks



- Determine and document **(chrono)logical relationships** between project tasks

Define & Sequence tasks (1)

Defining & sequencing tasks
made easier by first drawing a
network diagram



Define & Sequence tasks (2)

Network diagram

- **nodes** = tasks
- **arrows** = relationships between tasks

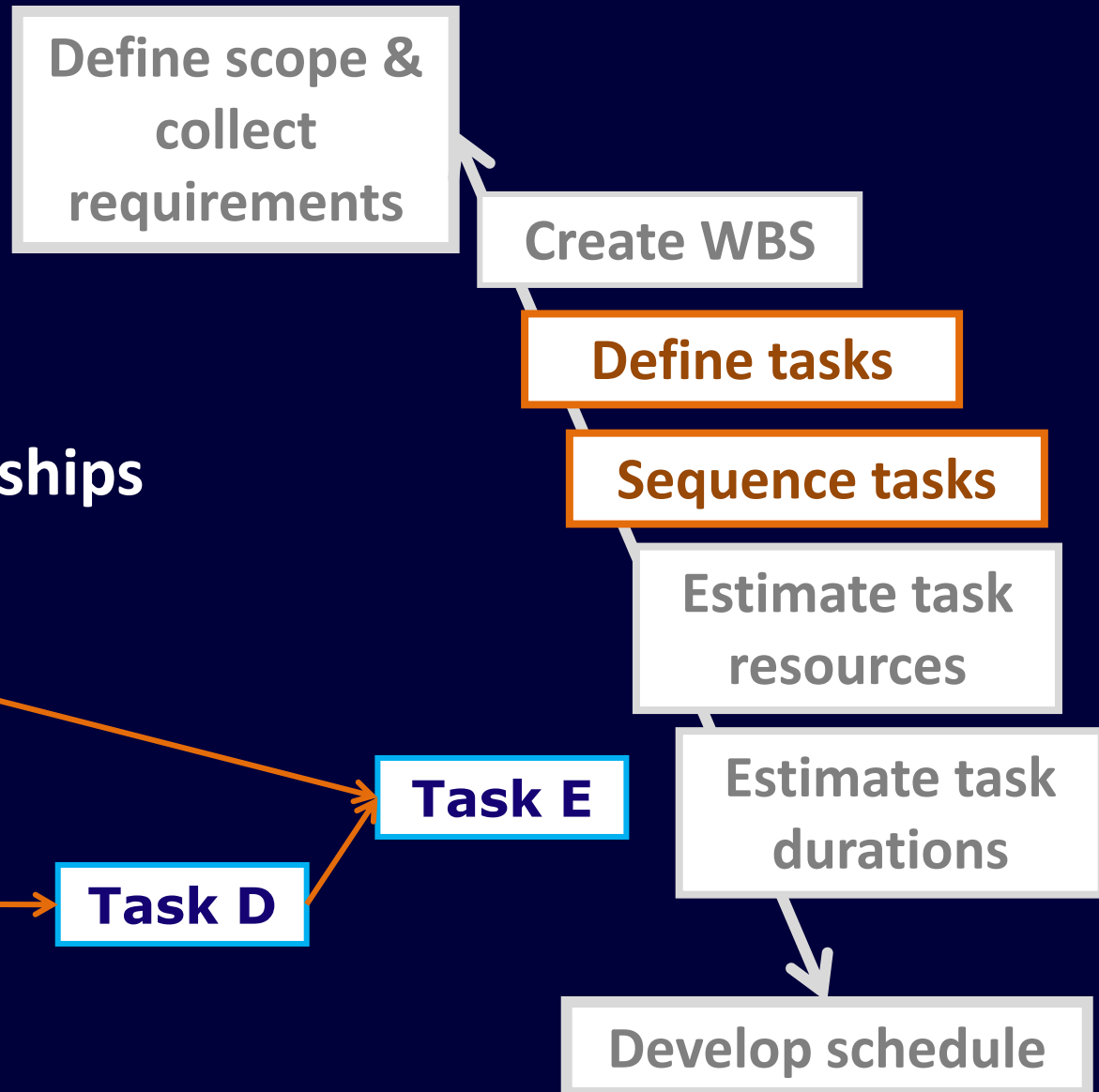
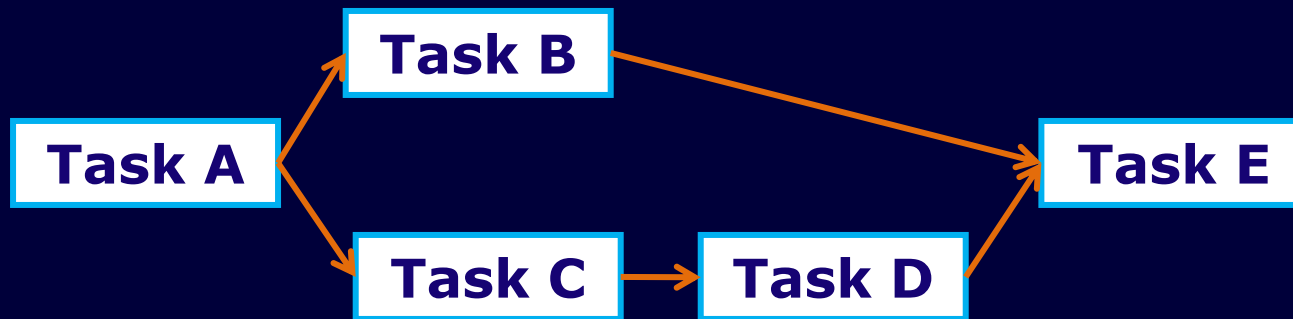


Diagram example: online store creation

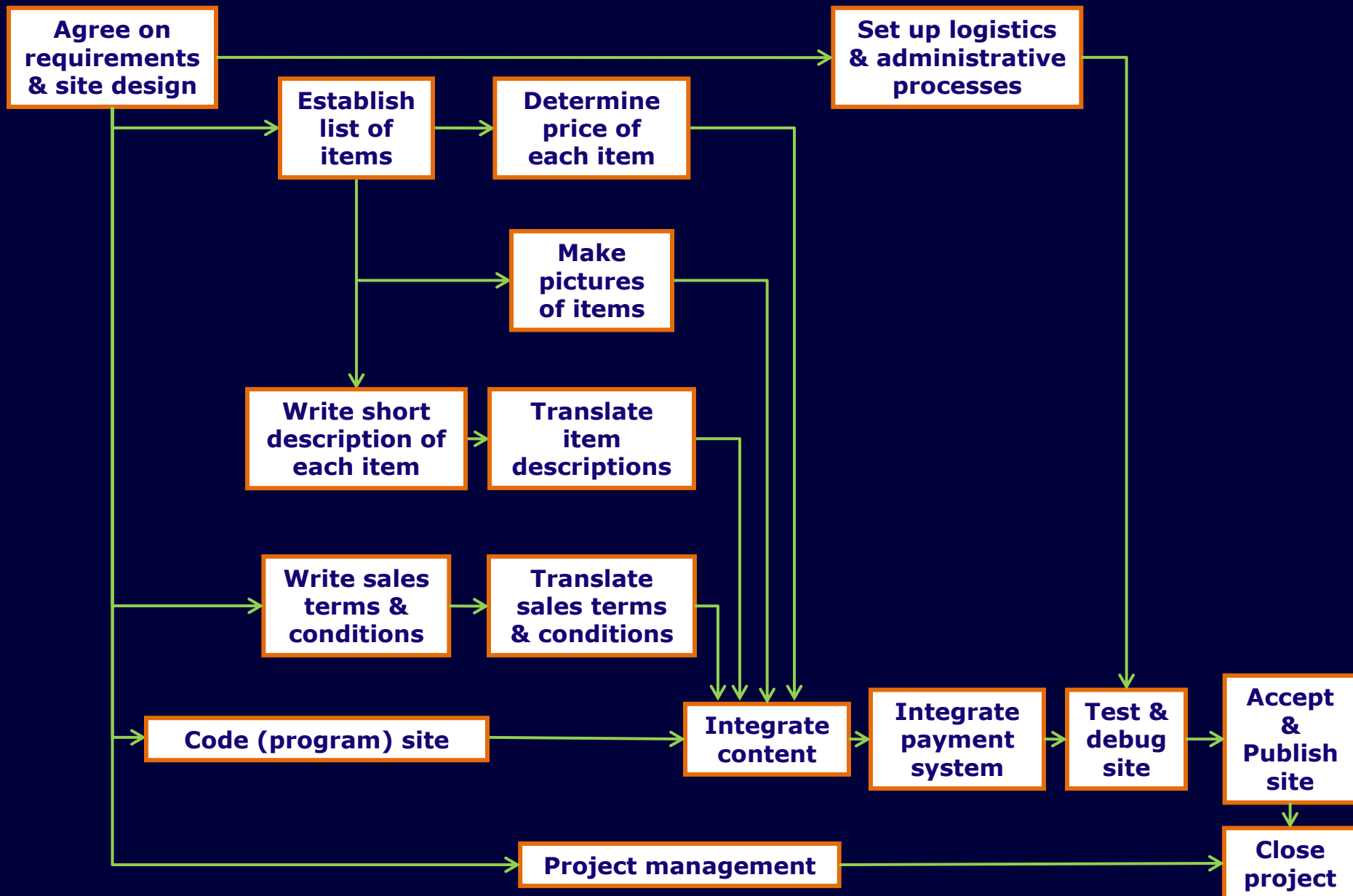


Diagram example: localization (1)

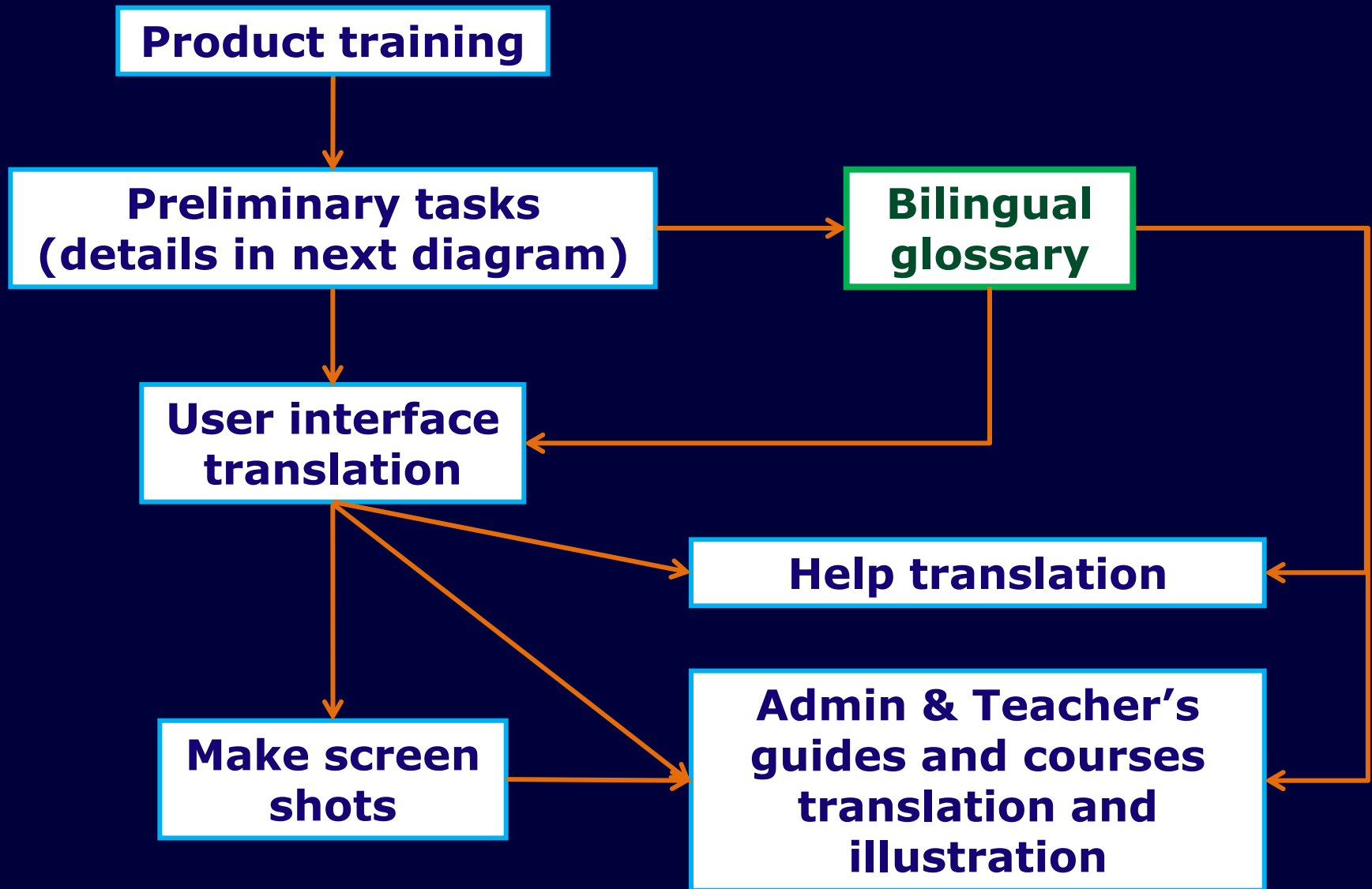
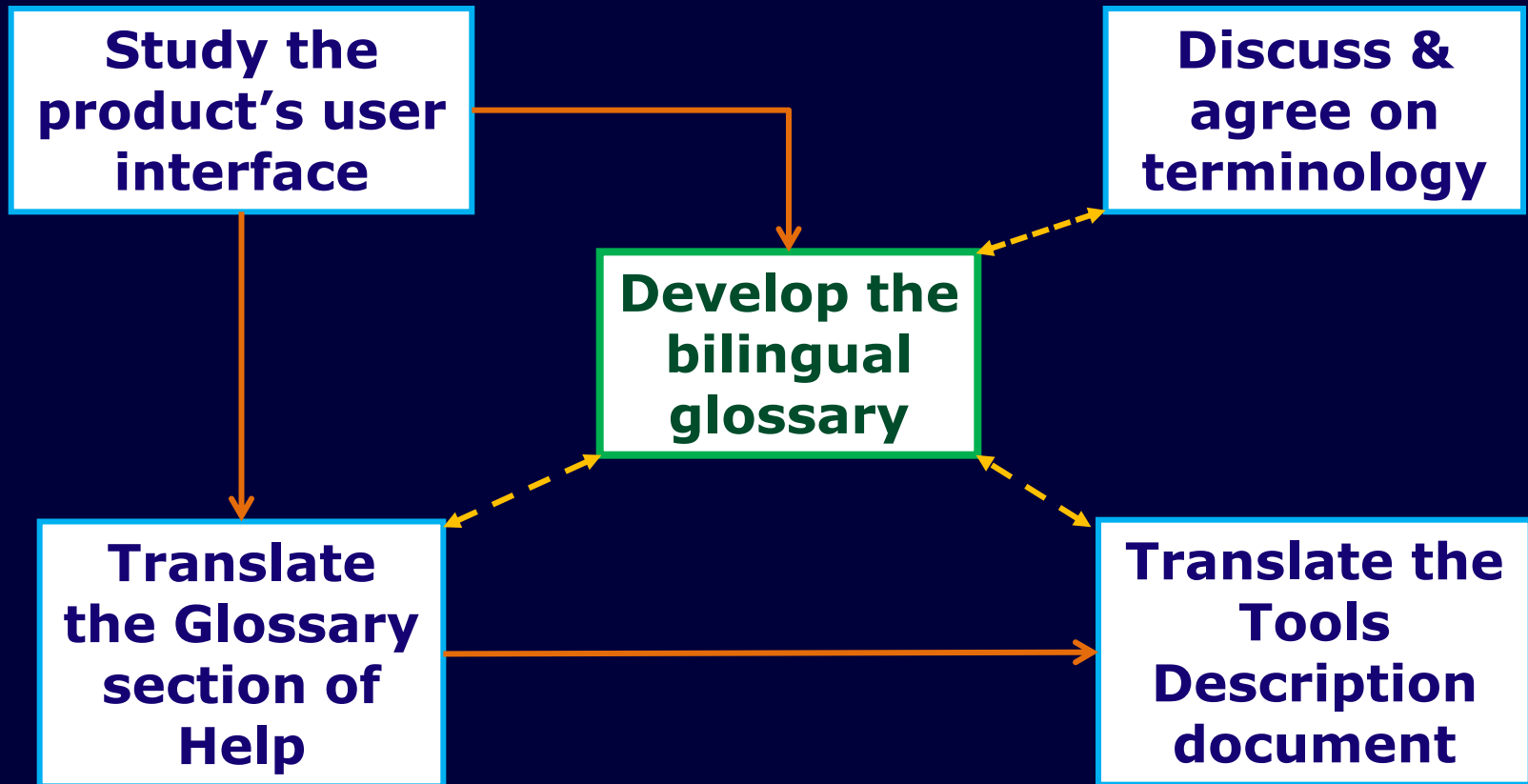


Diagram example: localization (2)



Network diagram example: EHM

EHM editorial project progress - 15/6/96

Develop data engineering, editing & content management tools

-> 15/2/96

Establish nomenclature

-> 15/2/96

Digitize articles

-> 15/5/96

Choose sources for articles

-> 15/2/96

Specify data structure

-> 15/6/96

Create DTD

-> 30/6/96

Define & procure multimedia assets

-> 15/7/96

Restructure and rewrite existing articles

-> 31/7/96

Write new articles

-> 15/7/96

Capture handwritten articles

-> 31/7/96

Proofread articles

-> 31/8/96

Capture corrections

-> 15/9/96

Update & enhance language dictionary

-> 31/8/96

Define topic tree

-> 31/7/96

Mark up text (SGML)

-> 30/11/96

Write scenarios for animations, interactive drawings and timeline

-> 31/7/96

Create multimedia assets

-> 15/10/96

Write captions

-> 31/8/96

Digitize pictures

-> 31/8/96

Assign topics to texts

-> 30/11/96

Assign topics to multimedia assets

-> 30/11/96

Establish links between texts and multimedia assets

-> 30/11/96

SW Development

Design

-> 24/6/96

Prototype

-> 15/7/96

Alpha version

-> 31/8/96

Beta version

-> 15/12/96

Release candidate

-> 15/1/97

Master

-> 1/2/97

Background diagram example: EHM

EHM textual content building

AXIS Encyclopedia

Language dictionary:

- 65,697 entries
- incl 3,649 encyclopedic articles

Proper nouns:

- 29,548 entries

Total encyclopedic dictionary:

- 95,245 entries
- 33 million characters

Other articles:

- 1,300 entries
- 44.5 million characters

Total encyclopedia:

- 96,545 entries
- 77.5 million characters

Other sources

Other encyclopedic sources:

- EGH
- Grolier Canada
- Quillet
- La Nature
- AXIS & GH annual updates

EHM textual content building

2,268 articles transformed

4,938 articles transformed

Documents transformed and/or restructured:

- 6,724 articles
- 28.5 million characters

Additional entries:

- 5,162 articles
- 14.5 million characters

Creations:

- 2,429 articles
- 3.6 million characters

65,697 definitions "as is"

13,181 articles "as is"

24,610 articles "as is"

EHM CD-ROM

➤ Language dictionary:

- 65,697 entries
- 15 million characters

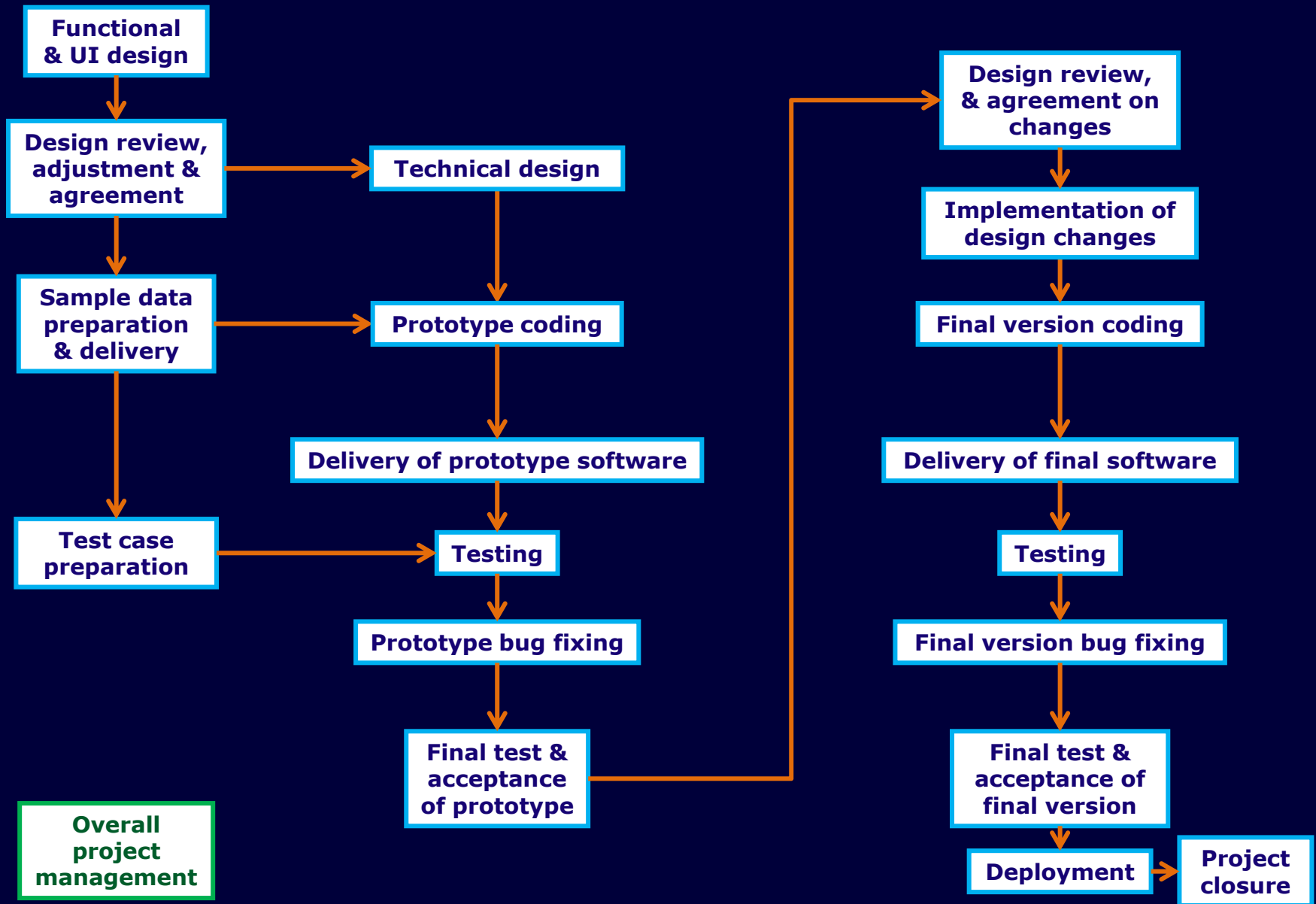
➤ Encyclopedic articles:

- 34,710 entries
- 60 million characters

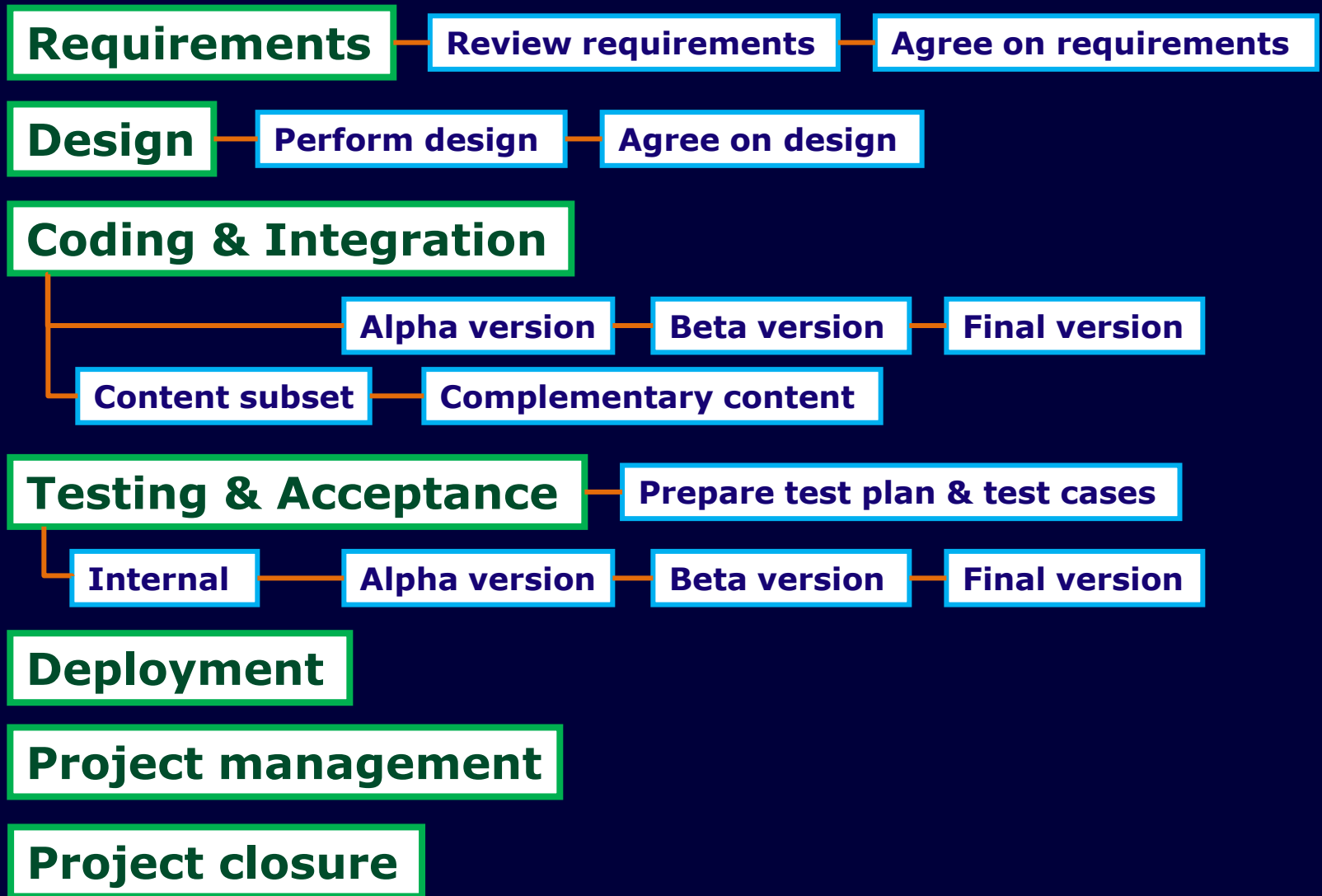
➤ Total encyclopedia:

- 100,407 entries
- 75 million characters

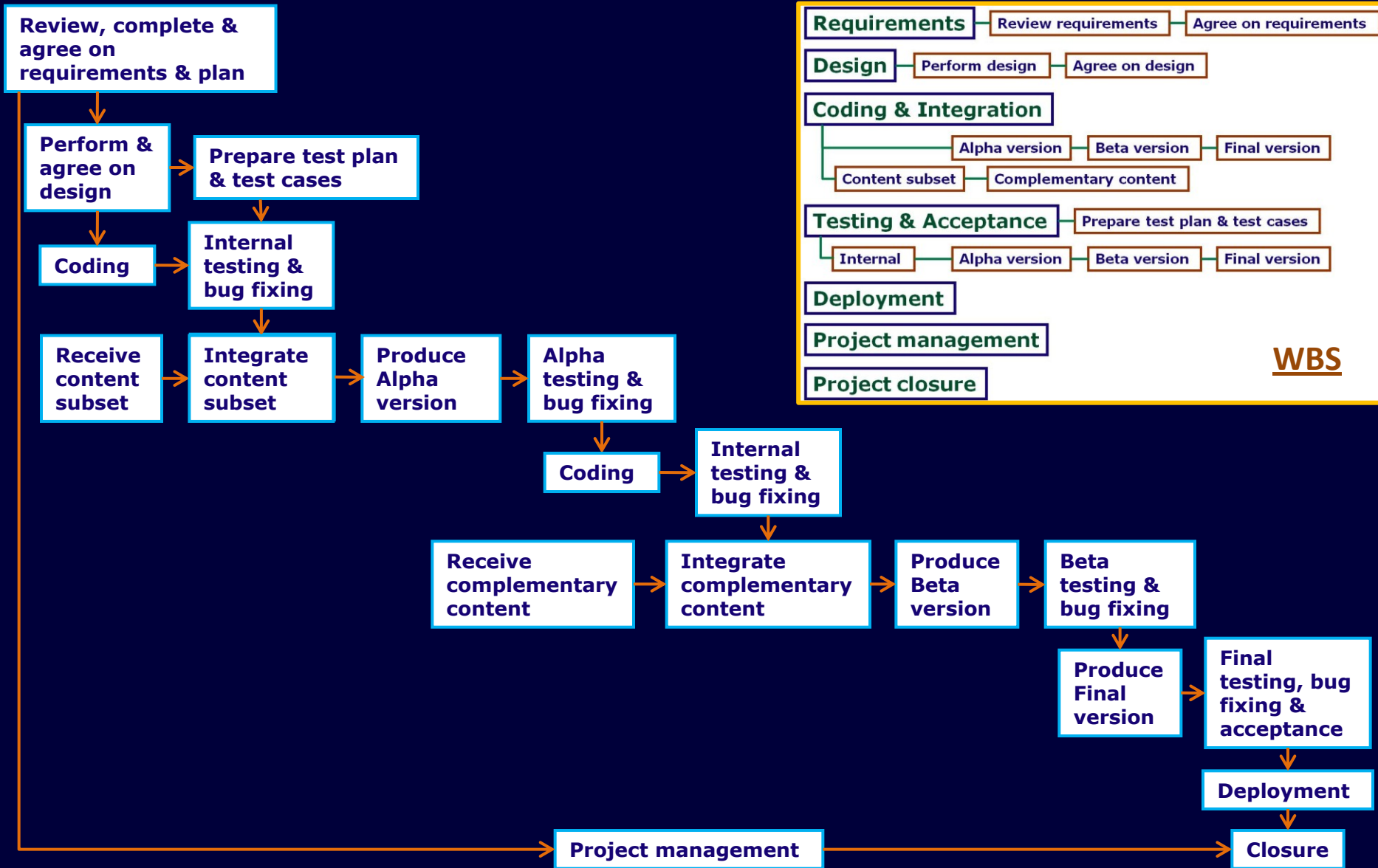
Other network diagram example



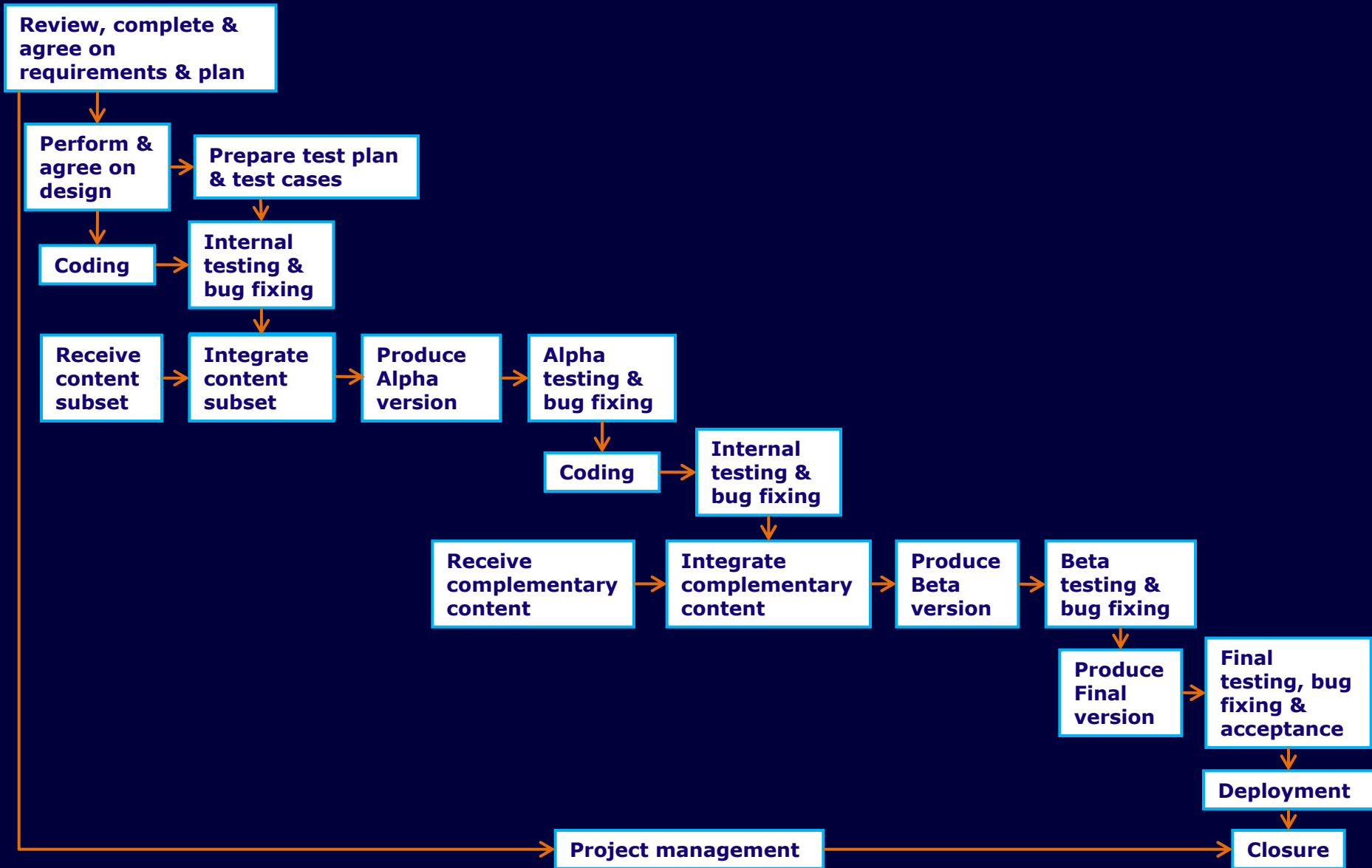
Reminder: EXONE (Contractor's WBS)



EXONE: Contractor's network diagram (1)



EXONE: Contractor's network diagram (2)



Reminder: EXONE (Client's WBS)

Requirements

Review & agree on requirements w/ contractor

Software Design

Discuss & agree on design w/ contractor

Software implementation

Alpha version

Beta version

Final version

Content creation & integration

Creation, proofreading, preparation & delivery to contractor

Content subset

Complementary content

Testing & Acceptance

Prepare test plan & test cases

Alpha version

Beta version

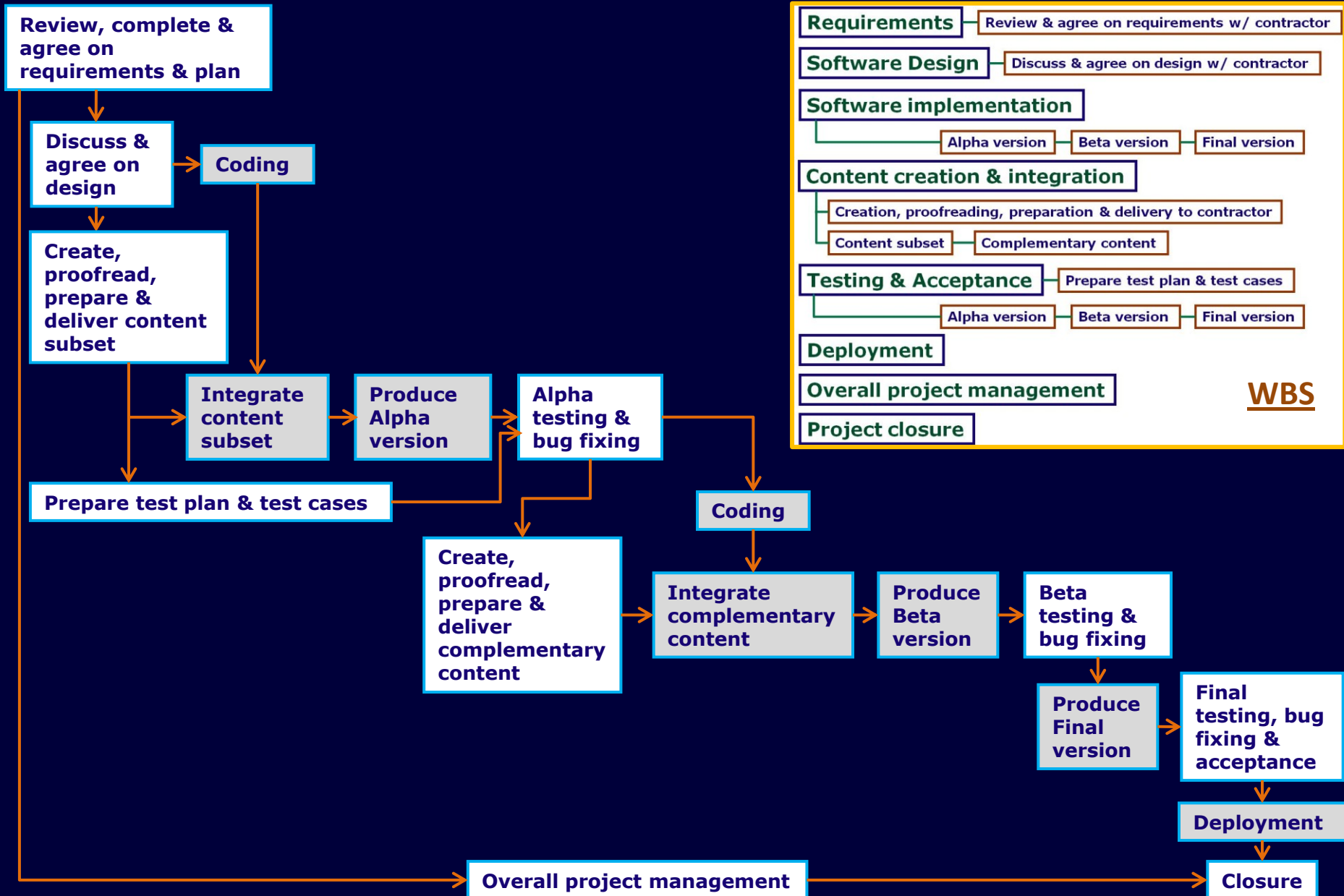
Final version

Deployment

Project management

Project closure

EXONE: Client's network diagram (1)



EXONE: Client's network diagram (2)

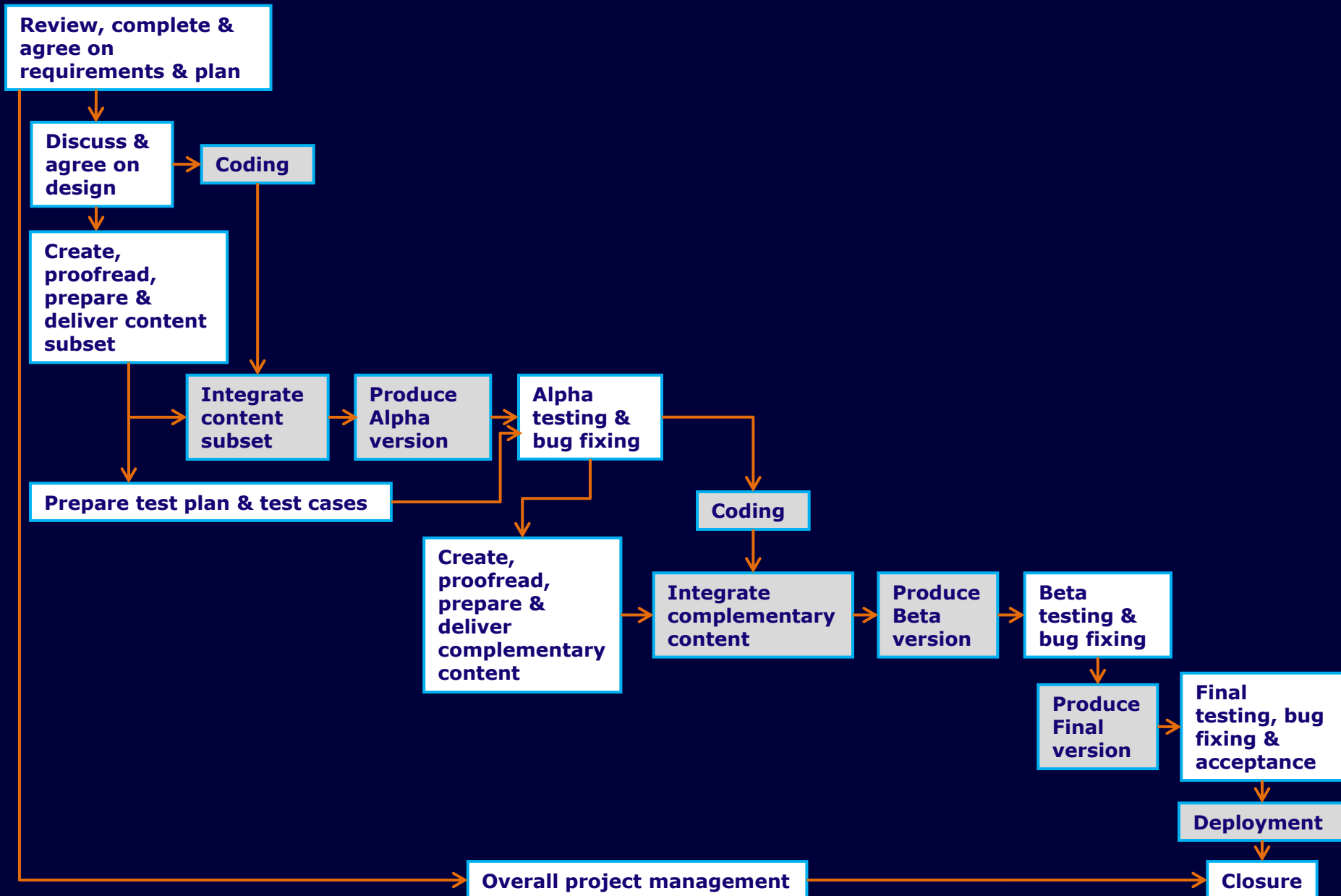


Diagram > Task list ex: EXONE - Contractor

Review, complete & agree on requirements & plan

Perform & agree on design

Prepare test plan & test cases

Coding

Internal testing & bug fixing

Receive content subset

Integrate content subset

Produce Alpha version

Alpha testing & bug fixing

Coding

Internal testing & bug fixing

Part 2

Receive complementary content

Integrate complementary content

Produce Beta version

Beta testing & bug fixing

Produce Final version

Final testing, bug fixing & acceptance

Deployment

Project management

Closure

INTEGRATION

Delivery of content subset by client
Integration of content subset
Delivery of complementary content by client
Integration of complementary content

TESTING & ACCEPTANCE

Prepare test plan and test cases
Internal testing - Alpha version
Alpha testing by client
Internal testing - Beta version
Beta testing by client
Final testing by client
Acceptance by client

DEPLOYMENT AT CLIENT'S SITE

PROJECT MANAGEMENT (After Req'ts WP & before Closure)

PROJECT CLOSURE

PROJECT EXONE (Contractor's WBS)

Part 1

REQUIREMENTS

Review and complete requirements & plan with client
Final discussion and agreement with client on req'ts & plan

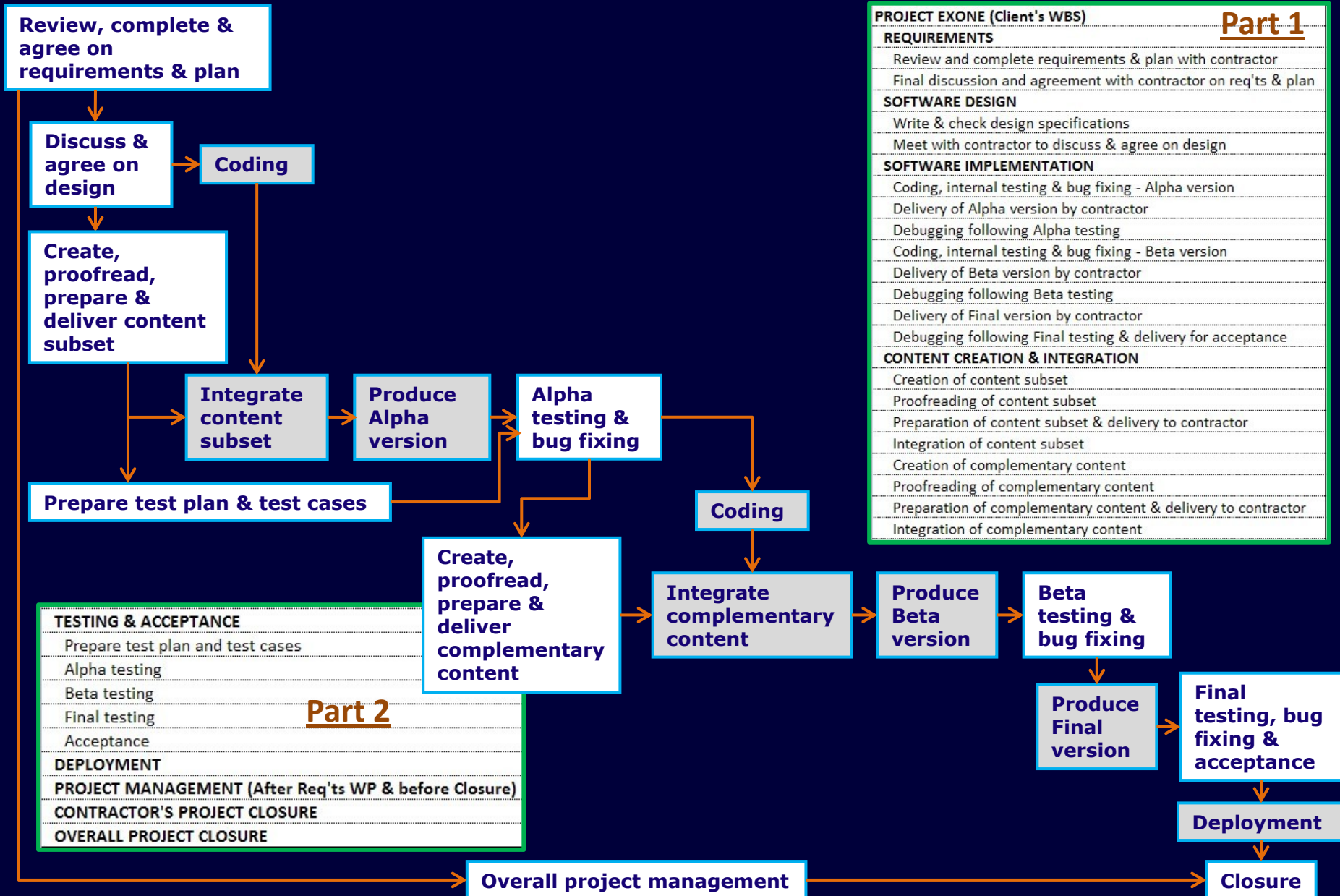
DESIGN

Write design specifications
Check design with respect to requirements
Meet with client to discuss & agree on design

IMPLEMENTATION

Coding - Alpha version
Debugging phase 1 (following internal Alpha testing)
Production of Alpha version and delivery to client
Debugging phase 2 (following client Alpha testing)
Coding - Beta version
Debugging phase 3 (following internal Beta testing)
Production of Beta version and delivery to client
Debugging phase 4 (following client Beta testing)
Production of Final version and delivery to client
Debugging phase 5 & delivery (following client Final testing)

Diagram > Task list ex: EXONE - Client



Task list example: EXONE - Contractor

PROJECT EXONE (Contractor's WBS)

REQUIREMENTS

- Review and complete requirements & plan with client
- Final discussion and agreement with client on req'ts & plan

DESIGN

- Write design specifications
- Check design with respect to requirements
- Meet with client to discuss & agree on design

IMPLEMENTATION

- Coding - Alpha version
- Debugging phase 1 (following internal Alpha testing)
- Production of Alpha version and delivery to client
- Debugging phase 2 (following client Alpha testing)
- Coding - Beta version
- Debugging phase 3 (following internal Beta testing)
- Production of Beta version and delivery to client
- Debugging phase 4 (following client Beta testing)
- Production of Final version and delivery to client
- Debugging phase 5 & delivery (following client Final testing)

INTEGRATION

- Delivery of content subset by client
- Integration of content subset
- Delivery of complementary content by client
- Integration of complementary content

TESTING & ACCEPTANCE

- Prepare test plan and test cases
- Internal testing - Alpha version
- Alpha testing by client
- Internal testing - Beta version
- Beta testing by client
- Final testing by client
- Acceptance by client

DEPLOYMENT AT CLIENT'S SITE

PROJECT MANAGEMENT (After Req'ts WP & before Closure)

PROJECT CLOSURE

- Level 1 = Project
- Level 2 = Work packages (WPs)
- Level 3 = Tasks

Task list example: EXONE - Client

PROJECT EXONE (Client's WBS)

REQUIREMENTS

- Review and complete requirements & plan with contractor
- Final discussion and agreement with contractor on req'ts & plan

SOFTWARE DESIGN

- Write & check design specifications
- Meet with contractor to discuss & agree on design

SOFTWARE IMPLEMENTATION

- Coding, internal testing & bug fixing - Alpha version
- Delivery of Alpha version by contractor
- Debugging following Alpha testing
- Coding, internal testing & bug fixing - Beta version
- Delivery of Beta version by contractor
- Debugging following Beta testing
- Delivery of Final version by contractor
- Debugging following Final testing & delivery for acceptance

CONTENT CREATION & INTEGRATION

- Creation of content subset
- Proofreading of content subset
- Preparation of content subset & delivery to contractor
- Integration of content subset
- Creation of complementary content
- Proofreading of complementary content
- Preparation of complementary content & delivery to contractor
- Integration of complementary content

TESTING & ACCEPTANCE

- Prepare test plan and test cases
- Alpha testing
- Beta testing
- Final testing
- Acceptance

DEPLOYMENT

PROJECT MANAGEMENT (After Req'ts WP & before Closure)

CONTRACTOR'S PROJECT CLOSURE

OVERALL PROJECT CLOSURE

- Level 1 = Project
- Level 2 = Work packages (WPs)
- Level 3 = Tasks

Task list examples: project EXONE (1)

PROJECT EXONE (Contractor's WBS)

REQUIREMENTS

- Review and complete requirements & plan with client
- Final discussion and agreement with client on req'ts & plan

DESIGN

- Write design specifications
- Check design with respect to requirements
- Meet with client to discuss & agree on design

IMPLEMENTATION

- Coding - Alpha version
- Debugging phase 1 (following internal Alpha testing)
- Production of Alpha version and delivery to client
- Debugging phase 2 (following client Alpha testing)
- Coding - Beta version
- Debugging phase 3 (following internal Beta testing)
- Production of Beta version and delivery to client
- Debugging phase 4 (following client Beta testing)
- Production of Final version and delivery to client
- Debugging phase 5 & delivery (following client Final testing)

INTEGRATION

- Delivery of content subset by client
- Integration of content subset
- Delivery of complementary content by client
- Integration of complementary content

TESTING & ACCEPTANCE

- Prepare test plan and test cases
- Internal testing - Alpha version
- Alpha testing by client
- Internal testing - Beta version
- Beta testing by client
- Final testing by client
- Acceptance by client

DEPLOYMENT AT CLIENT'S SITE

PROJECT MANAGEMENT (After Req'ts WP & before Closure)

PROJECT CLOSURE

PROJECT EXONE (Contractor's WBS)

REQUIREMENTS

- Review and complete requirements & plan with client
- Final discussion and agreement with client on req'ts & plan

DESIGN

- Write design specifications
- Check design with respect to requirements
- Meet with client to discuss & agree on design

IMPLEMENTATION, INTEGRATION, TESTING & ACCEPTANCE

- Coding - Alpha version
- Prepare test plan and test cases
- Internal testing - Alpha version
- Debugging phase 1 (following internal Alpha testing)
- Delivery of content subset by client
- Integration of content subset
- Production of Alpha version and delivery to client
- Alpha testing by client
- Debugging phase 2 (following client Alpha testing)
- Coding - Beta version
- Internal testing - Beta version
- Debugging phase 3 (following internal Beta testing)
- Delivery of complementary content by client
- Integration of complementary content
- Production of Beta version and delivery to client
- Beta testing by client
- Debugging phase 4 (following client Beta testing)
- Production of Final version and delivery to client
- Final testing by client
- Debugging phase 5 & delivery (following client Final testing)
- Acceptance by client

DEPLOYMENT AT CLIENT'S SITE

PROJECT MANAGEMENT (After Req'ts WP & before Closure)

PROJECT CLOSURE

Task list examples: project EXONE (2)

PROJECT EXONE (Contractor's WBS)

REQUIREMENTS

Suited to MS Project,
not to ProjectLibre

IMPLEMENTATION

- Coding - Alpha version
- Debugging phase 1 (following internal Alpha testing)
- Production of Alpha version and delivery to client
- Debugging phase 2 (following client Alpha testing)
- Coding - Beta version
- Debugging phase 3 (following internal Beta testing)
- Production of Beta version and delivery to client
- Debugging phase 4 (following client Beta testing)
- Production of Final version and delivery to client
- Debugging phase 5 & delivery (following client Final testing)

INTEGRATION

- Delivery of content subset by client
- Integration of content subset
- Delivery of complementary content by client
- Integration of complementary content

TESTING & ACCEPTANCE

- Prepare test plan and test cases
- Internal testing - Alpha version
- Alpha testing by client
- Internal testing - Beta version
- Beta testing by client
- Final testing by client
- Acceptance by client

DEPLOYMENT AT CLIENT'S SITE

PROJECT MANAGEMENT (After Req'ts WP & before Closure)

PROJECT CLOSURE

PROJECT EXONE (Contractor's WBS)

REQUIREMENTS

Suited to MS Project
and to ProjectLibre

Meet with client to discuss & agree on design

IMPLEMENTATION, INTEGRATION, TESTING & ACCEPTANCE

- Coding - Alpha version
- Prepare test plan and test cases
- Internal testing - Alpha version
- Debugging phase 1 (following internal Alpha testing)
- Delivery of content subset by client
- Integration of content subset
- Production of Alpha version and delivery to client
- Alpha testing by client
- Debugging phase 2 (following client Alpha testing)
- Coding - Beta version
- Internal testing - Beta version
- Debugging phase 3 (following internal Beta testing)
- Delivery of complementary content by client
- Integration of complementary content
- Production of Beta version and delivery to client
- Beta testing by client
- Debugging phase 4 (following client Beta testing)
- Production of Final version and delivery to client
- Final testing by client
- Debugging phase 5 & delivery (following client Final testing)
- Acceptance by client

DEPLOYMENT AT CLIENT'S SITE

PROJECT MANAGEMENT (After Req'ts WP & before Closure)

PROJECT CLOSURE

Task list examples: project EXONE (3)

PROJECT EXONE (Client's WBS)

REQUIREMENTS

- Review and complete requirements & plan with contractor
- Final discussion and agreement with contractor on req'ts & plan

SOFTWARE DESIGN

- Write & check design specifications
- Meet with contractor to discuss & agree on design

SOFTWARE IMPLEMENTATION

- Coding, internal testing & bug fixing - Alpha version
- Delivery of Alpha version by contractor
- Debugging following Alpha testing
- Coding, internal testing & bug fixing - Beta version
- Delivery of Beta version by contractor
- Debugging following Beta testing
- Delivery of Final version by contractor
- Debugging following Final testing & delivery for acceptance

CONTENT CREATION & INTEGRATION

- Creation of content subset
- Proofreading of content subset
- Preparation of content subset & delivery to contractor
- Integration of content subset
- Creation of complementary content
- Proofreading of complementary content
- Preparation of complementary content & delivery to contractor
- Integration of complementary content

TESTING & ACCEPTANCE

- Prepare test plan and test cases
- Alpha testing
- Beta testing
- Final testing
- Acceptance

DEPLOYMENT

PROJECT MANAGEMENT (After Req'ts WP & before Closure)

CONTRACTOR'S PROJECT CLOSURE

OVERALL PROJECT CLOSURE

PROJECT EXONE (Client's WBS)

REQUIREMENTS

- Review and complete requirements & plan with contractor
- Final discussion and agreement with contractor on req'ts & plan

SOFTWARE DESIGN

- Write & check design specifications
- Meet with contractor to discuss & agree on design

IMPLEMENTATION, INTEGRATION, TESTING & ACCEPTANCE

- Coding, internal testing & bug fixing - Alpha version
- Creation of content subset
- Prepare test plan and test cases
- Proofreading of content subset
- Preparation of content subset & delivery to contractor
- Integration of content subset
- Delivery of Alpha version by contractor
- Alpha testing
- Creation of complementary content
- Proofreading of complementary content
- Debugging following Alpha testing
- Coding, internal testing & bug fixing - Beta version
- Preparation of complementary content & delivery to contractor
- Integration of complementary content
- Delivery of Beta version by contractor
- Beta testing
- Debugging following Beta testing
- Delivery of Final version by contractor
- Final testing
- Debugging following Final testing & delivery for acceptance
- Acceptance

DEPLOYMENT

PROJECT MANAGEMENT (After Req'ts WP & before Closure)

CONTRACTOR'S PROJECT CLOSURE

OVERALL PROJECT CLOSURE

Task list examples: project EXONE (4)

PROJECT EXONE (Client's WBS)

Suited to MS Project,
not to ProjectLibre

SOFTWARE IMPLEMENTATION

- Coding, internal testing & bug fixing - Alpha version
- Delivery of Alpha version by contractor
- Debugging following Alpha testing
- Coding, internal testing & bug fixing - Beta version
- Delivery of Beta version by contractor
- Debugging following Beta testing
- Delivery of Final version by contractor
- Debugging following Final testing & delivery for acceptance

CONTENT CREATION & INTEGRATION

- Creation of content subset
- Proofreading of content subset
- Preparation of content subset & delivery to contractor
- Integration of content subset
- Creation of complementary content
- Proofreading of complementary content
- Preparation of complementary content & delivery to contractor
- Integration of complementary content

TESTING & ACCEPTANCE

- Prepare test plan and test cases
- Alpha testing
- Beta testing
- Final testing
- Acceptance

DEPLOYMENT

PROJECT MANAGEMENT (After Req'ts WP & before Closure)

CONTRACTOR'S PROJECT CLOSURE

OVERALL PROJECT CLOSURE

PROJECT EXONE (Client's WBS)

Suited to MS Project
and to ProjectLibre

IMPLEMENTATION, INTEGRATION, TESTING & ACCEPTANCE

- Coding, internal testing & bug fixing - Alpha version
- Creation of content subset
- Prepare test plan and test cases
- Proofreading of content subset
- Preparation of content subset & delivery to contractor
- Integration of content subset
- Delivery of Alpha version by contractor
- Alpha testing
- Creation of complementary content
- Proofreading of complementary content
- Debugging following Alpha testing
- Coding, internal testing & bug fixing - Beta version
- Preparation of complementary content & delivery to contractor
- Integration of complementary content
- Delivery of Beta version by contractor
- Beta testing
- Debugging following Beta testing
- Delivery of Final version by contractor
- Final testing
- Debugging following Final testing & delivery for acceptance
- Acceptance

DEPLOYMENT

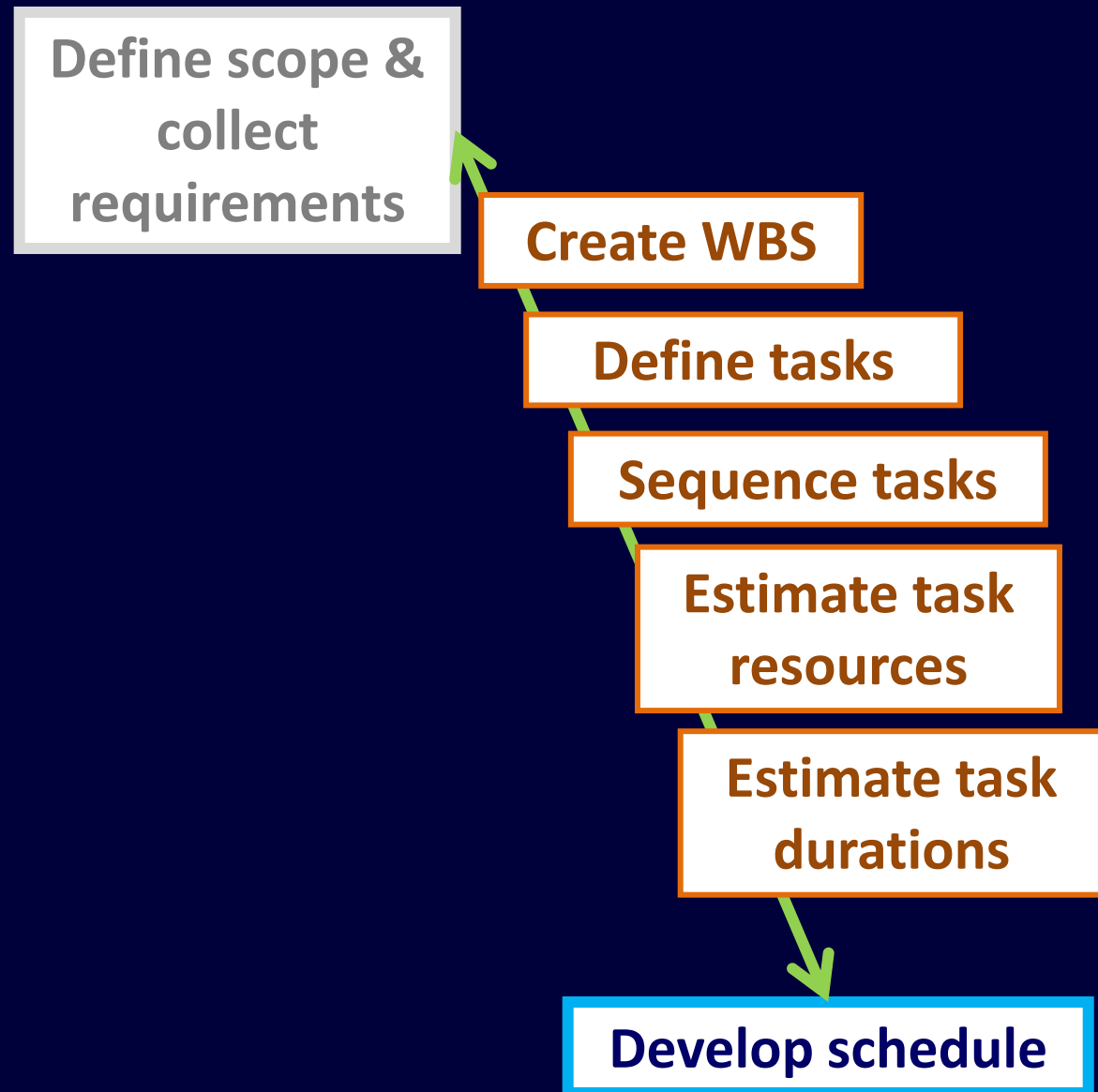
PROJECT MANAGEMENT (After Req'ts WP & before Closure)

CONTRACTOR'S PROJECT CLOSURE

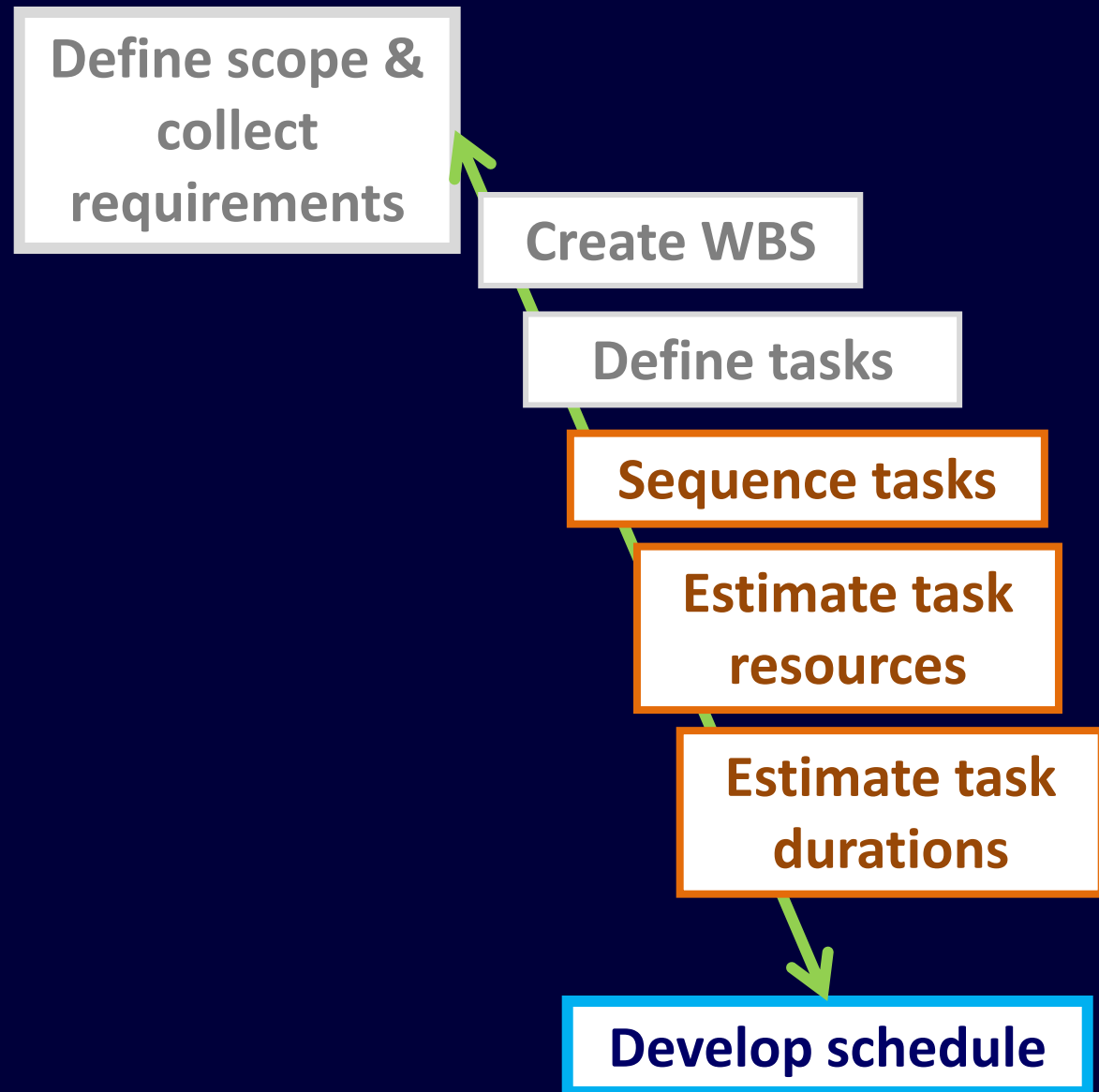
OVERALL PROJECT CLOSURE

Questions?

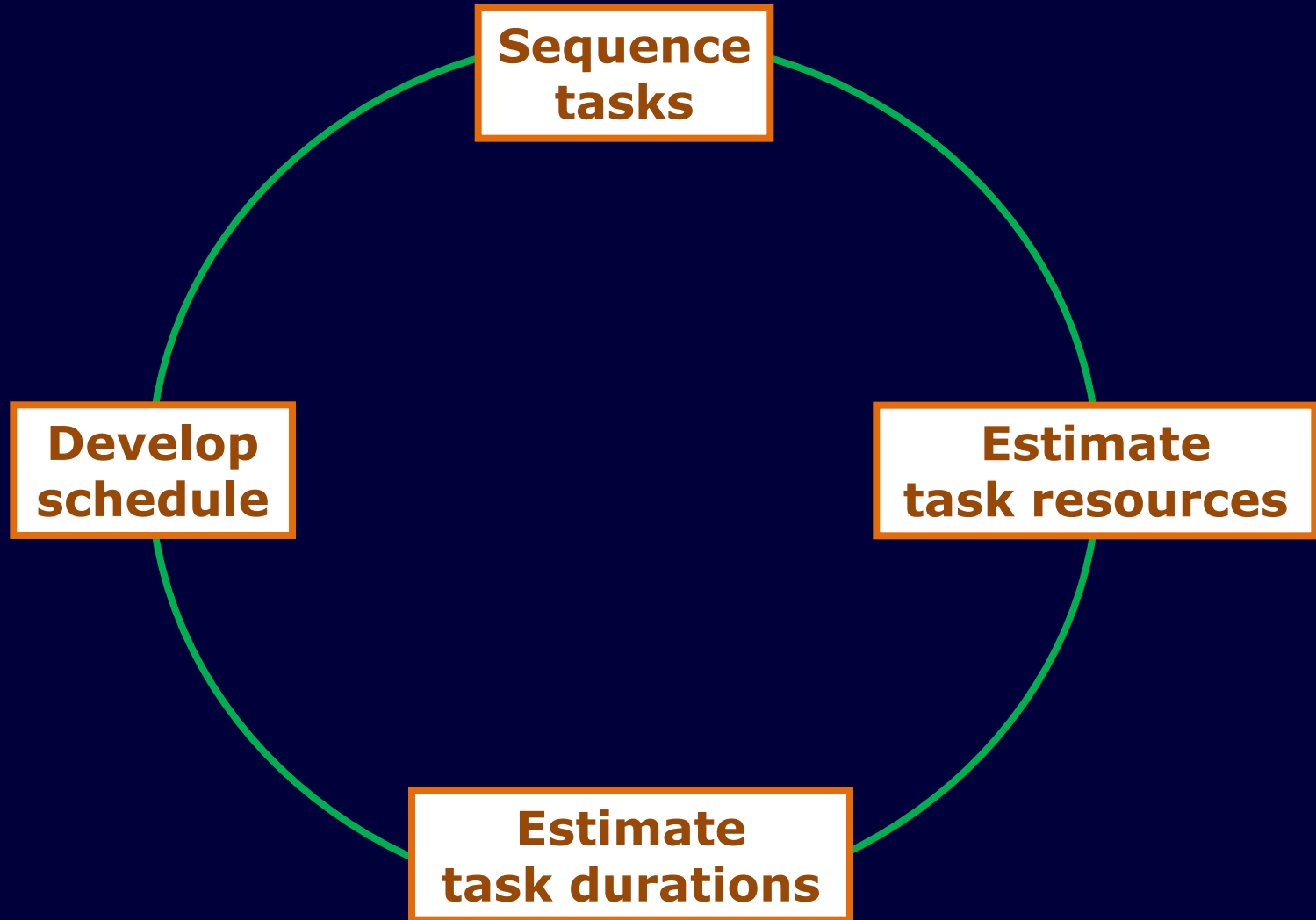
From scope/requirements to schedule



Sequence, resources, durations, schedule



Interdependent processes



Duration vs Workload (example 1)

➤ Workload = 3 person-days



➤ Duration = 3 days



➤ Duration = 1 day



Duration vs Workload (example 2)

I HIRED ALL OF YOU
BECAUSE THE PROJECT
WILL TAKE 300 MAN
DAYS TO COMPLETE.



www.dilbert.com scottadams@aol.com

THERE ARE 300 OF YOU,
SO I WANT YOU TO
FINISH BY FIVE O'CLOCK
AND CLEAN OUT YOUR
DESKS. YOU'RE ALL
FIRED.



9-3-07 © 2007 Scott Adams, Inc./Dist. by UFS, Inc.

IF IT TAKES MORE
THAN ONE MEETING
TO MANAGE A PROJECT,
I LOSE INTEREST.



Interdependence: example (1)

Tasks to be performed:

- ✓ write 3 articles
- ✓ translate 3 articles

Assumptions:

- ✓ 1 person-day to write an article
- ✓ 1 person-day to translate an article

➤ Total workload = 6 person-days

Interdependence: example (2)

Logical task sequence:

- 1) write articles
- 2) translate articles

Resource assumptions:

- ✓ 1 writer
- ✓ 1 translator

Write 3 articles



Translate 3 articles



Day 1

Day 2

Day 3

Day 4

Day 5

Day 6

Workload = 6 person-days | Duration = 6 days

Interdependence: example (3)

Additional assumption:

- ✓ translation can begin as soon as one article has been written

Write 3 articles



Translate 3 articles



Day 1

Day 2

Day 3

Day 4

Day 5

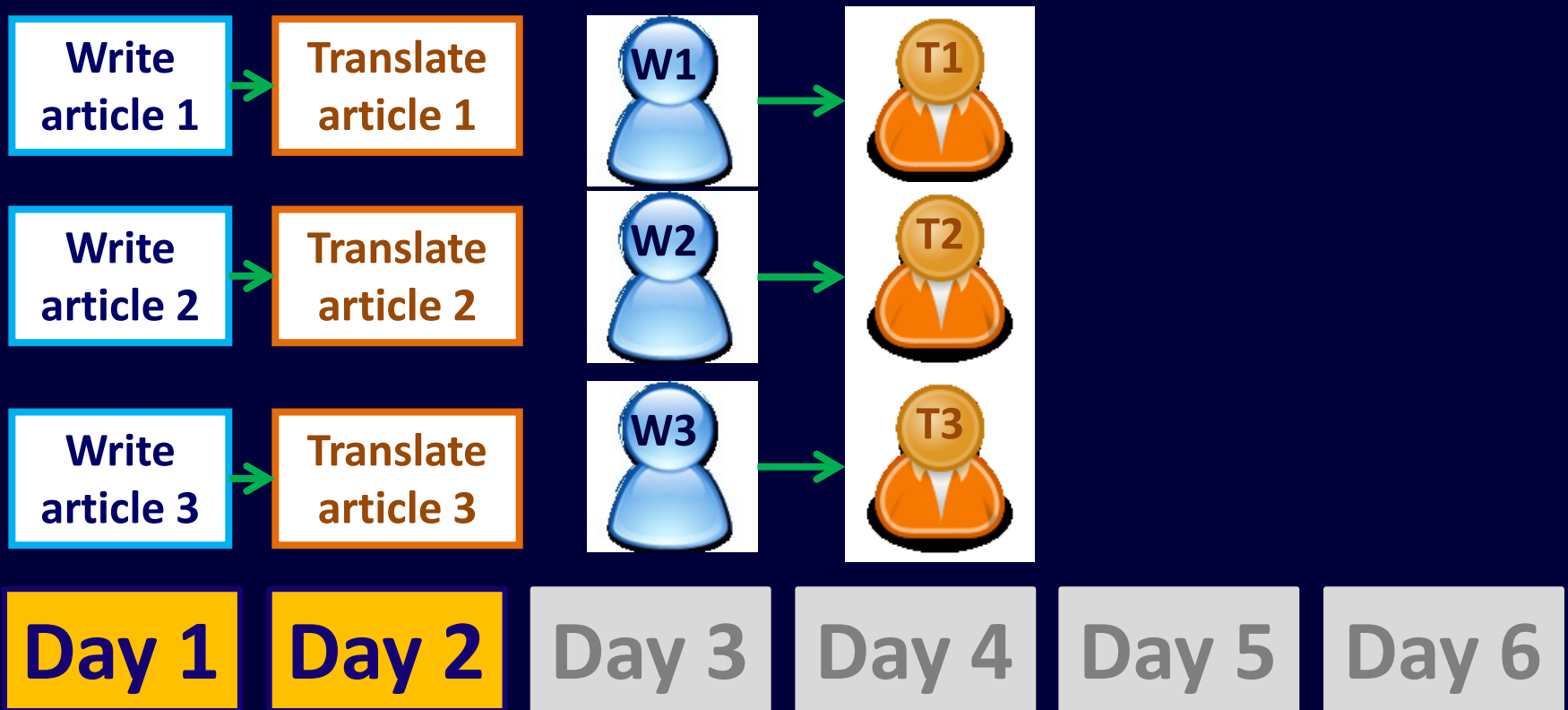
Day 6

Workload = 6 person-days | Duration = 4 days

Interdependence: example (4)

Different resource assumption:

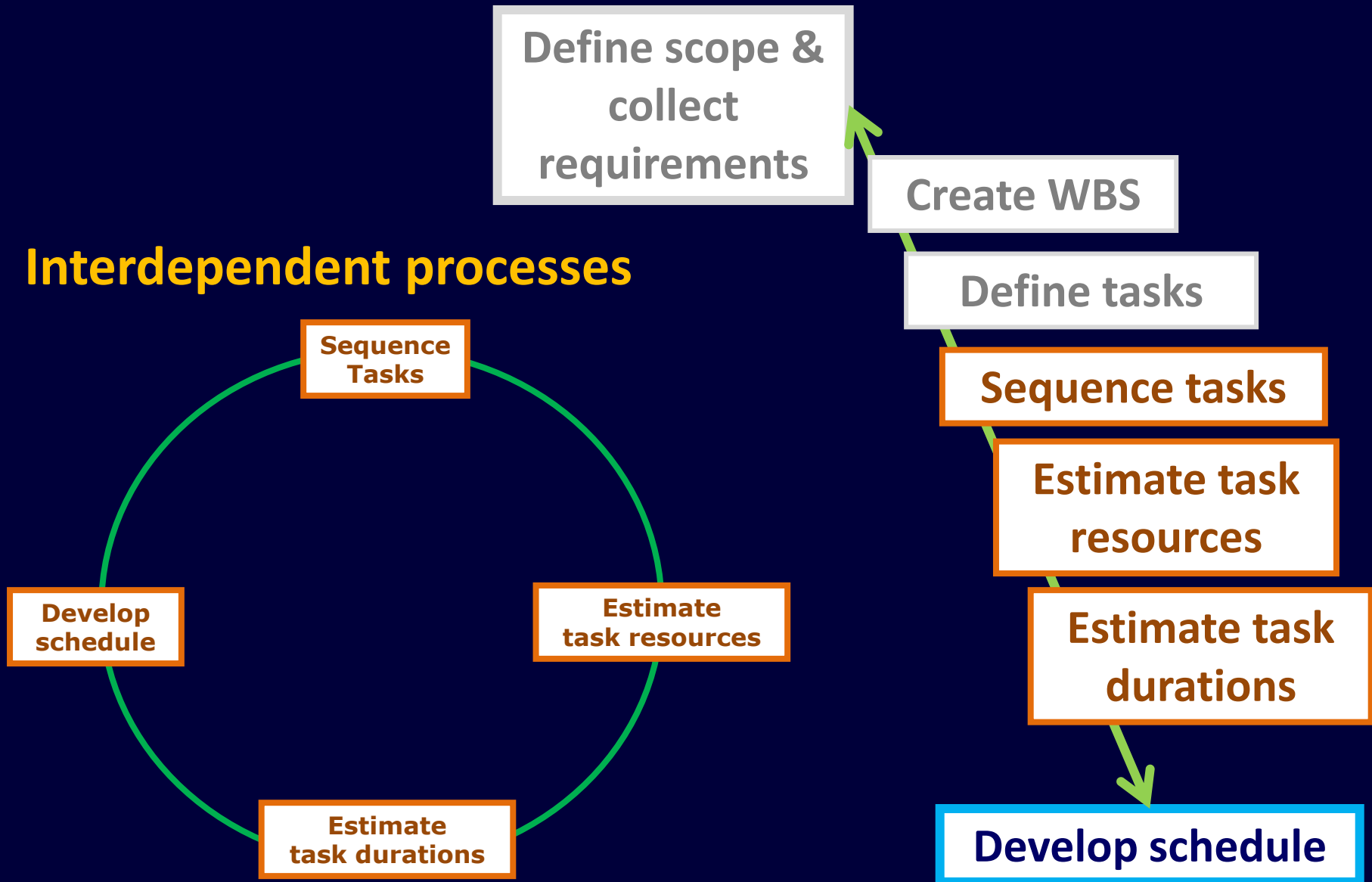
✓ 3 writers and 3 translators available



Workload = 6 person-days | Duration = 2 days

Questions?

Sequence, resources, durations, schedule



Sequencing ex.: EXONE - Contractor (1)

MS Project

WBS	Task Name	Predecessors
1	1 PROJECT EXONE	
2	1.1 REQUIREMENTS	
3	1.1.1 Review and complete requirements & plan with client	
4	1.1.2 Final discussion and agreement with client on req'ts & plan	3
5	1.2 DESIGN	
6	1.2.1 Write design specifications	4
7	1.2.2 Check design with respect to requirements	6
8	1.2.3 Meet with client to discuss & agree on design	7
9	1.3 IMPLEMENTATION	
10	1.3.1 Coding - Alpha version	8
11	1.3.2 Debugging phase 1 (following internal Alpha testing)	27; 10
12	1.3.3 Production of Alpha version and delivery to client	22
13	1.3.4 Debugging phase 2 (following client Alpha testing)	28
14	1.3.5 Coding - Beta version	13
15	1.3.6 Debugging phase 3 (following internal Beta testing)	29; 14
16	1.3.7 Production of Beta version and delivery to client	24
17	1.3.8 Debugging phase 4 (following client Beta testing)	30
18	1.3.9 Production of Final version and delivery to client	17
19	1.3.10 Debugging phase 5 & delivery (following client Final testing)	31
20	1.4 INTEGRATION	
21	1.4.1 Delivery of content subset by client	11FF-2 days
22	1.4.2 Integration of content subset	21; 11
23	1.4.3 Delivery of complementary content by client	15FF-2 days
24	1.4.4 Integration of complementary content	23; 15
25	1.5 TESTING & ACCEPTANCE	
26	1.5.1 Prepare test plan and test cases	8
27	1.5.2 Internal testing - Alpha version	10SS+3 days; 26
28	1.5.3 Alpha testing by client	12
29	1.5.4 Internal testing - Beta version	14SS+5 days
30	1.5.5 Beta testing by client	16
31	1.5.6 Final testing by client	18
32	1.5.7 Acceptance by client	19
33	1.6 DEPLOYMENT AT CLIENT'S SITE	32
34	1.7 PROJECT MANAGEMENT (After Req'ts WP & before Closure)	2; 33FF
35	1.8 PROJECT CLOSURE	34

Sequencing ex.: EXONE - Contractor (2)

	WBS	Nom	Prédécesseurs
1	1	PROJECT EXONE	
2	1.1	REQUIREMENTS	
3	1.1.1	Review and complete requirements & plan with client	
4	1.1.3	Final discussion and agreement with client on req'ts & plan	3
5	1.2	DESIGN	
6	1.2.1	Write design specifications	4
7	1.2.2	Check design with respect to requirements	6
8	1.2.3	Meet with client to discuss & agree on design	7
9	1.3	IMPLEMENTATION, INTEGRATION, TESTING & ACCEPTANCE	
10	1.3.1	Coding - Alpha version	8
11	1.3.2	Prepare test plan and test cases	8
12	1.3.3	Internal testing - Alpha version	10;5+3 jours;11
13	1.3.4	Debugging phase 1 (following internal Alpha testing)	10;12
14	1.3.5	Delivery of content subset by client	13;FF-2 jours
15	1.3.6	Integration of content subset	13;14
16	1.3.7	Production of Alpha version and delivery to client	15
17	1.3.8	Alpha testing by client	16
18	1.3.9	Debugging phase 2 (following client Alpha testing)	17
19	1.3.10	Coding - Beta version	18
20	1.3.11	Internal testing - Beta version	19;5+5 jours
21	1.3.12	Debugging phase 3 (following internal Beta testing)	19;20
22	1.3.13	Delivery of complementary content by client	21;FF-2 jours
23	1.3.14	Integration of complementary content	21;22
24	1.3.15	Production of Beta version and delivery to client	23
25	1.3.16	Beta testing by client	24
26	1.3.17	Debugging phase 4 (following client Beta testing)	25
27	1.3.18	Production of Final version and delivery to client	26
28	1.3.19	Final testing by client	27
29	1.3.20	Debugging phase 5 and delivery (following client Final testing)	28
30	1.3.21	Acceptance by client	29
31	1.4	DEPLOYMENT AT CLIENT'S SITE	30
32	1.5	PROJECT MANAGEMENT (After Req'ts WP & before Closure)	2;31;FF
33	1.6	PROJECT CLOSURE	32

ProjectLibre

Sequencing ex.: EXONE - Client (1)

MS Project

	WBS	Task Name	Predecessors
1	1	PROJECT EXONE	
2	1.1	REQUIREMENTS	
3	1.1.1	Review and complete requirements & plan with contractor	
4	1.1.2	Final discussion and agreement with contractor on req'ts & plan	3
5	1.2	SOFTWARE DESIGN	
6	1.2.1	Write and check design specifications	4
7	1.2.2	Meet with contractor to discuss & agree on design	6
8	1.3	SOFTWARE IMPLEMENTATION	
9	1.3.1	Coding, internal testing & bug fixing - Alpha version	7
10	1.3.2	Delivery of Alpha version by contractor	21
11	1.3.3	Debugging following Alpha testing	28
12	1.3.4	Coding, internal testing & bug fixing - Beta version	11
13	1.3.5	Delivery of Beta version by contractor	25;12
14	1.3.6	Debugging following Beta testing	29
15	1.3.7	Delivery of Final version by contractor	14
16	1.3.8	Debugging following Final testing & delivery for acceptance	30
17	1.4	CONTENT CREATION & INTEGRATION	
18	1.4.1	Creation of content subset	7
19	1.4.2	Proofreading of content subset	18SS+4 days
20	1.4.3	Preparation of content subset & delivery to contractor	9FF-2 days;19
21	1.4.4	Integration of content subset	20;9
22	1.4.5	Creation of complementary content	28
23	1.4.6	Proofreading of complementary content	22SS+4 days
24	1.4.7	Preparation of complementary content & delivery to contractor	12FF-2 days;23
25	1.4.8	Integration of complementary content	24;12
26	1.5	TESTING & ACCEPTANCE	
27	1.5.1	Prepare test plan and test cases	18
28	1.5.2	Alpha testing	10;27
29	1.5.3	Beta testing	13
30	1.5.4	Final testing	15
31	1.5.5	Acceptance	16
32	1.6	DEPLOYMENT	31
33	1.7	PROJECT MANAGEMENT (After Req'ts WP & before Closure)	2;32FF
34	1.8	CONTRACTOR'S PROJECT CLOSURE	33
35	1.9	OVERALL PROJECT CLOSURE	34

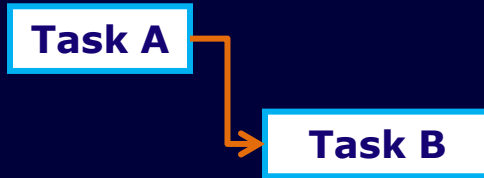
Sequencing ex.: EXONE - Client (2)

	WBS	Nom	Prédécesseurs
1	1	PROJECT EXONE	
2	1.1	REQUIREMENTS	
3	1.1.1	Review and complete requirements & plan with contractor	
4	1.1.3	Final discussion and agreement with contractor on req'ts & plan	3
5	1.2	SOFTWARE DESIGN	
6	1.2.1	Write & check design specifications	4
7	1.2.3	Meet with contractor to discuss & agree on design	6
8	1.3	IMPLEMENTATION, INTEGRATION, TESTING & ACCEPTANCE	
9	1.3.1	Coding, internal testing & bug fixing - Alpha version	7
10	1.3.2	Creation of content subset	7
11	1.3.3	Prepare test plan and test cases	10
12	1.3.4	Proofreading of content subset	1055+4 jours
13	1.3.5	Preparation of content subset & delivery to contractor	9FF-2 jours;12
14	1.3.6	Integration of content subset	9;13
15	1.3.7	Delivery of Alpha version by contractor	14
16	1.3.8	Alpha testing	15
17	1.3.9	Creation of complementary content	16
18	1.3.10	Proofreading of complementary content	1755+4 jours
19	1.3.11	Debugging following Alpha testing	16
20	1.3.12	Coding, internal testing & bug fixing - Beta version	19
21	1.3.13	Preparation of complementary content & delivery to contractor	18;20FF-2 jours
22	1.3.14	Integration of complementary content	20;21
23	1.3.15	Delivery of Beta version by contractor	22
24	1.3.16	Beta testing	23
25	1.3.17	Debugging following Beta testing	24
26	1.3.18	Delivery of Final version by contractor	25
27	1.3.19	Final testing	26
28	1.3.20	Debugging following Final testing & delivery for acceptance	27
29	1.3.21	Acceptance	28
30	1.4	DEPLOYMENT	29
31	1.5	PROJECT MANAGEMENT (After Req'ts WP & before Closure)	2;30FF
32	1.6	CONTRACTOR'S PROJECT CLOSURE	31
33	1.7	OVERALL PROJECT CLOSURE	32

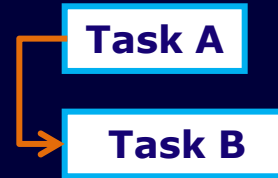
ProjectLibre

Precedence diagramming method (PDM)

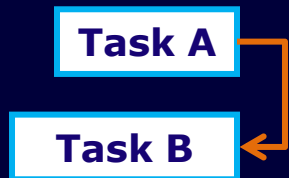
Finish-to-Start (FS)



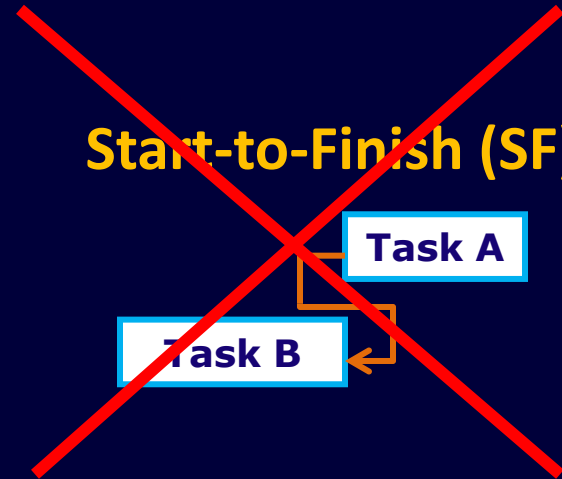
Start-to-Start (SS)



Finish-to-Finish (FF)

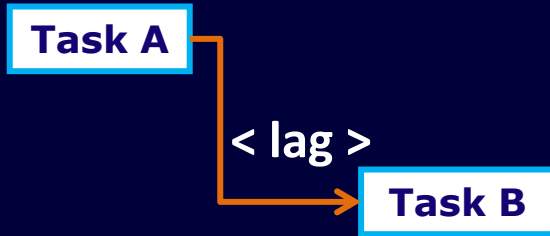


Start-to-Finish (SF)

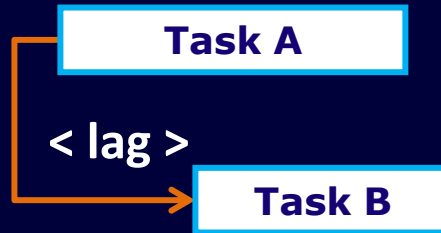


Lags & Leads

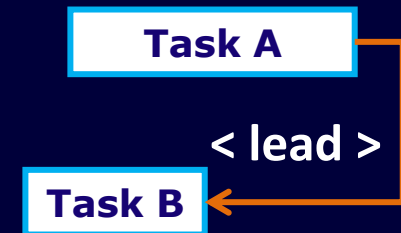
Finish-to-Start (FS)



Start-to-Start (SS)



Finish-to-Finish (FF)



SS & FF / Lag & Lead ex.: EXONE - CTR

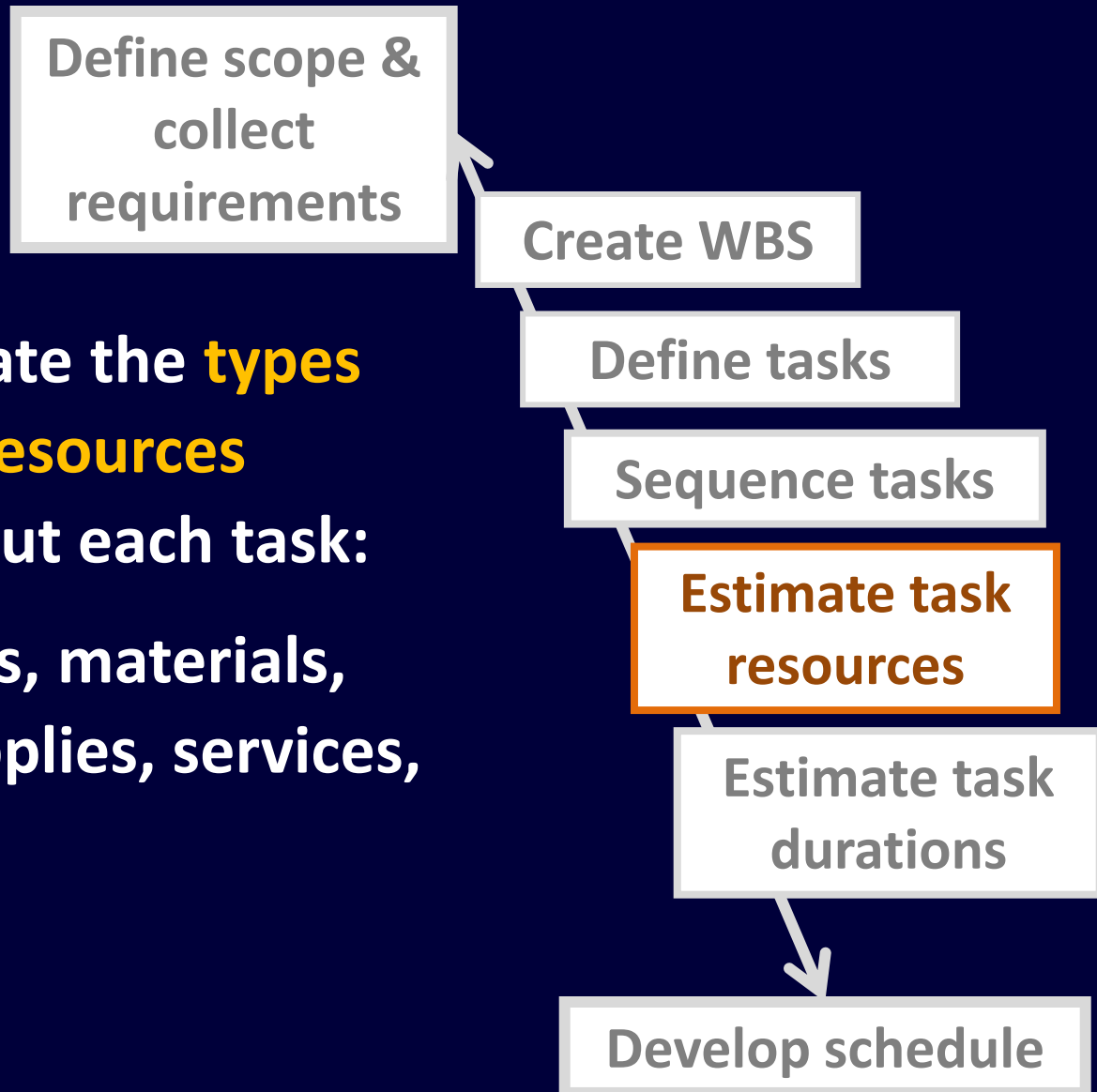
	WBS	Task Name	Predecessors
1	1	PROJECT EXONE	
2	1.1	REQUIREMENTS	
3	1.1.1	Review and complete requirements & plan with client	
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6	1.2.1	Write design specifications	4
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26	1.5.1	Prepare test plan and test cases	8
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28	1.5.3	Alpha testing by client	12
29	1.5.4	Internal testing - Beta version	14SS+5 days
30	1.5.5	Beta testing by client	16
31	1.5.6	Final testing by client	18
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34	1.7	PROJECT MANAGEMENT (After Req'ts WP & before Closure)	2; 33FF
35	1.8	PROJECT CLOSURE	34

SS & FF / Lag & Lead ex.: EXONE - CLT

	WBS	Task Name	Predecessors
1	1	PROJECT EXONE	
2	1.1	REQUIREMENTS	
3	1.1.1	Review and complete requirements & plan with contractor	
4	1.1.2	Final discussion and agreement with contractor on req'ts & plan	3
5	1.2	SOFTWARE DESIGN	
6	1.2.1	Write and check design specifications	4
7	1.2.2	Meet with contractor to discuss & agree on design	6
8	1.3	SOFTWARE IMPLEMENTATION	
9	1.3.1	Coding, internal testing & bug fixing - Alpha version	7
10	1.3.2	Delivery of Alpha version by contractor	21
11	1.3.3	Debugging following Alpha testing	28
12	1.3.4	Coding, internal testing & bug fixing - Beta version	11
13	1.3.5	Delivery of Beta version by contractor	25;12
14	1.3.6	Debugging following Beta testing	29
15	1.3.7	Delivery of Final version by contractor	14
16	1.3.8	Debugging following Final testing & delivery for acceptance	30
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18	1.4.1	Creation of content subset	7
19	1.4.2	Proofreading of content subset	18SS+4 days
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21	1.4.4	Integration of content subset	28;9
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Questions?

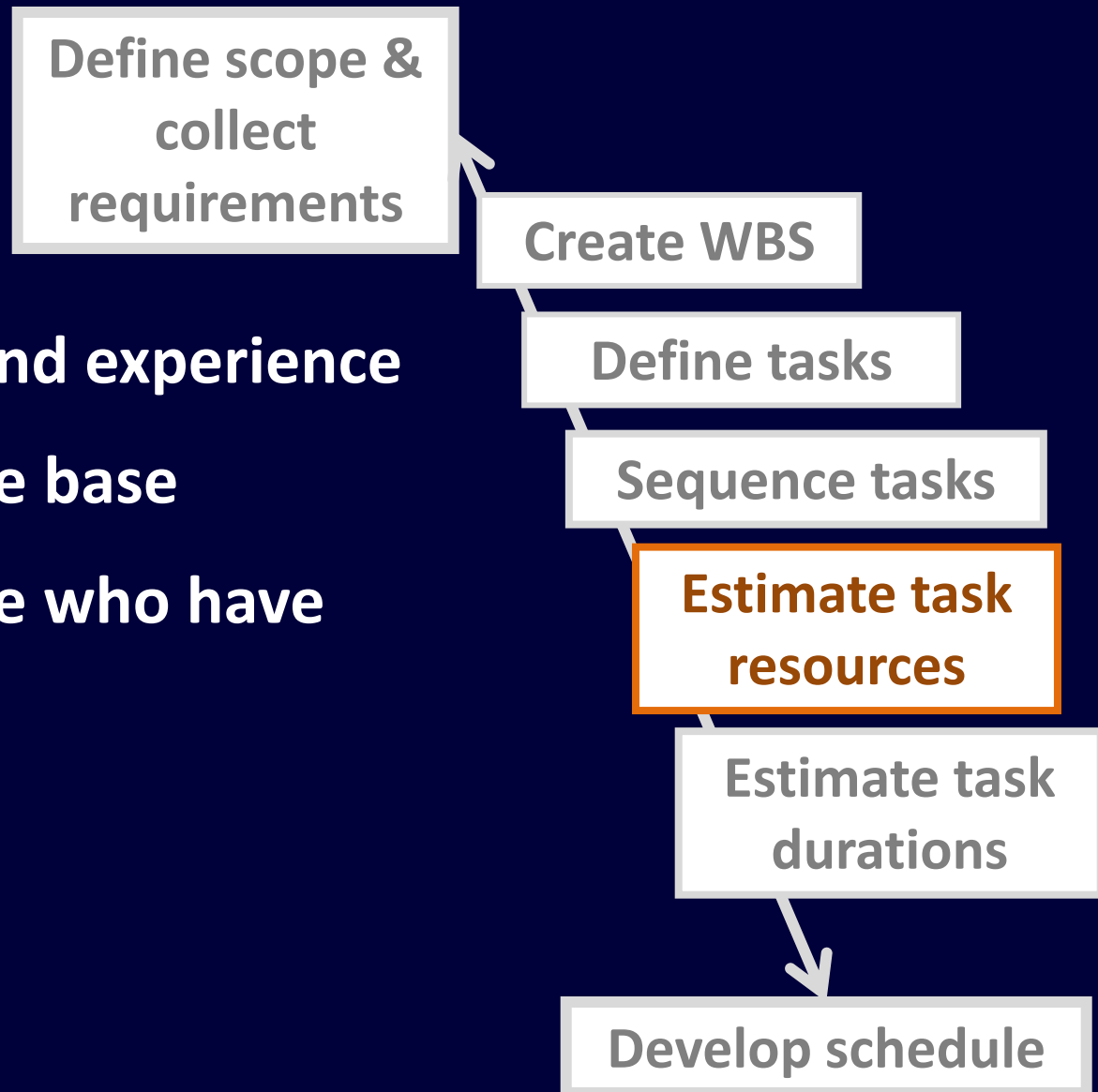
Estimate task resources (1)



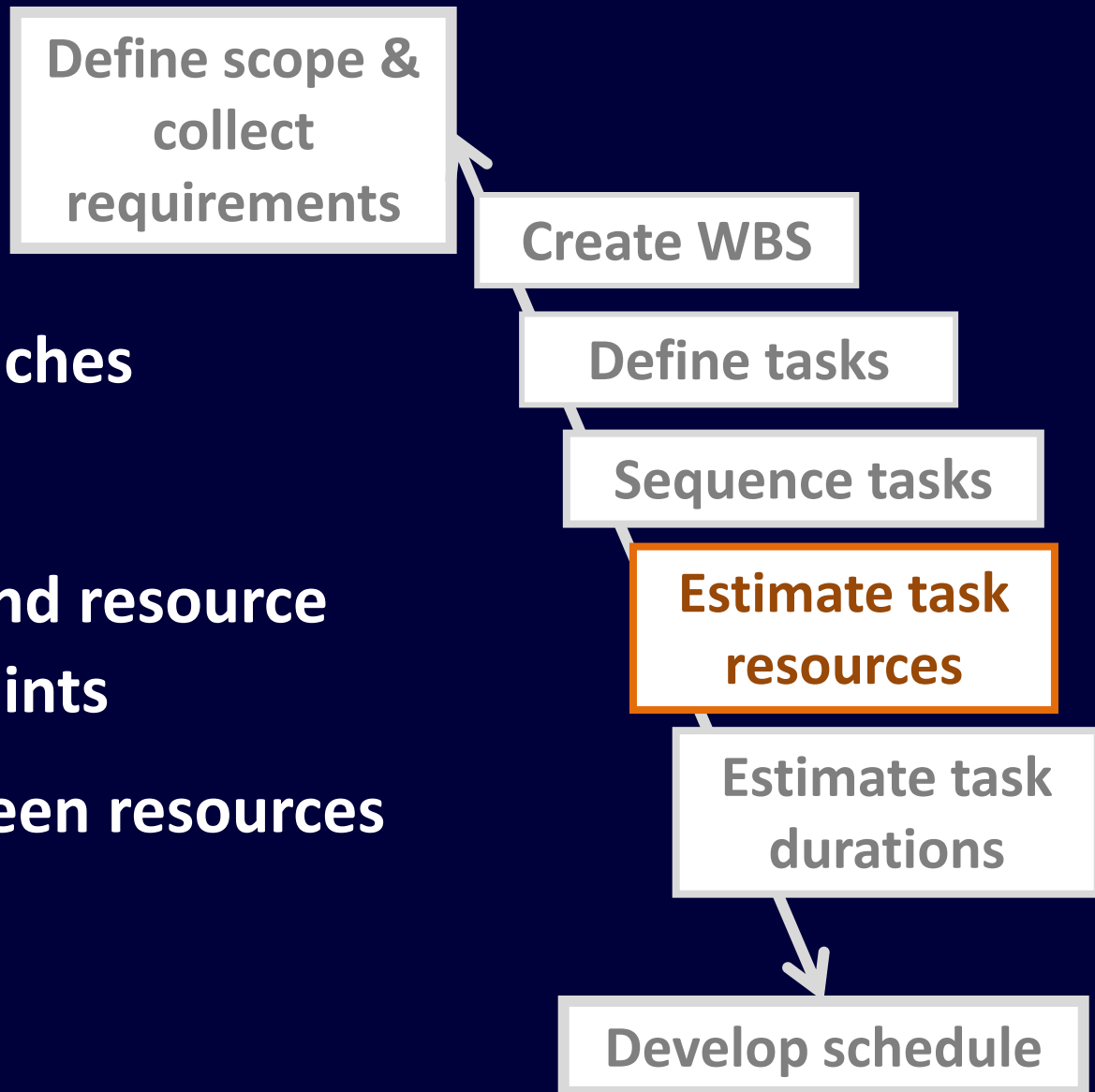
- Identify and evaluate the **types and quantities of resources required** to carry out each task:
 - ✓ people, facilities, materials, equipment, supplies, services, etc.

Estimate task resources (2)

- Expert judgment and experience
- Projects knowledge base
- Advice from people who have done similar work
- Simulations



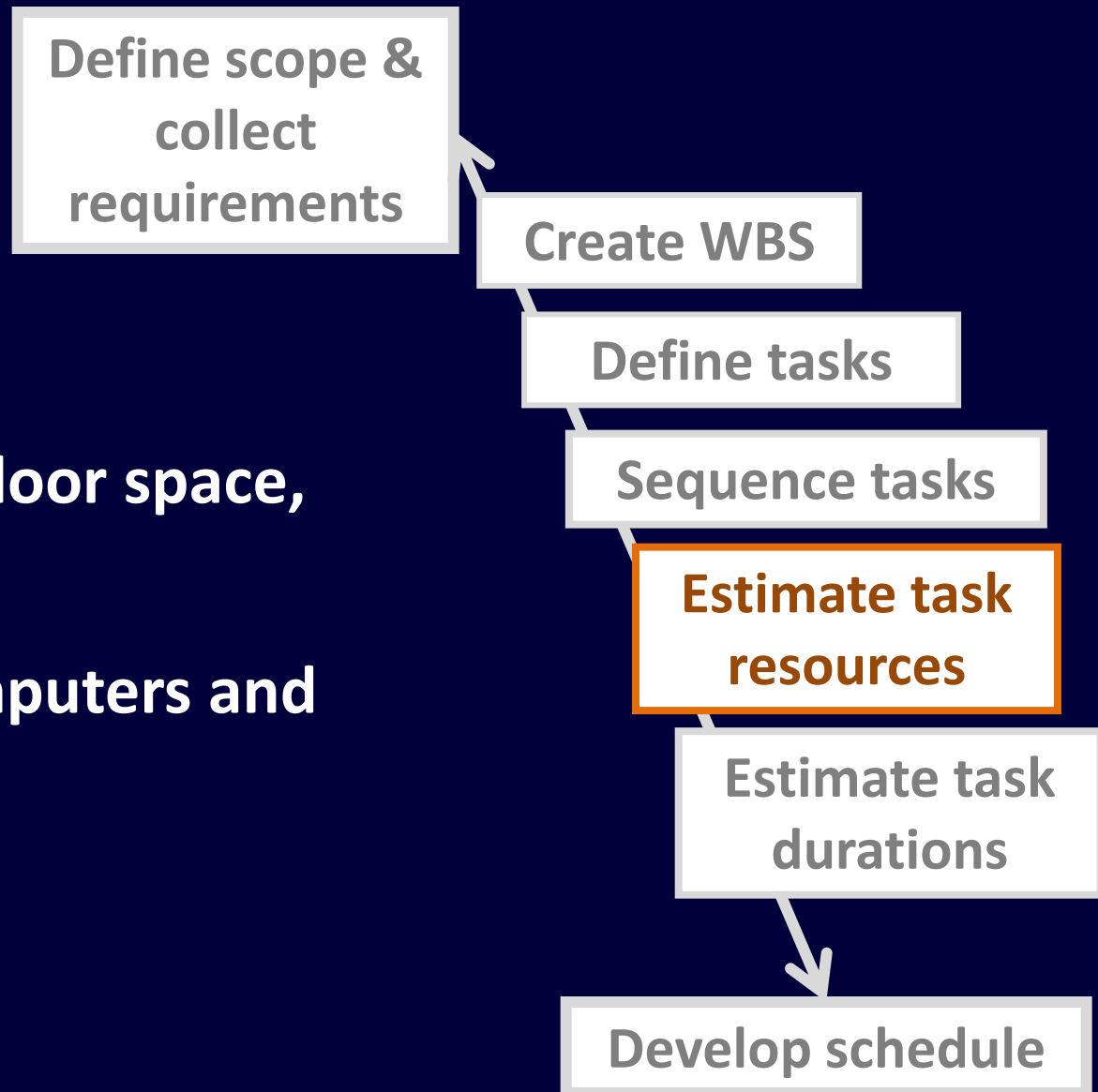
Estimate task resources (3)



- **Alternative approaches**
- **Make or buy**
- **Project schedule and resource availability constraints**
- **Relationship between resources and duration**

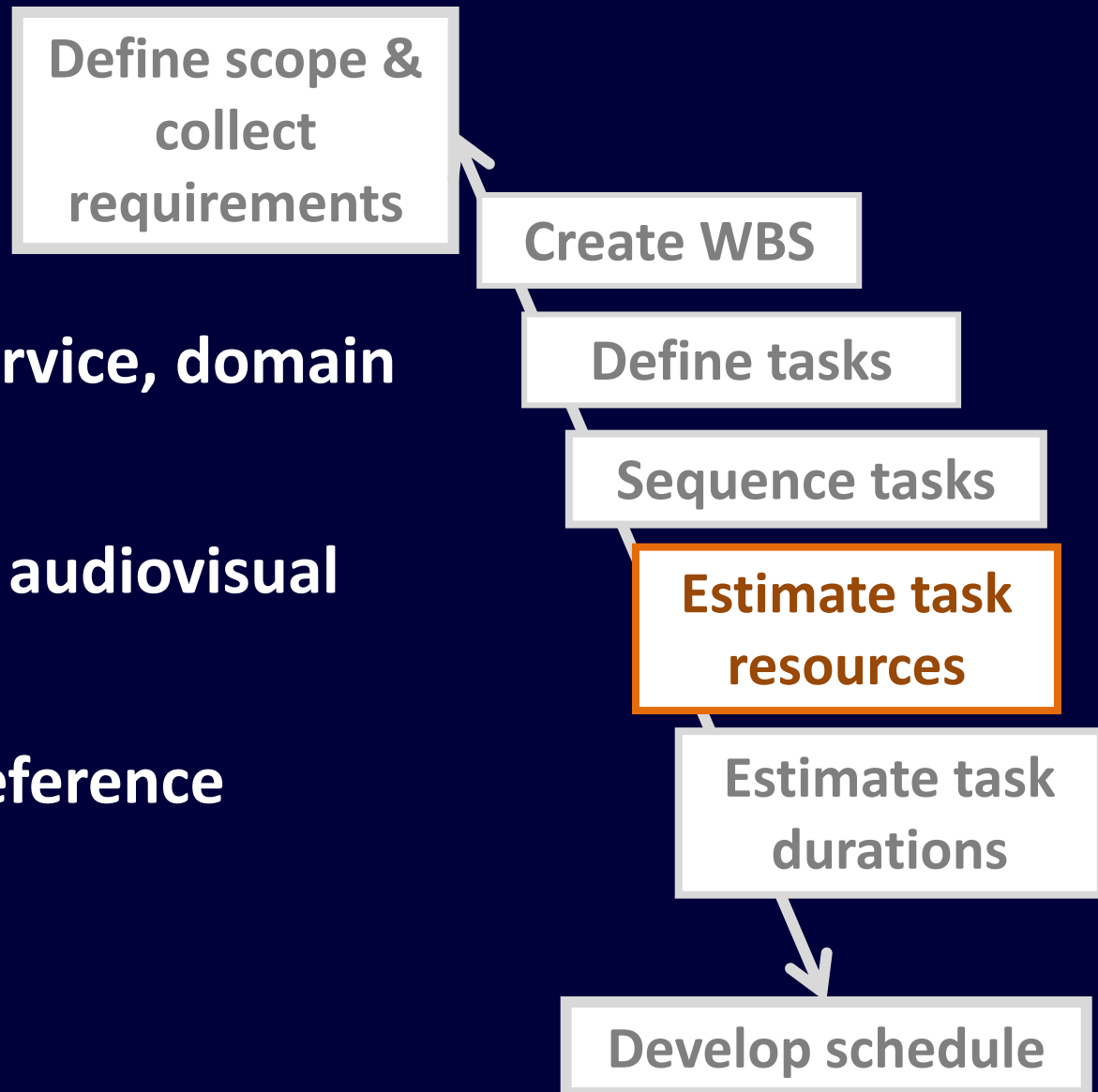
Estimate task resources (4)

- Human resources
- Offices (building, floor space, furniture...)
- Workstations (computers and software licences)

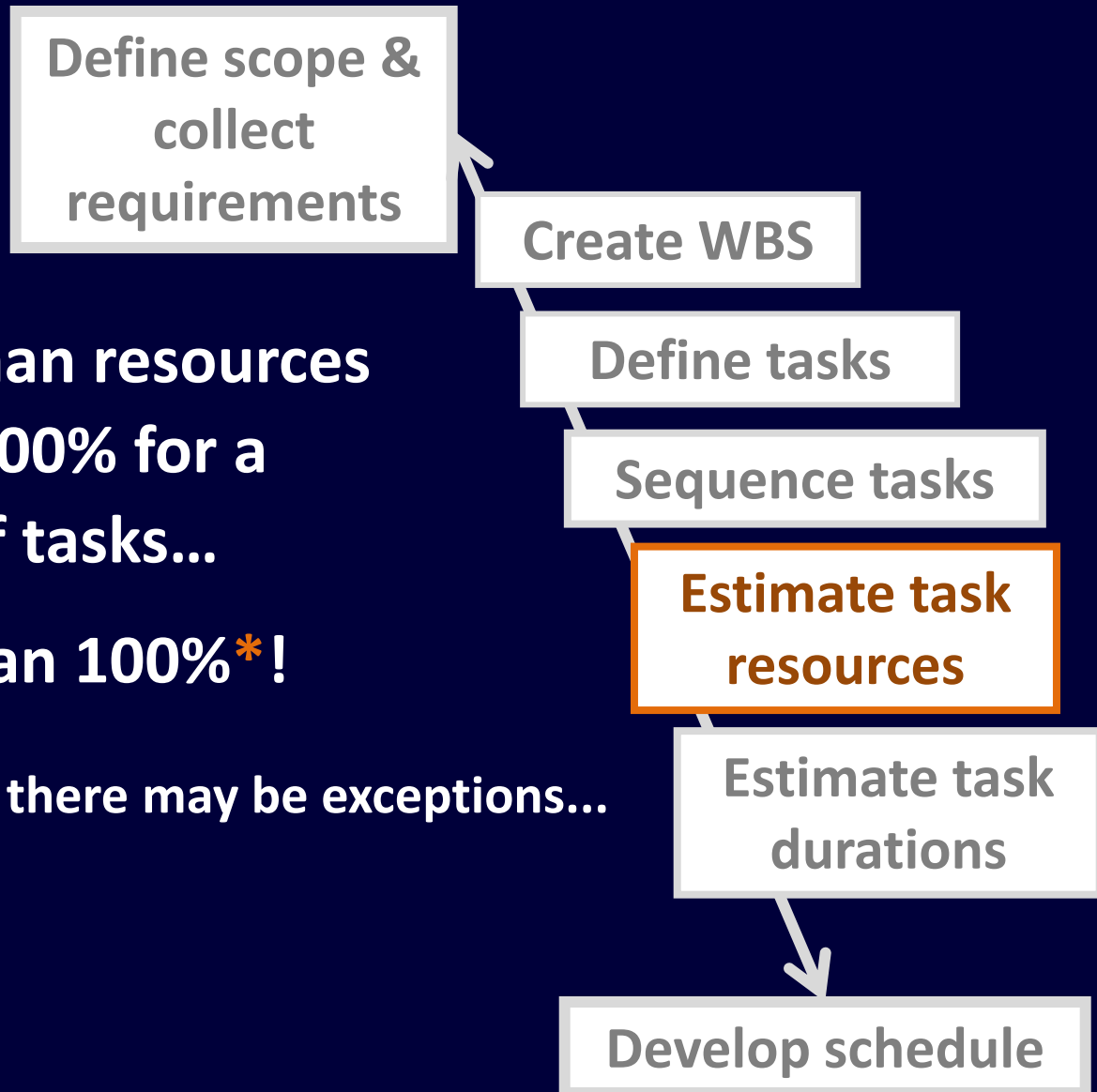


Estimate task resources (5)

- Servers, hosting service, domain name rental, etc.
- Printers, scanners, audiovisual equipment, etc.
- Documentation (reference books, etc.)
- ...



Estimate task resources (6)

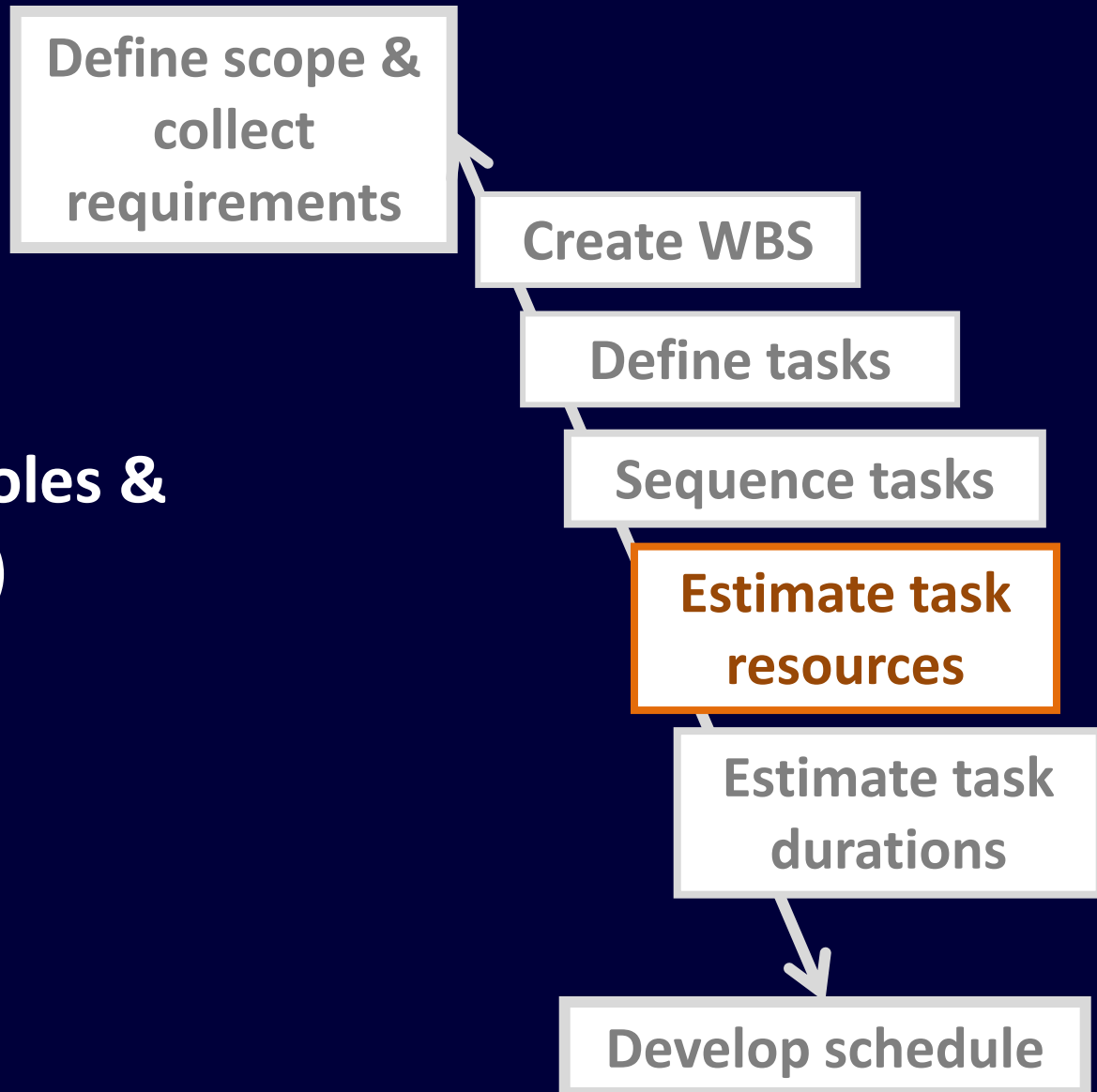


- Availability of human resources may be less than 100% for a given task or set of tasks...

✓ but no more than 100%*!

* there may be exceptions...

Estimate task resources (7)



➤ Task resource list:

- ✓ people (skills, roles & responsibilities)
- ✓ equipment
- ✓ materials
- ✓ etc.

Resource sheet example: EXONE - CTR

Project manager
Senior technical consultant
Junior technical consultant
Developer 1
Developer 2
Tester 1
Tester 2
Client

Resource Name ▼	Type ▼	Max. Units ▼
PM	Work	100%
STC	Work	100%
JTC	Work	100%
DVPR1	Work	100%
DVPR2	Work	100%
TSTR1	Work	100%
TSTR2	Work	100%
CLT	Work	100%
TRAVEL	Cost	

➤ **Recommendation:** use abbreviations!

Resource sheet example: EXONE - CLT

Overall project manager

Editor 1

Editor 2

Editor 3

Editor 4

Data engineer

Proofreader 1

Proofreader 2

Testing service provider

Contractor

Resource Name	Type	Max. Units
OPM	Work	100%
EDTR1	Work	100%
EDTR2	Work	100%
EDTR3	Work	100%
EDTR4	Work	100%
DATENG	Work	100%
PRFRDR1	Work	100%
PRFRDR2	Work	100%
TSTSP	Work	100%
CTR	Work	100%
CTR_COST	Cost	
HW	Material	
MMLIC	Material	
TRAVEL	Cost	

Resource ass'g't ex.: EXONE - Contractor

	WBS	Task Name	Predecessors	Resource Names
1	1	PROJECT EXONE		
2	1.1	REQUIREMENTS		
3	1.1.1	Review and complete requirements & plan with client		STC;DVPR1;CLT;PM
4	1.1.2	Final discussion and agreement with client on req'ts & plan	3	CLT;PM
5	1.2	DESIGN		
6	1.2.1	Write design specifications	4	DVPR1;STC
7	1.2.2	Check design with respect to requirements	6	DVPR1;STC;PM[50%]
8	1.2.3	Meet with client to discuss & agree on design	7	STC;PM[50%];DVPR1;CLT
9	1.3	IMPLEMENTATION		
10	1.3.1	Coding - Alpha version	8	DVPR2;DVPR1
11	1.3.2	Debugging phase 1 (following internal Alpha testing)	27; 10	DVPR2;DVPR1
12	1.3.3	Production of Alpha version and delivery to client	22	DVPR2
13	1.3.4	Debugging phase 2 (following client Alpha testing)	28	DVPR1;DVPR2
14	1.3.5	Coding - Beta version	13	DVPR2;DVPR1
15	1.3.6	Debugging phase 3 (following internal Beta testing)	29; 14	DVPR2;DVPR1
16	1.3.7	Production of Beta version and delivery to client	24	DVPR2
17	1.3.8	Debugging phase 4 (following client Beta testing)	30	DVPR1;DVPR2
18	1.3.9	Production of Final version and delivery to client	17	DVPR2
19	1.3.10	Debugging phase 5 & delivery (following client Final testing)	31	DVPR2;DVPR1
20	1.4	INTEGRATION		
21	1.4.1	Delivery of content subset by client	11FF-2 days	CLT
22	1.4.2	Integration of content subset	21; 11	DVPR2
23	1.4.3	Delivery of complementary content by client	15FF-2 days	CLT
24	1.4.4	Integration of complementary content	23; 15	DVPR2
25	1.5	TESTING & ACCEPTANCE		
26	1.5.1	Prepare test plan and test cases	8	STC[50%];JTC
27	1.5.2	Internal testing - Alpha version	10SS+3 days; 26	TSTR1; TSTR2
28	1.5.3	Alpha testing by client	12	CLT
29	1.5.4	Internal testing - Beta version	14SS+5 days	TSTR1; TSTR2
30	1.5.5	Beta testing by client	16	CLT
31	1.5.6	Final testing by client	18	CLT
32	1.5.7	Acceptance by client	19	CLT
33	1.6	DEPLOYMENT AT CLIENT'S SITE	32	DVPR2;JTC; TRAVEL[€ 750.00]
34	1.7	PROJECT MANAGEMENT (After Req'ts WP & before Closure)	2; 33FF	PM[50%]
35	1.8	PROJECT CLOSURE	34	DVPR1;PM;STC; TSTR1;CLT[50%]

Resource ass'g't ex.: EXONE - Client

	WBS	Task Name	Predecessors	Resource Names
1	1	PROJECT EXONE		
2	1.1	REQUIREMENTS		
3	1.1.1	Review and complete requirements & plan with contractor		CTR; OPM; DATENG; TRAVEL[€ 1,000.00]
4	1.1.2	Final discussion and agreement with contractor on req'ts & plan	3	CTR; OPM
5	1.2	SOFTWARE DESIGN		
6	1.2.1	Write and check design specifications	4	CTR
7	1.2.2	Meet with contractor to discuss & agree on design	6	OPM[50%]; CTR; TRAVEL[€ 400.00]
8	1.3	SOFTWARE IMPLEMENTATION		
9	1.3.1	Coding, internal testing & bug fixing - Alpha version	7	CTR
10	1.3.2	Delivery of Alpha version by contractor	21	CTR
11	1.3.3	Debugging following Alpha testing	28	CTR
12	1.3.4	Coding, internal testing & bug fixing - Beta version	11	CTR
13	1.3.5	Delivery of Beta version by contractor	25; 12	CTR
14	1.3.6	Debugging following Beta testing	29	CTR
15	1.3.7	Delivery of Final version by contractor	14	CTR
16	1.3.8	Debugging following Final testing & delivery for acceptance	30	CTR
17	1.4	CONTENT CREATION & INTEGRATION		
18	1.4.1	Creation of content subset	7	EDTR1; EDTR2; EDTR3; EDTR4
19	1.4.2	Proofreading of content subset	18SS+4 days	PRFRDR1; PRFRDR2
20	1.4.3	Preparation of content subset & delivery to contractor	9FF-2 days; 19	DATENG
21	1.4.4	Integration of content subset	20; 9	CTR
22	1.4.5	Creation of complementary content	28	EDTR1; EDTR2; EDTR3; EDTR4
23	1.4.6	Proofreading of complementary content	22SS+4 days	PRFRDR1; PRFRDR2
24	1.4.7	Preparation of complementary content & delivery to contractor	12FF-2 days; 23	DATENG
25	1.4.8	Integration of complementary content	24; 12	CTR
26	1.5	TESTING & ACCEPTANCE		
27	1.5.1	Prepare test plan and test cases	18	EDTR1; EDTR2
28	1.5.2	Alpha testing	10; 27	EDTR3; EDTR4
29	1.5.3	Beta testing	13	EDTR3; EDTR4; TSTSP
30	1.5.4	Final testing	15	EDTR3; EDTR4; TSTSP[50%]
31	1.5.5	Acceptance	16	OPM[50%]; EDTR1; EDTR2; EDTR3; EDTR4
32	1.6	DEPLOYMENT	31	CTR
33	1.7	PROJECT MANAGEMENT (After Req'ts WP & before Closure)	2; 32FF	OPM[50%]
34	1.8	CONTRACTOR'S PROJECT CLOSURE	33	OPM[50%]; CTR; TRAVEL[€ 250.00]
35	1.9	OVERALL PROJECT CLOSURE	34	DATENG; EDTR1; EDTR3; OPM; EDTR2; EDTR4

Part-time work examples: EXONE - CTR

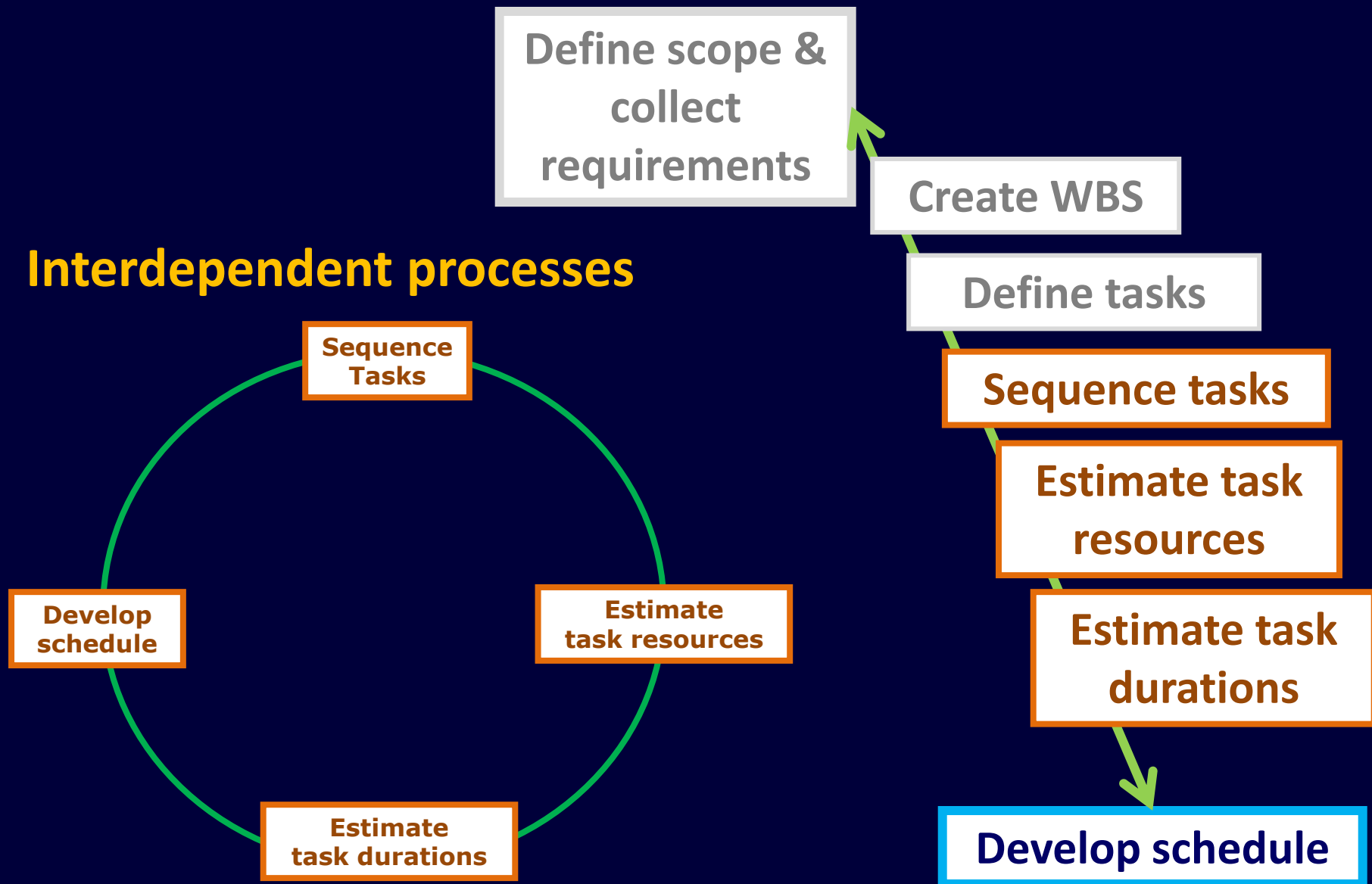
	WBS	Task Name	Predecessors	Resource Names
1	1	PROJECT EXONE		
2	1.1	REQUIREMENTS		
3	1.1.1	Review and complete requirements & plan with client		STC;DVPR1;CLT;PM
4	1.1.2	Final discussion and agreement with client on req'ts & plan	3	CLT;PM
5	1.2	DESIGN		
6	1.2.1	Write design specifications	4	DVPR1;STC
7	1.2.2	Check design with respect to requirements	6	DVPR1;STC;PM[50%]
8	1.2.3	Meet with client to discuss & agree on design	7	STC;PM[50%];DVPR1;CLT
9	1.3	IMPLEMENTATION		
10	1.3.1	Coding - Alpha version	8	DVPR2;DVPR1
11	1.3.2	Debugging phase 1 (following internal Alpha testing)	27; 10	DVPR2;DVPR1
12	1.3.3	Production of Alpha version and delivery to client	22	DVPR2
13	1.3.4	Debugging phase 2 (following client Alpha testing)	28	DVPR1;DVPR2
14	1.3.5	Coding - Beta version	13	DVPR2;DVPR1
15	1.3.6	Debugging phase 3 (following internal Beta testing)	29; 14	DVPR2;DVPR1
16	1.3.7	Production of Beta version and delivery to client	24	DVPR2
17	1.3.8	Debugging phase 4 (following client Beta testing)	30	DVPR1;DVPR2
18	1.3.9	Production of Final version and delivery to client	17	DVPR2
19	1.3.10	Debugging phase 5 & delivery (following client Final testing)	31	DVPR2;DVPR1
20	1.4	INTEGRATION		
21	1.4.1	Delivery of content subset by client	11FF-2 days	CLT
22	1.4.2	Integration of content subset	21; 11	DVPR2
23	1.4.3	Delivery of complementary content by client	15FF-2 days	CLT
24	1.4.4	Integration of complementary content	23; 15	DVPR2
25	1.5	TESTING & ACCEPTANCE		
26	1.5.1	Prepare test plan and test cases	8	STC[50%];JTC
27	1.5.2	Internal testing - Alpha version	10SS+3 days;26	TSTR1;TSTR2
28	1.5.3	Alpha testing by client	12	CLT
29	1.5.4	Internal testing - Beta version	14SS+5 days	TSTR1;TSTR2
30	1.5.5	Beta testing by client	16	CLT
31	1.5.6	Final testing by client	18	CLT
32	1.5.7	Acceptance by client	19	CLT
33	1.6	DEPLOYMENT AT CLIENT'S SITE	32	DVPR2;JTC;TRAVEL[€ 750.00]
34	1.7	PROJECT MANAGEMENT (After Req'ts WP & before Closure)	2;33FF	PM[50%]
35	1.8	PROJECT CLOSURE	34	DVPR1;PM;STC;TSTR1;CLT[50%]

Part-time work examples: EXONE - CLT

	WBS	Task Name	Predecessors	Resource Names
1	1	PROJECT EXONE		
2	1.1	REQUIREMENTS		
3	1.1.1	Review and complete requirements & plan with contractor		CTR; OPM; DATENG; TRAVEL[€ 1,000.00]
4	1.1.2	Final discussion and agreement with contractor on req'ts & plan	3	CTR; OPM
5	1.2	SOFTWARE DESIGN		
6	1.2.1	Write and check design specifications	4	CTR
7	1.2.2	Meet with contractor to discuss & agree on design	6	OPM[50%]; CTR; TRAVEL[€ 400.00]
8	1.3	SOFTWARE IMPLEMENTATION		
9	1.3.1	Coding, internal testing & bug fixing - Alpha version	7	CTR
10	1.3.2	Delivery of Alpha version by contractor	21	CTR
11	1.3.3	Debugging following Alpha testing	28	CTR
12	1.3.4	Coding, internal testing & bug fixing - Beta version	11	CTR
13	1.3.5	Delivery of Beta version by contractor	25; 12	CTR
14	1.3.6	Debugging following Beta testing	29	CTR
15	1.3.7	Delivery of Final version by contractor	14	CTR
16	1.3.8	Debugging following Final testing & delivery for acceptance	30	CTR
17	1.4	CONTENT CREATION & INTEGRATION		
18	1.4.1	Creation of content subset	7	EDTR1; EDTR2; EDTR3; EDTR4
19	1.4.2	Proofreading of content subset	18SS+4 days	PRFRDR1; PRFRDR2
20	1.4.3	Preparation of content subset & delivery to contractor	9FF-2 days; 19	DATENG
21	1.4.4	Integration of content subset	20; 9	CTR
22	1.4.5	Creation of complementary content	28	EDTR1; EDTR2; EDTR3; EDTR4
23	1.4.6	Proofreading of complementary content	22SS+4 days	PRFRDR1; PRFRDR2
24	1.4.7	Preparation of complementary content & delivery to contractor	12FF-2 days; 23	DATENG
25	1.4.8	Integration of complementary content	24; 12	CTR
26	1.5	TESTING & ACCEPTANCE		
27	1.5.1	Prepare test plan and test cases	18	EDTR1; EDTR2
28	1.5.2	Alpha testing	10; 27	EDTR3; EDTR4
29	1.5.3	Beta testing	13	EDTR3; EDTR4; TSTSP
30	1.5.4	Final testing	15	EDTR3; EDTR4; TSTSP[50%]
31	1.5.5	Acceptance	16	OPM[50%]; EDTR1; EDTR2; EDTR3; EDTR4
32	1.6	DEPLOYMENT	31	CTR
33	1.7	PROJECT MANAGEMENT (After Req'ts WP & before Closure)	2; 32FF	OPM[50%]
34	1.8	CONTRACTOR'S PROJECT CLOSURE	33	OPM[50%]; CTR; TRAVEL[€ 250.00]
35	1.9	OVERALL PROJECT CLOSURE	34	DATENG; EDTR1; EDTR3; OPM; EDTR2; EDTR4

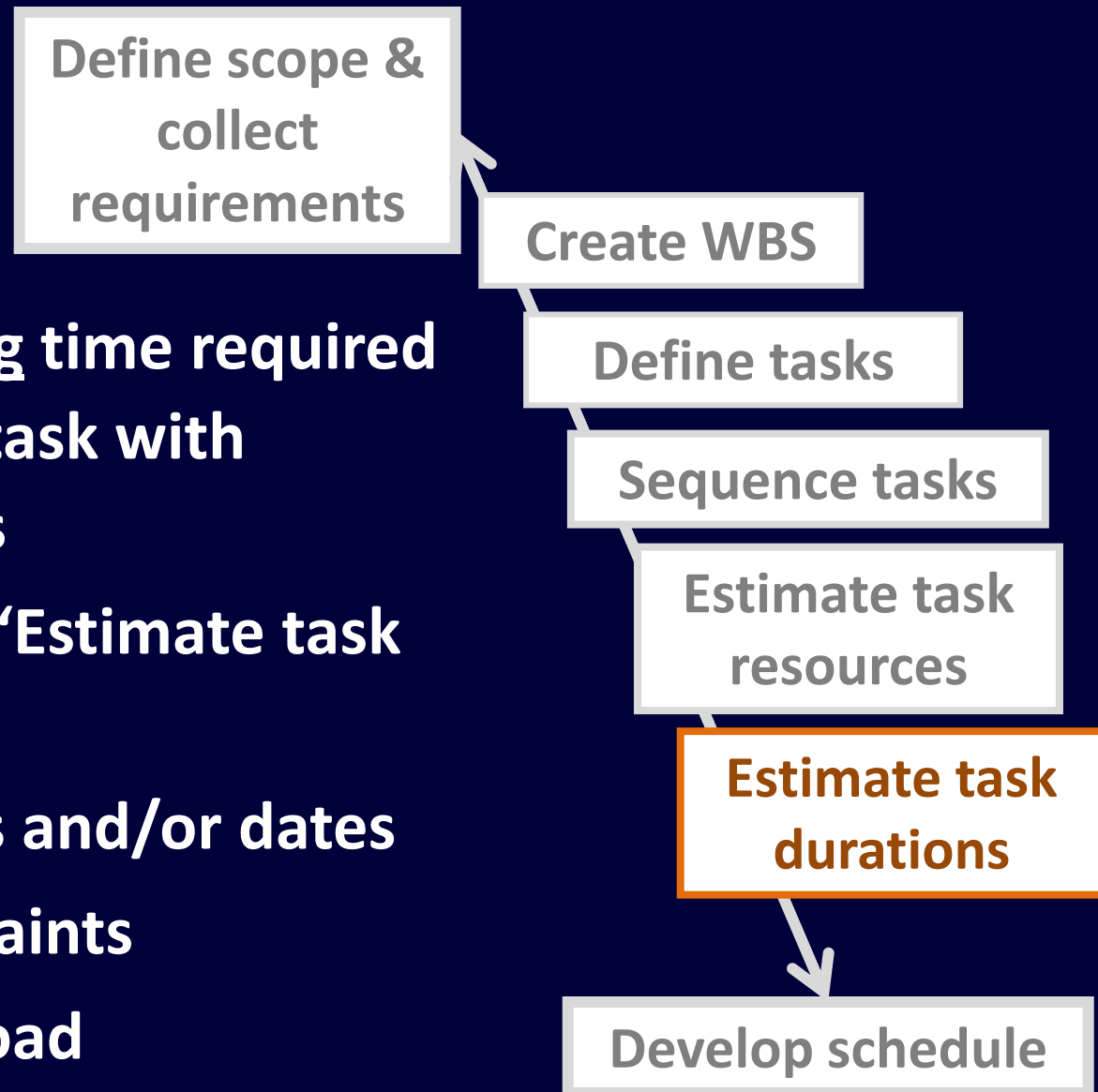
Questions?

Sequence, resources, durations, schedule



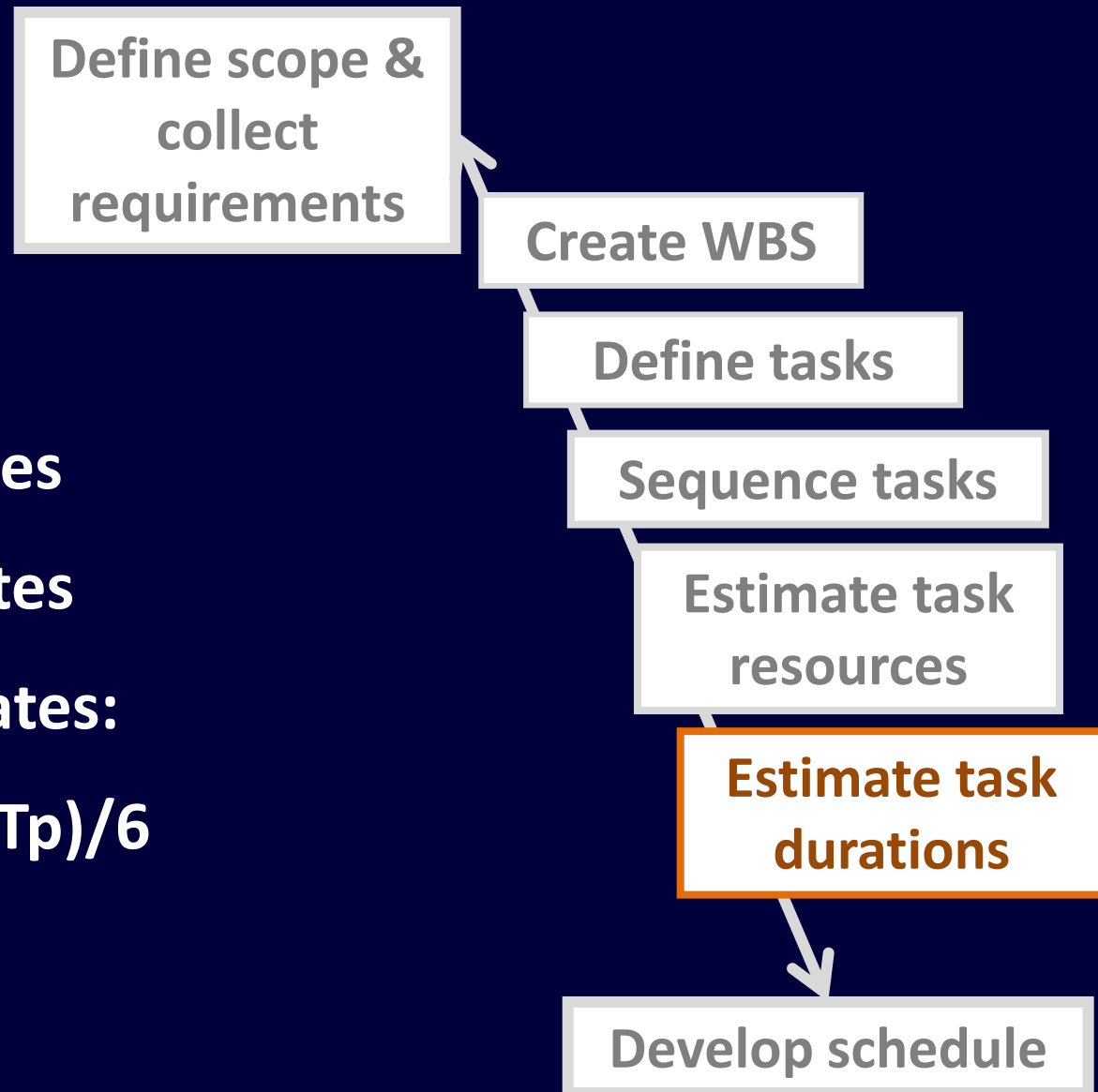
Estimate task durations (1)

- Amount of working time required to complete each task with assigned resources
- Closely related to “Estimate task resources”
- Imposed durations and/or dates
 - ✓ planning constraints
- Duration vs workload



Estimate task durations (2)

- Expert judgment
- Analogous estimates
- Parametric estimates
- Three-point estimates:
 - ✓ $T_e = (T_o + 4 \times T_m + T_p) / 6$
- Reserve analysis



Example of simulation: EHM indexing

- Number of articles to index: 50,000
- Number of minutes measured per article: 5
- Total number of minutes required: 250,000
- Margin of error (as a precaution...): 15%
- Number of minutes required after adjustment: 287,500
- Number of hours: 4,792
- Number of 7-hour days: 685
- Number of 5-day weeks: 137
- Number of 4-week months calculated for task: 34 (A)
- Imposed maximum lead time in months: 6 (B)
- Number of persons required: 6 ($= A/B$, rounded)

Duration vs Workload (reminder)

➤ Workload = 3 person-days



➤ Duration = 3 days



➤ Duration = 1 day

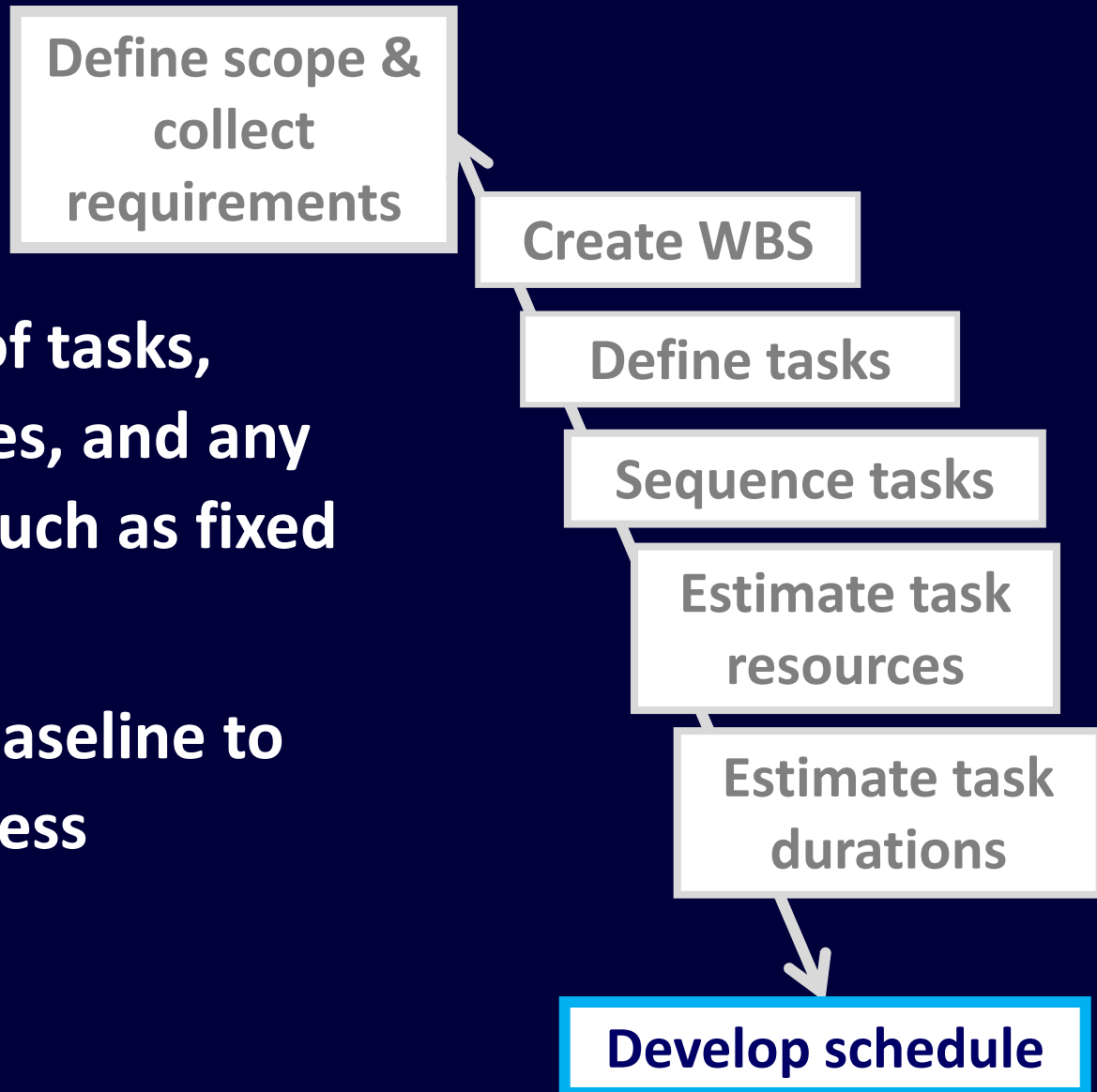
Duration & Workload: EXONE - CTR

	WBS	Task Name	Predecessors	Resource Names	Duration	Work
1	1	PROJECT EXONE			65 days	177 days
2	1.1	REQUIREMENTS			4 days	14 days
3	1.1.1	Review and complete requirements & plan with client		STC;DVPR1;CLT;PM	3 days	12 days
4	1.1.2	Final discussion and agreement with client on req'ts & plan	3	CLT;PM	1 day	2 days
5	1.2	DESIGN			11 days	26 days
6	1.2.1	Write design specifications	4	DVPR1;STC	7 days	14 days
7	1.2.2	Check design with respect to requirements	6	DVPR1;STC;PM[50%]	2 days	5 days
8	1.2.3	Meet with client to discuss & agree on design	7	STC;PM[50%];DVPR1;CLT	2 days	7 days
9	1.3	IMPLEMENTATION			46 days	61 days
10	1.3.1	Coding - Alpha version	8	DVPR2;DVPR1	7 days	14 days
11	1.3.2	Debugging phase 1 (following internal Alpha testing)	27; 10	DVPR2;DVPR1	3 days	6 days
12	1.3.3	Production of Alpha version and delivery to client	22	DVPR2	1 day	1 day
13	1.3.4	Debugging phase 2 (following client Alpha testing)	28	DVPR1;DVPR2	2 days	4 days
14	1.3.5	Coding - Beta version	13	DVPR2;DVPR1	8 days	16 days
15	1.3.6	Debugging phase 3 (following internal Beta testing)	29; 14	DVPR2;DVPR1	3 days	6 days
16	1.3.7	Production of Beta version and delivery to client	24	DVPR2	1 day	1 day
17	1.3.8	Debugging phase 4 (following client Beta testing)	30	DVPR1;DVPR2	4 days	8 days
18	1.3.9	Production of Final version and delivery to client	17	DVPR2	1 day	1 day
19	1.3.10	Debugging phase 5 & delivery (following client Final testing)	31	DVPR2;DVPR1	2 days	4 days
20	1.4	INTEGRATION			23 days	5 days
21	1.4.1	Delivery of content subset by client	11FF-2 days	CLT	1 day	1 day
22	1.4.2	Integration of content subset	21; 11	DVPR2	1 day	1 day
23	1.4.3	Delivery of complementary content by client	15FF-2 days	CLT	1 day	1 day
24	1.4.4	Integration of complementary content	23; 15	DVPR2	2 days	2 days
25	1.5	TESTING & ACCEPTANCE			47 days	32.5 days
26	1.5.1	Prepare test plan and test cases	8	STC[50%];JTC	5 days	7.5 days
27	1.5.2	Internal testing - Alpha version	10SS+3 days;26	TSTR1;TSTR2	4 days	8 days
28	1.5.3	Alpha testing by client	12	CLT	2 days	2 days
29	1.5.4	Internal testing - Beta version	14SS+5 days	TSTR1;TSTR2	4 days	8 days
30	1.5.5	Beta testing by client	16	CLT	4 days	4 days
31	1.5.6	Final testing by client	18	CLT	2 days	2 days
32	1.5.7	Acceptance by client	19	CLT	1 day	1 day
33	1.6	DEPLOYMENT AT CLIENT'S SITE	32	DVPR2;JTC;TRAVEL[€ 750.00]	2 days	4 days
34	1.7	PROJECT MANAGEMENT (After Req'ts WP & before Closure)	2; 33FF	PM[50%]	60 days	30 days
35	1.8	PROJECT CLOSURE	34	DVPR1;PM;STC;TSTR1;CLT[50%]	1 day	4.5 days

Duration & Workload: EXONE - CLT

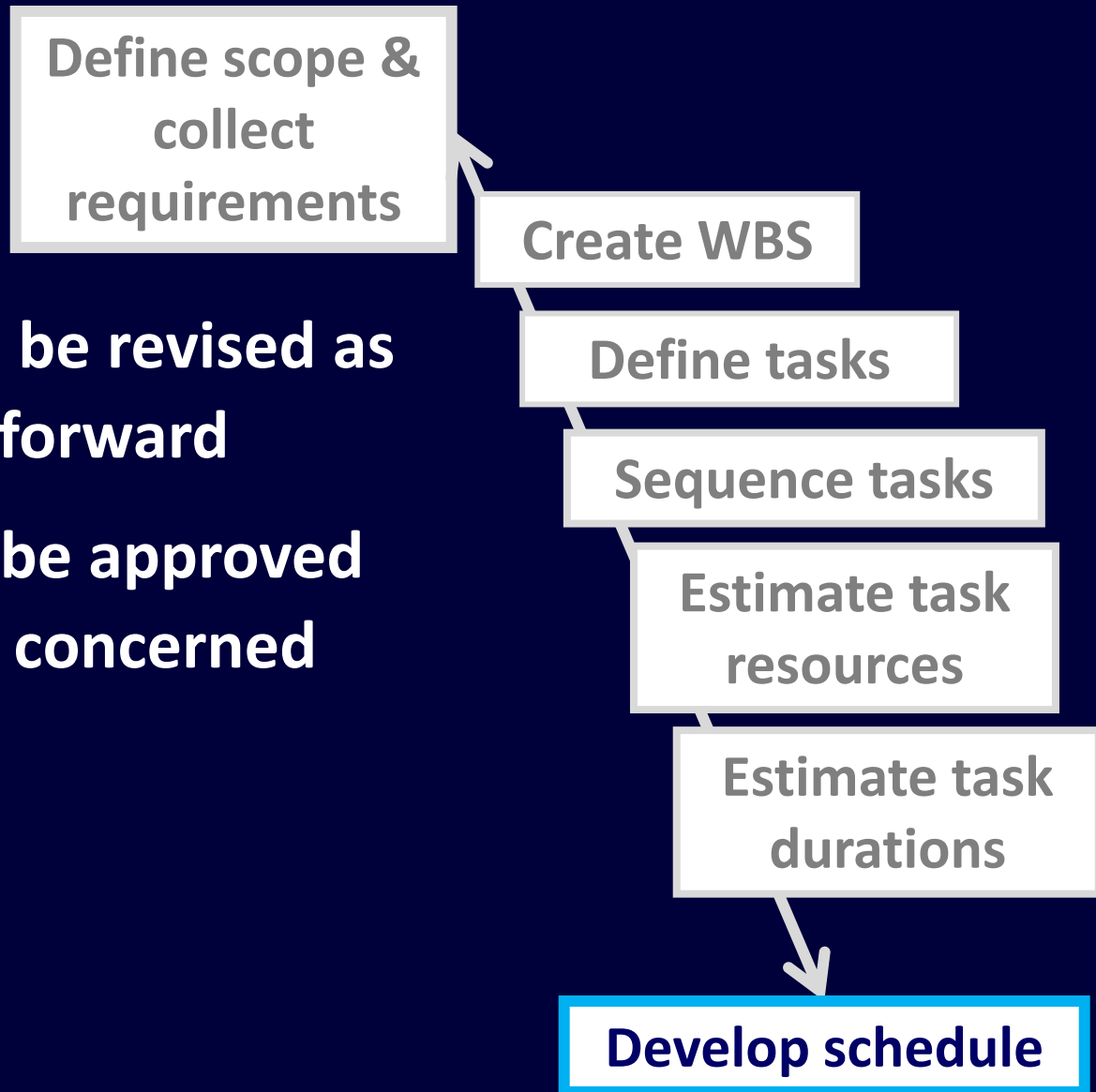
	WBS	Task Name	Predecessors	Resource Names	Duration	Work
1	1	PROJECT EXONE			66 days	200 days
2	1.1	REQUIREMENTS			4 days	11 days
3	1.1.1	Review and complete requirements & plan with contractor		CTR;OPM;DATENG;TRAVEL[€ 1,000.00]	3 days	9 days
4	1.1.2	Final discussion and agreement with contractor on req'ts & plan	3	CTR;OPM	1 day	2 days
5	1.2	SOFTWARE DESIGN			11 days	12 days
6	1.2.1	Write and check design specifications	4	CTR	9 days	9 days
7	1.2.2	Meet with contractor to discuss & agree on design	6	OPM[50%];CTR;TRAVEL[€ 400.00]	2 days	3 days
8	1.3	SOFTWARE IMPLEMENTATION			46 days	35 days
9	1.3.1	Coding, internal testing & bug fixing - Alpha version	7	CTR	12 days	12 days
10	1.3.2	Delivery of Alpha version by contractor	21	CTR	1 day	1 day
11	1.3.3	Debugging following Alpha testing	28	CTR	2 days	2 days
12	1.3.4	Coding, internal testing & bug fixing - Beta version	11	CTR	12 days	12 days
13	1.3.5	Delivery of Beta version by contractor	25;12	CTR	1 day	1 day
14	1.3.6	Debugging following Beta testing	29	CTR	4 days	4 days
15	1.3.7	Delivery of Final version by contractor	14	CTR	1 day	1 day
16	1.3.8	Debugging following Final testing & delivery for acceptance	30	CTR	2 days	2 days
17	1.4	CONTENT CREATION & INTEGRATION			32 days	69 days
18	1.4.1	Creation of content subset	7	EDTR1;EDTR2;EDTR3;EDTR4	6 days	24 days
19	1.4.2	Proofreading of content subset	18SS+4 days	PRFRDR1;PRFRDR2	3 days	6 days
20	1.4.3	Preparation of content subset & delivery to contractor	9FF-2 days;19	DATENG	3 days	3 days
21	1.4.4	Integration of content subset	20;9	CTR	1 day	1 day
22	1.4.5	Creation of complementary content	28	EDTR1;EDTR2;EDTR3;EDTR4	6 days	24 days
23	1.4.6	Proofreading of complementary content	22SS+4 days	PRFRDR1;PRFRDR2	3 days	6 days
24	1.4.7	Preparation of complementary content & delivery to contractor	12FF-2 days;23	DATENG	3 days	3 days
25	1.4.8	Integration of complementary content	24;12	CTR	2 days	2 days
26	1.5	TESTING & ACCEPTANCE			41 days	33.5 days
27	1.5.1	Prepare test plan and test cases	18	EDTR1;EDTR2	4 days	8 days
28	1.5.2	Alpha testing	10;27	EDTR3;EDTR4	2 days	4 days
29	1.5.3	Beta testing	13	EDTR3;EDTR4;TSTSP	4 days	12 days
30	1.5.4	Final testing	15	EDTR3;EDTR4;TSTSP[50%]	2 days	5 days
31	1.5.5	Acceptance	16	OPM[50%];EDTR1;EDTR2;EDTR3;EDTR4	1 day	4.5 days
32	1.6	DEPLOYMENT	31	CTR	2 days	2 days
33	1.7	PROJECT MANAGEMENT (After Req'ts WP & before Closure)	2;32FF	OPM[50%]	60 days	30 days
34	1.8	CONTRACTOR'S PROJECT CLOSURE	33	OPM[50%];CTR;TRAVEL[€ 250.00]	1 day	1.5 days
35	1.9	OVERALL PROJECT CLOSURE	34	DATENG;EDTR1;EDTR3;OPM;EDTR2;EDTR4	1 day	6 days

Develop the schedule (1)



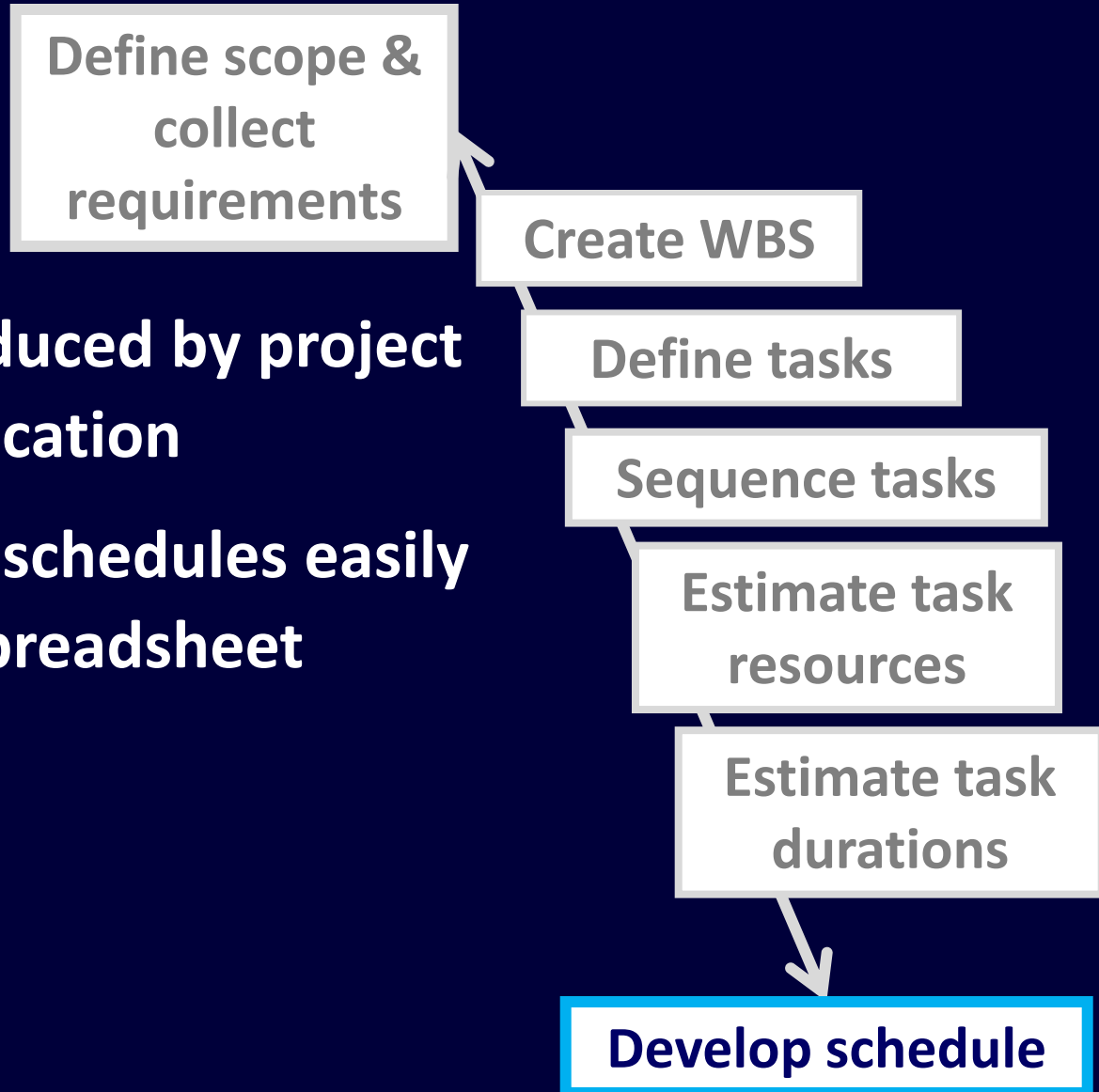
- **Input = sequence of tasks, durations, resources, and any other constraints such as fixed milestones**
- **Initial schedule = baseline to track project progress**

Develop the schedule (2)



- **Generally needs to be revised as the project moves forward**
- **Major revisions to be approved by all stakeholders concerned**

Develop the schedule (3)



- **Automatically produced by project management application**
- **Simple (summary) schedules easily produced with a spreadsheet**

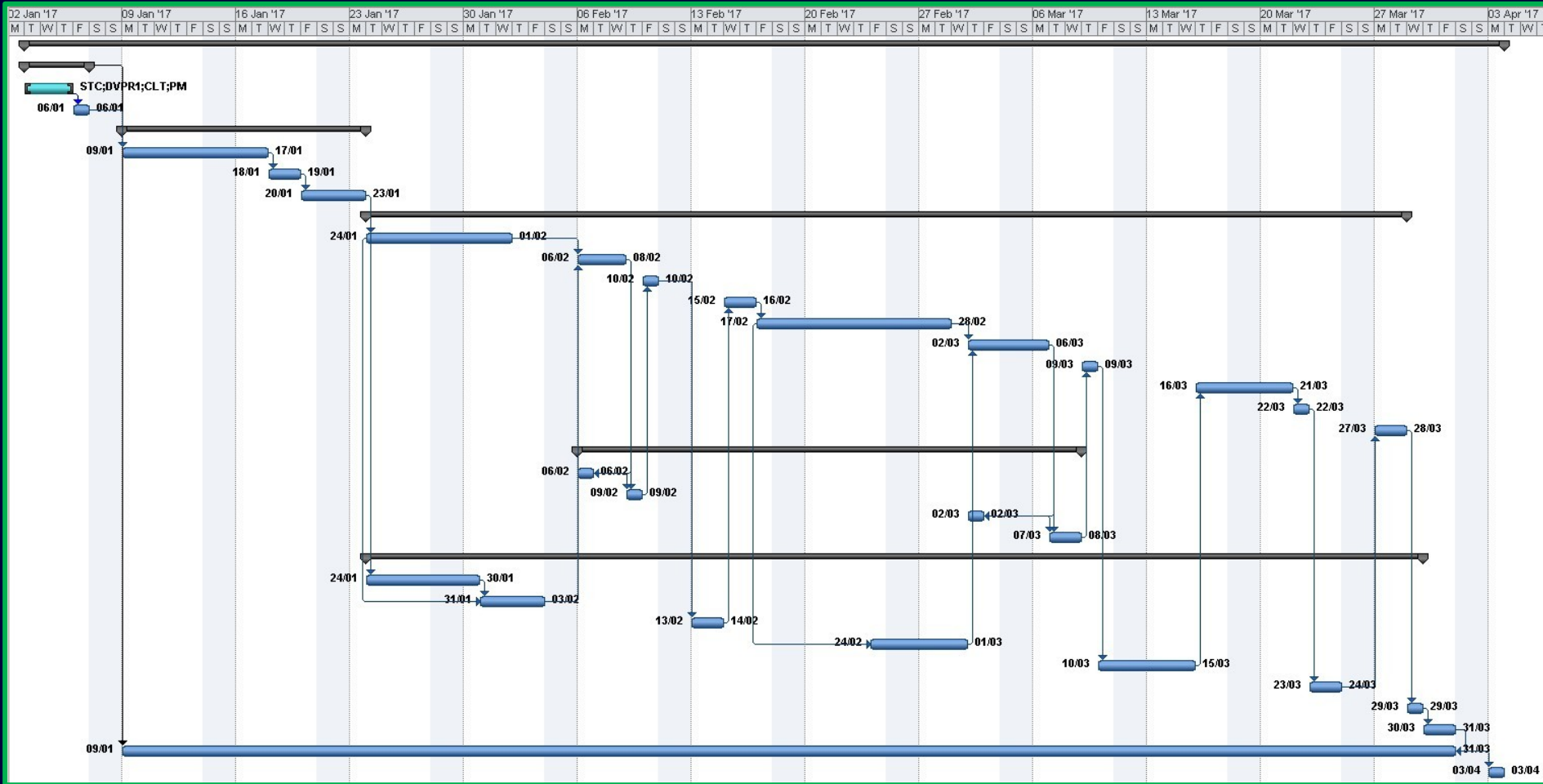
Start & End dates: EXONE - CTR

	WBS	Task Name	Predecessors	Resource Names	Duration	Start	Finish
1	1	PROJECT EXONE			65 days	03/01/17	03/04/17
2	1.1	REQUIREMENTS			4 days	03/01/17	06/01/17
3	1.1.1	Review and complete requirements & plan with client		STC;DVPR1;CLT;PM	3 days	03/01/17	05/01/17
4	1.1.2	Final discussion and agreement with client on req'ts & plan	3	CLT;PM	1 day	06/01/17	06/01/17
5	1.2	DESIGN			11 days	09/01/17	23/01/17
6	1.2.1	Write design specifications	4	DVPR1;STC	7 days	09/01/17	17/01/17
7	1.2.2	Check design with respect to requirements	6	DVPR1;STC;PM[50%]	2 days	18/01/17	19/01/17
8	1.2.3	Meet with client to discuss & agree on design	7	STC;PM[50%];DVPR1;CLT	2 days	20/01/17	23/01/17
9	1.3	IMPLEMENTATION			46 days	24/01/17	28/03/17
10	1.3.1	Coding - Alpha version	8	DVPR2;DVPR1	7 days	24/01/17	01/02/17
11	1.3.2	Debugging phase 1 (following internal Alpha testing)	27;10	DVPR2;DVPR1	3 days	06/02/17	08/02/17
12	1.3.3	Production of Alpha version and delivery to client	22	DVPR2	1 day	10/02/17	10/02/17
13	1.3.4	Debugging phase 2 (following client Alpha testing)	28	DVPR1;DVPR2	2 days	15/02/17	16/02/17
14	1.3.5	Coding - Beta version	13	DVPR2;DVPR1	8 days	17/02/17	28/02/17
15	1.3.6	Debugging phase 3 (following internal Beta testing)	29;14	DVPR2;DVPR1	3 days	02/03/17	06/03/17
16	1.3.7	Production of Beta version and delivery to client	24	DVPR2	1 day	09/03/17	09/03/17
17	1.3.8	Debugging phase 4 (following client Beta testing)	30	DVPR1;DVPR2	4 days	16/03/17	21/03/17
18	1.3.9	Production of Final version and delivery to client	17	DVPR2	1 day	22/03/17	22/03/17
19	1.3.10	Debugging phase 5 & delivery (following client Final testing)	31	DVPR2;DVPR1	2 days	27/03/17	28/03/17
20	1.4	INTEGRATION			23 days	06/02/17	08/03/17
21	1.4.1	Delivery of content subset by client	11FF-2 days	CLT	1 day	06/02/17	06/02/17
22	1.4.2	Integration of content subset	21;11	DVPR2	1 day	09/02/17	09/02/17
23	1.4.3	Delivery of complementary content by client	15FF-2 days	CLT	1 day	02/03/17	02/03/17
24	1.4.4	Integration of complementary content	23;15	DVPR2	2 days	07/03/17	08/03/17
25	1.5	TESTING & ACCEPTANCE			47 days	24/01/17	29/03/17
26	1.5.1	Prepare test plan and test cases	8	STC[50%];JTC	5 days	24/01/17	30/01/17
27	1.5.2	Internal testing - Alpha version	10SS+3 days;26	TSTR1;TSTR2	4 days	31/01/17	03/02/17
28	1.5.3	Alpha testing by client	12	CLT	2 days	13/02/17	14/02/17
29	1.5.4	Internal testing - Beta version	14SS+5 days	TSTR1;TSTR2	4 days	24/02/17	01/03/17
30	1.5.5	Beta testing by client	16	CLT	4 days	10/03/17	15/03/17
31	1.5.6	Final testing by client	18	CLT	2 days	23/03/17	24/03/17
32	1.5.7	Acceptance by client	19	CLT	1 day	29/03/17	29/03/17
33	1.6	DEPLOYMENT AT CLIENT'S SITE	32	DVPR2;JTC;TRAVEL[€ 750.00]	2 days	30/03/17	31/03/17
34	1.7	PROJECT MANAGEMENT (After Req'ts WP & before Closure)	2;33FF	PM[50%]	60 days	09/01/17	31/03/17
35	1.8	PROJECT CLOSURE	34	DVPR1;PM;STC;TSTR1;CLT[50%]	1 day	03/04/17	03/04/17

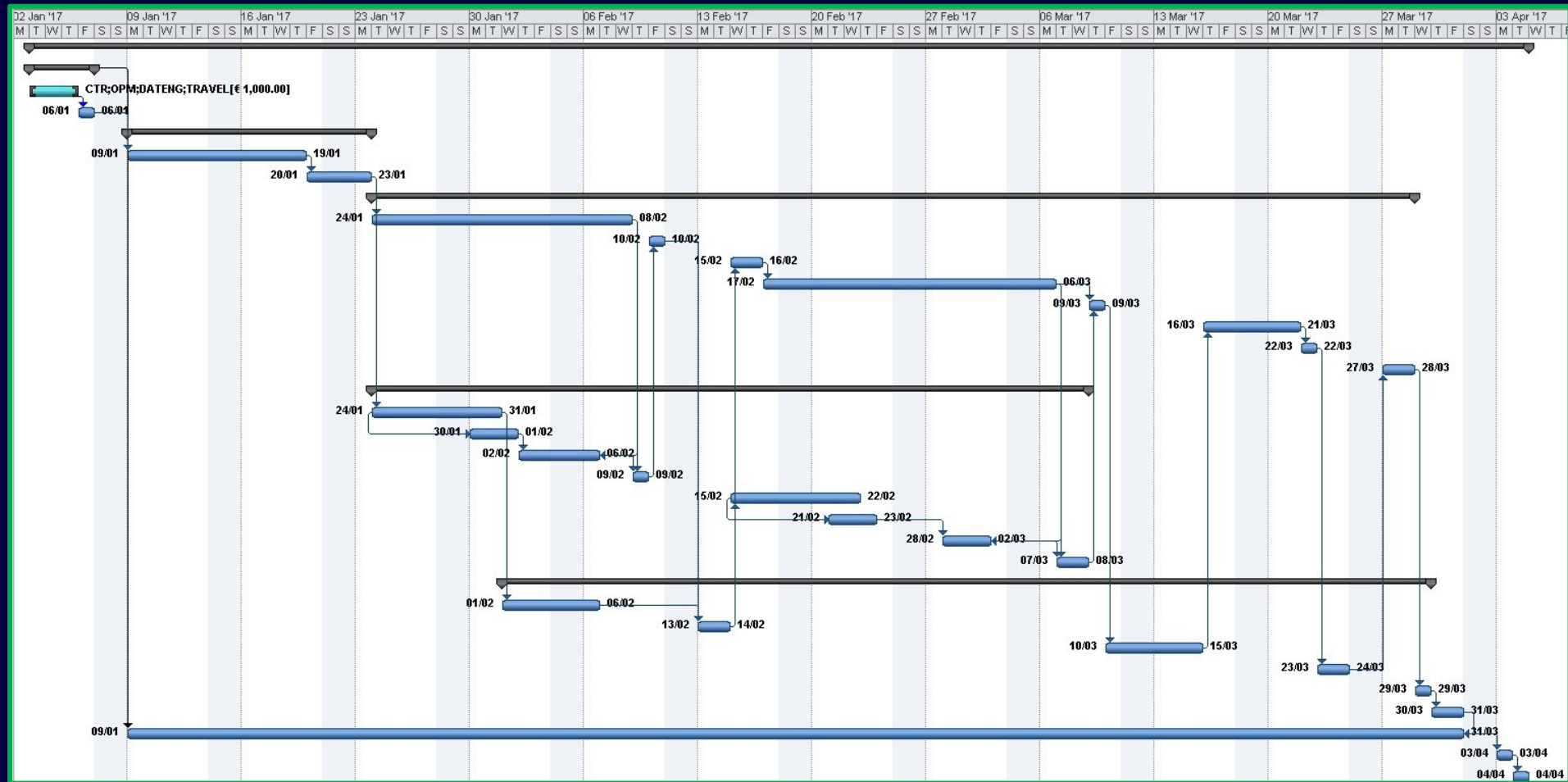
Start & End dates: EXONE - CLT

	WBS	Task Name	Predecessors	Resource Names	Duration	Start	Finish
1	1	PROJECT EXONE			66 days	03/01/17	04/04/17
2	1.1	REQUIREMENTS			4 days	03/01/17	06/01/17
3	1.1.1	Review and complete requirements & plan with contractor		CTR;OPM;DATENG; TRAVEL[€ 1,000.00]	3 days	03/01/17	05/01/17
4	1.1.2	Final discussion and agreement with contractor on req'ts & plan	3	CTR;OPM	1 day	06/01/17	06/01/17
5	1.2	SOFTWARE DESIGN			11 days	09/01/17	23/01/17
6	1.2.1	Write and check design specifications	4	CTR	9 days	09/01/17	19/01/17
7	1.2.2	Meet with contractor to discuss & agree on design	6	OPM[50%]; CTR; TRAVEL[€ 400.00]	2 days	20/01/17	23/01/17
8	1.3	SOFTWARE IMPLEMENTATION			46 days	24/01/17	28/03/17
9	1.3.1	Coding, internal testing & bug fixing - Alpha version	7	CTR	12 days	24/01/17	08/02/17
10	1.3.2	Delivery of Alpha version by contractor	21	CTR	1 day	10/02/17	10/02/17
11	1.3.3	Debugging following Alpha testing	28	CTR	2 days	15/02/17	16/02/17
12	1.3.4	Coding, internal testing & bug fixing - Beta version	11	CTR	12 days	17/02/17	06/03/17
13	1.3.5	Delivery of Beta version by contractor	25;12	CTR	1 day	09/03/17	09/03/17
14	1.3.6	Debugging following Beta testing	29	CTR	4 days	16/03/17	21/03/17
15	1.3.7	Delivery of Final version by contractor	14	CTR	1 day	22/03/17	22/03/17
16	1.3.8	Debugging following Final testing & delivery for acceptance	30	CTR	2 days	27/03/17	28/03/17
17	1.4	CONTENT CREATION & INTEGRATION			32 days	24/01/17	08/03/17
18	1.4.1	Creation of content subset	7	EDTR1;EDTR2;EDTR3;EDTR4	6 days	24/01/17	31/01/17
19	1.4.2	Proofreading of content subset	18SS+4 days	PRFRDR1;PRFRDR2	3 days	30/01/17	01/02/17
20	1.4.3	Preparation of content subset & delivery to contractor	9FF-2 days;19	DATENG	3 days	02/02/17	06/02/17
21	1.4.4	Integration of content subset	20;9	CTR	1 day	09/02/17	09/02/17
22	1.4.5	Creation of complementary content	28	EDTR1;EDTR2;EDTR3;EDTR4	6 days	15/02/17	22/02/17
23	1.4.6	Proofreading of complementary content	22SS+4 days	PRFRDR1;PRFRDR2	3 days	21/02/17	23/02/17
24	1.4.7	Preparation of complementary content & delivery to contractor	12FF-2 days;23	DATENG	3 days	28/02/17	02/03/17
25	1.4.8	Integration of complementary content	24;12	CTR	2 days	07/03/17	08/03/17
26	1.5	TESTING & ACCEPTANCE			41 days	01/02/17	29/03/17
27	1.5.1	Prepare test plan and test cases	18	EDTR1;EDTR2	4 days	01/02/17	06/02/17
28	1.5.2	Alpha testing	10;27	EDTR3;EDTR4	2 days	13/02/17	14/02/17
29	1.5.3	Beta testing	13	EDTR3;EDTR4; TSTSP	4 days	10/03/17	15/03/17
30	1.5.4	Final testing	15	EDTR3;EDTR4; TSTSP[50%]	2 days	23/03/17	24/03/17
31	1.5.5	Acceptance	16	OPM[50%];EDTR1;EDTR2;EDTR3;EDTR4	1 day	29/03/17	29/03/17
32	1.6	DEPLOYMENT	31	CTR	2 days	30/03/17	31/03/17
33	1.7	PROJECT MANAGEMENT (After Req'ts WP & before Closure)	2;32FF	OPM[50%]	60 days	09/01/17	31/03/17
34	1.8	CONTRACTOR'S PROJECT CLOSURE	33	OPM[50%]; CTR; TRAVEL[€ 250.00]	1 day	03/04/17	03/04/17
35	1.9	OVERALL PROJECT CLOSURE	34	DATENG;EDTR1;EDTR3;OPM;EDTR2;EDTR4	1 day	04/04/17	04/04/17

Schedule example: EXONE – CTR (1)



Schedule example: EXONE – CLT (1)



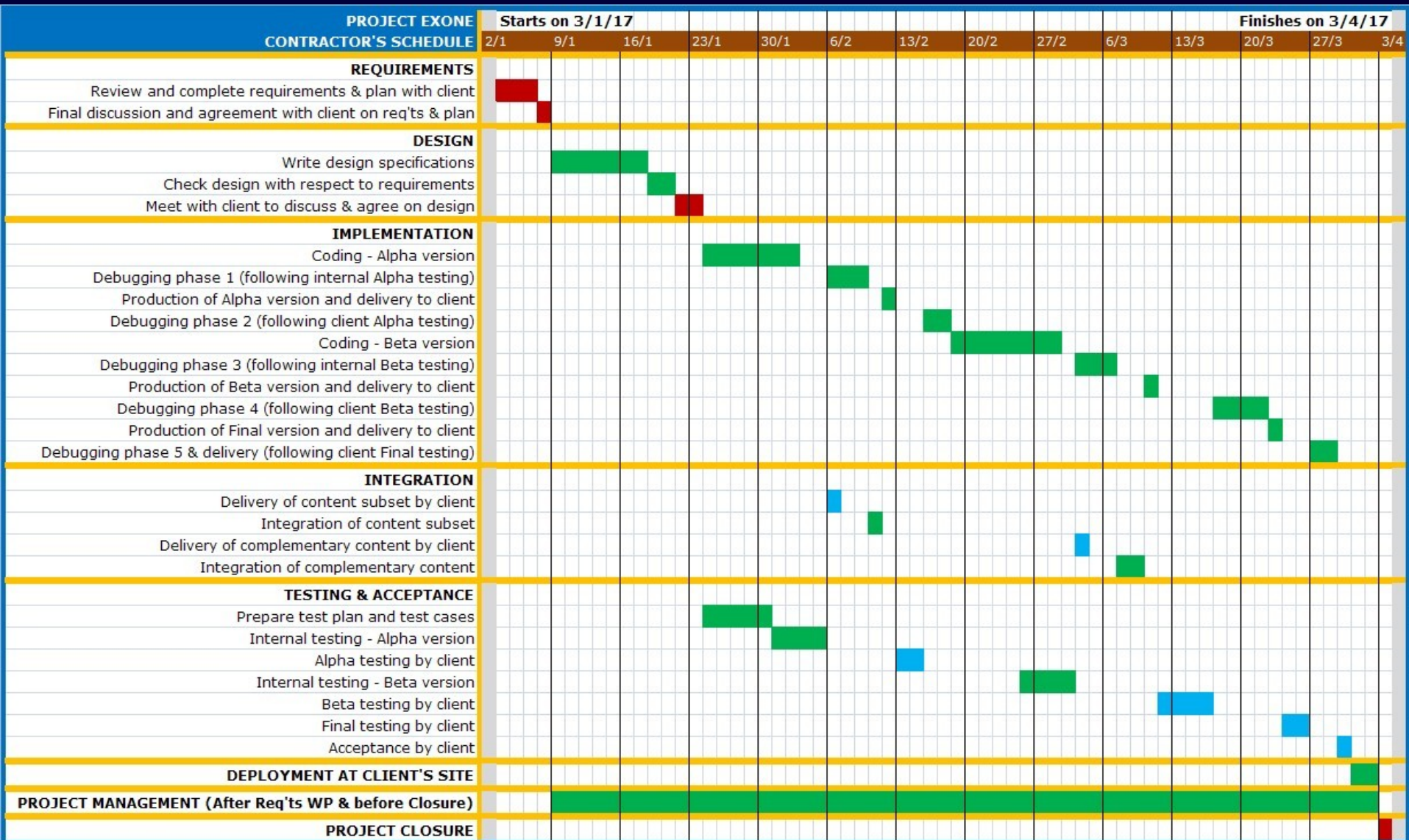
Schedule example: EXONE - CTR (2)

January 2017						
Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
02	03	04	05	06	07	08
	Review and complete requirements & plan with client; 3 days			Final discussion and agreement with client; 1 day		
09	10	11	12	13	14	15
		Write design specifications; 7 days				
	PROJECT MANAGEMENT (After Req'ts WP & before Closure); 60 days					
16	17	18	19	20	21	22
Write design specifications; 7 days		Check design with respect to requirements; 2 days		Meet with client to discuss & agree on design; 2 days		
	PROJECT MANAGEMENT (After Req'ts WP & before Closure); 60 days					
23	24	25	26	27	28	29
Meet with client to discuss & agree on design; 2 days				Coding - Alpha version; 7 days		
				Prepare test plan and test cases; 5 days		
	PROJECT MANAGEMENT (After Req'ts WP & before Closure); 60 days					
30	31	01 Feb	02	03	04	05
	Coding - Alpha version; 7 days					
Prepare test plan and test cases; 5 days	Internal testing - Alpha version; 4 days					
	PROJECT MANAGEMENT (After Req'ts WP & before Closure); 60 days					
06	07	08	09	10	11	12
Debugging phase 1 (following internal Alpha testing); 3 days		Integration of content subset; 1 day		Production of Alpha version and delivery; 1 day		
Delivery of content subset by client; 1 day						
	PROJECT MANAGEMENT (After Req'ts WP & before Closure); 60 days					
13	14	15	16	17	18	19
Alpha testing by client; 2 days		Debugging phase 2 (following client Alpha testing); 2 days		Coding - Beta version; 8 days		
	PROJECT MANAGEMENT (After Req'ts WP & before Closure); 60 days					
20	21	22	23	24	25	26

Schedule example: EXONE - CLT (2)

January 2017						
Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
02	03	04	05	06	07	08
	Review and complete requirements & plan with contractor; 3 days			Final discussion and agreement with contractor; 1 day		
09	10	11	12	13	14	15
		Write and check design specifications; 9 days				
		PROJECT MANAGEMENT (After Req'ts WP & before Closure); 60 days				
16	17	18	19	20	21	22
	Write and check design specifications; 9 days			Meet with contractor to discuss & agree on design; 2 days		
		PROJECT MANAGEMENT (After Req'ts WP & before Closure); 60 days				
23	24	25	26	27	28	29
Meet with contractor to discuss & agree on design; 2 days		Coding, internal testing & bug fixing - Alpha version; 12 days				
		Creation of content subset; 6 days				
		PROJECT MANAGEMENT (After Req'ts WP & before Closure); 60 days				
30	31	01 Feb	02	03	04	05
		Coding, internal testing & bug fixing - Alpha version; 12 days				
Creation of content subset; 6 days			Prepare test plan and test cases; 4 days & delivery to contractor; 3 days			
	Proofreading of content subset; 3 days					
		PROJECT MANAGEMENT (After Req'ts WP & before Closure); 60 days				
06	07	08	09	10	11	12
Coding, internal testing & bug fixing - Alpha version; 12 days			Integration of content subset; 1 day	Delivery of Alpha version by contractor; 1 day		

Summary schedule ex.: EXONE - CTR



Summary schedule example: CHRO

CHRO-UNAB PROJECT SCHEDULE (v3) - To be discussed (and finalized) at 11/02/08 meeting in Champs-sur-Marne

[illegible]

Questions?

Planning processes: where do we stand?

